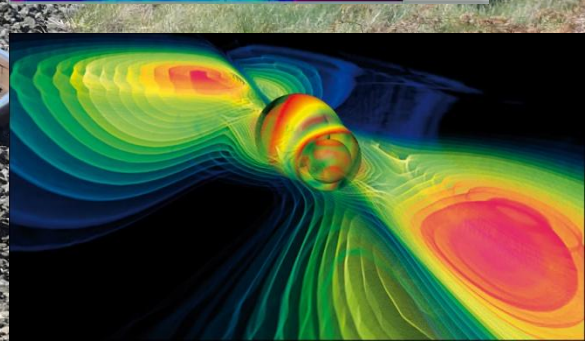
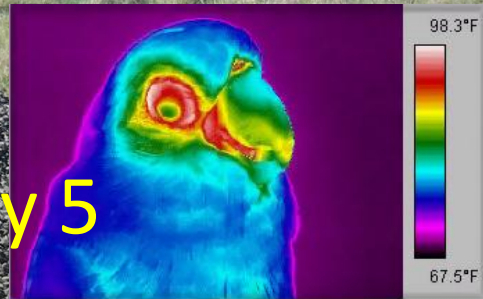
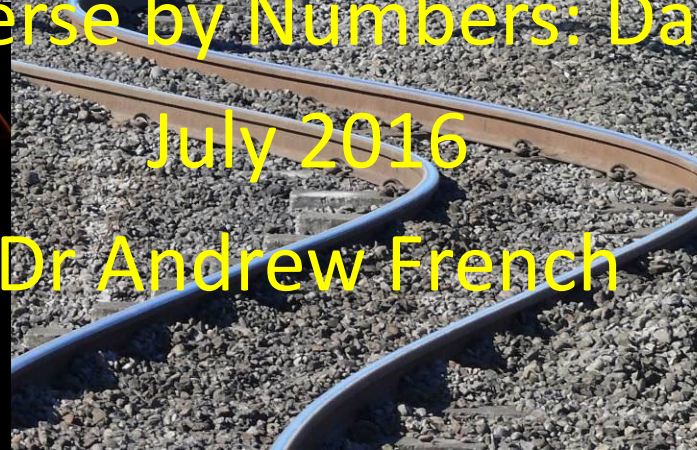


Sound, Light, Waves

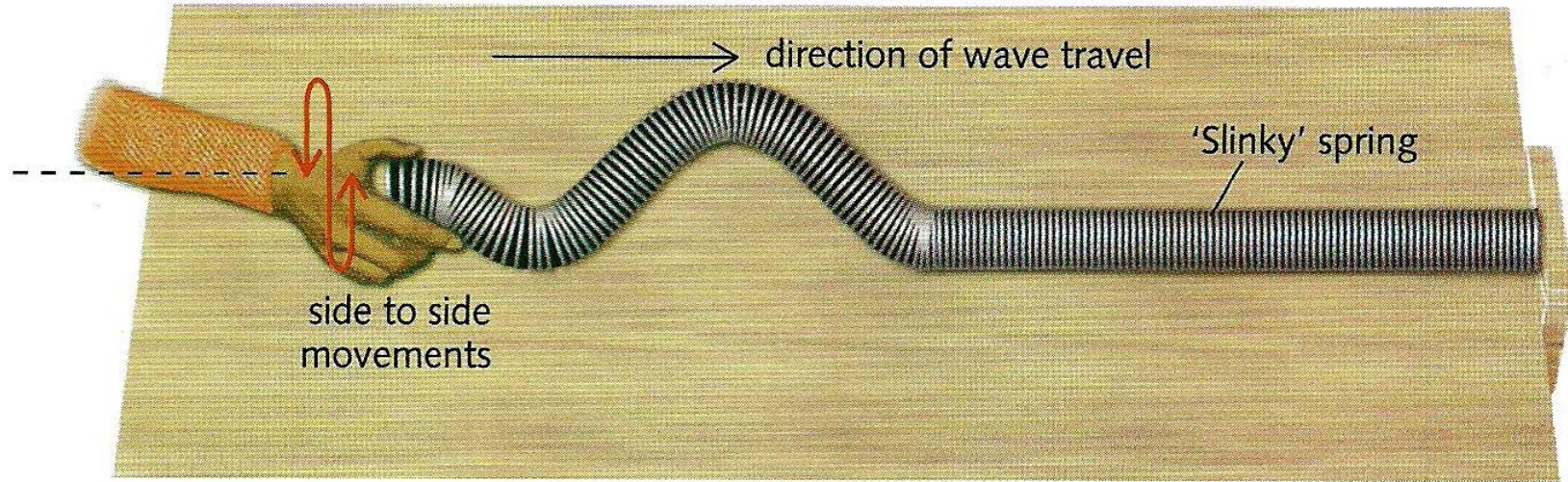
Universe by Numbers: Day 5

July 2016

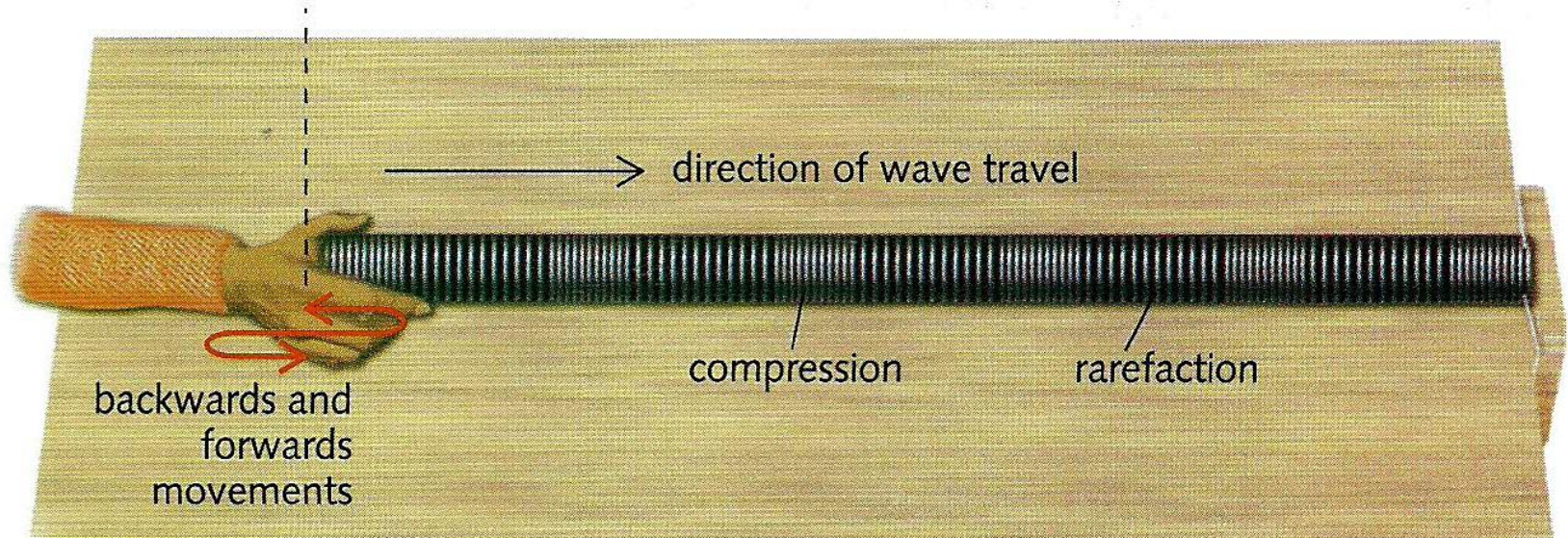
Dr Andrew French



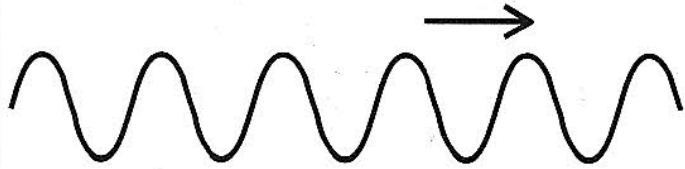
Transverse waves



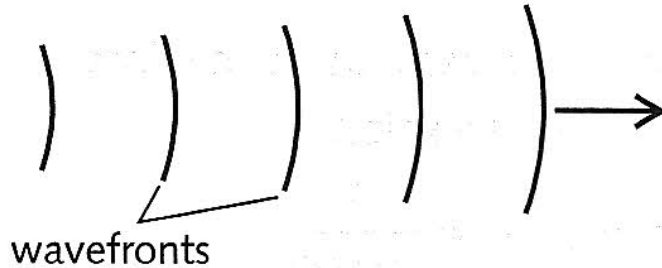
Longitudinal waves



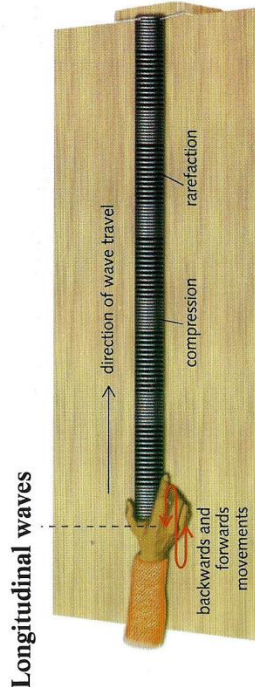
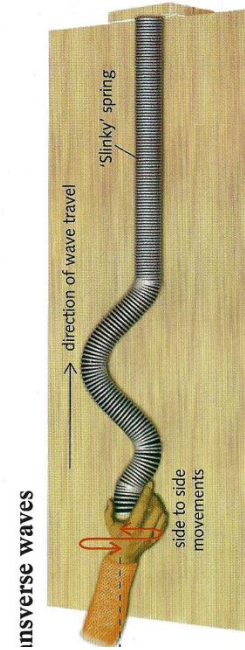
Drawing waves



Transverse waves can be drawn as above.



Waves can also be drawn using lines called **wavefronts**. You can think of each wavefront as the 'peak' of a transverse wave or the compression of a longitudinal wave.

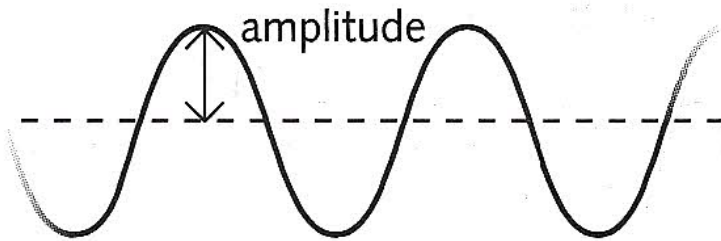
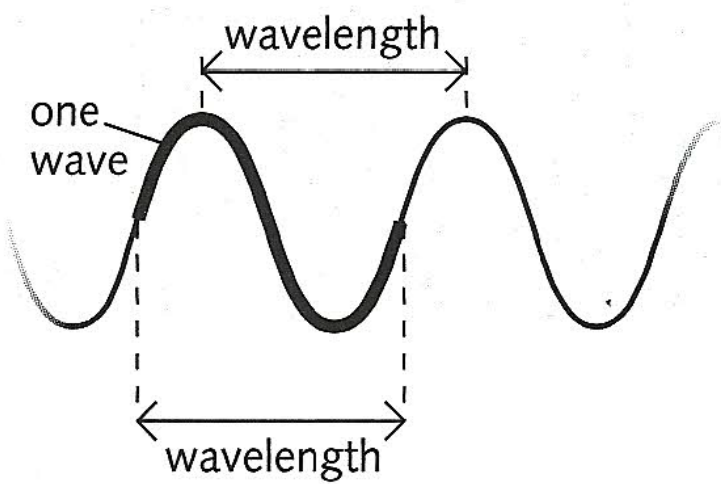


Transverse waves

- Earthquake S waves
- Electromagnetic waves
 - radio
 - microwave
 - infrared
 - visible light
 - ultraviolet
 - X-rays
 - gamma rays

Logitudinal waves

- Sound
- Earthquake P waves



Frequency (in Hz) is the number of oscillations per second.

Period (in seconds) is the time for one oscillation.

$$\text{frequency} = \frac{1}{\text{period}}$$

speed = frequency \times wavelength

$$c = f \lambda$$

Speed of sound

air 332 ms^{-1}

water 1500 ms^{-1}

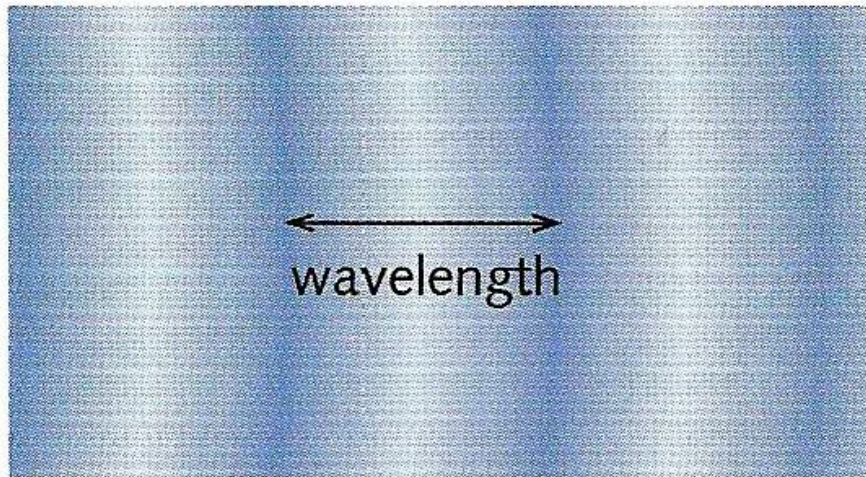
rock $4800\text{-}9200 \text{ ms}^{-1}$

Speed of light

$c = 2.998 \times 10^8 \text{ ms}^{-1}$

Sound wave essentials

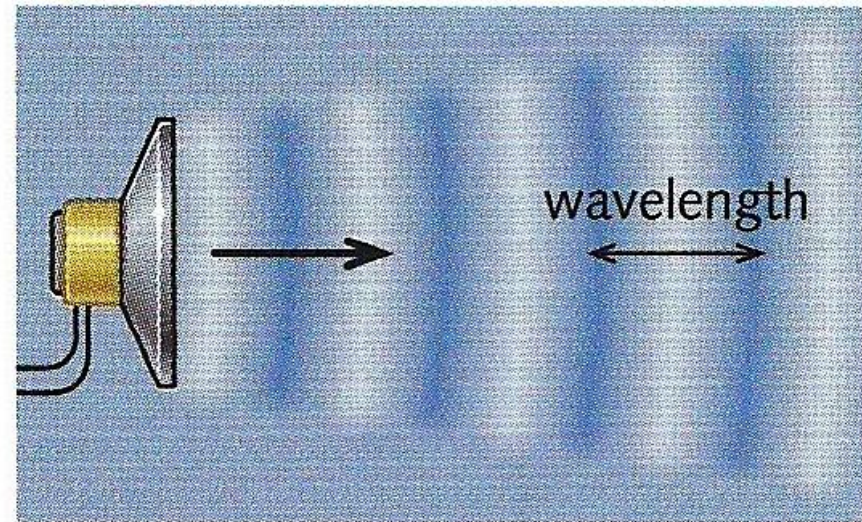
Sound waves are a series of compressions ('squashes') and rarefactions ('stretches') that travel through the air or other material.

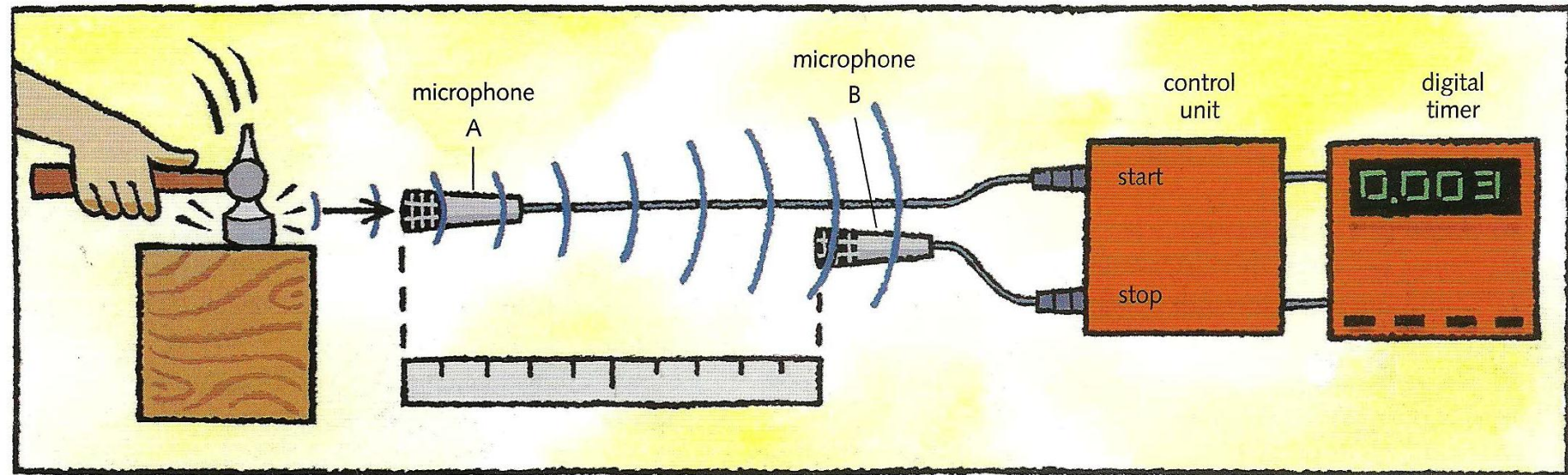


The number of waves per second is called the **frequency**. It is measured in hertz (Hz).

Sound wave essentials

Sound waves are a series of compressions ('squashes') and rarefactions ('stretches') that travel through the air or other material.





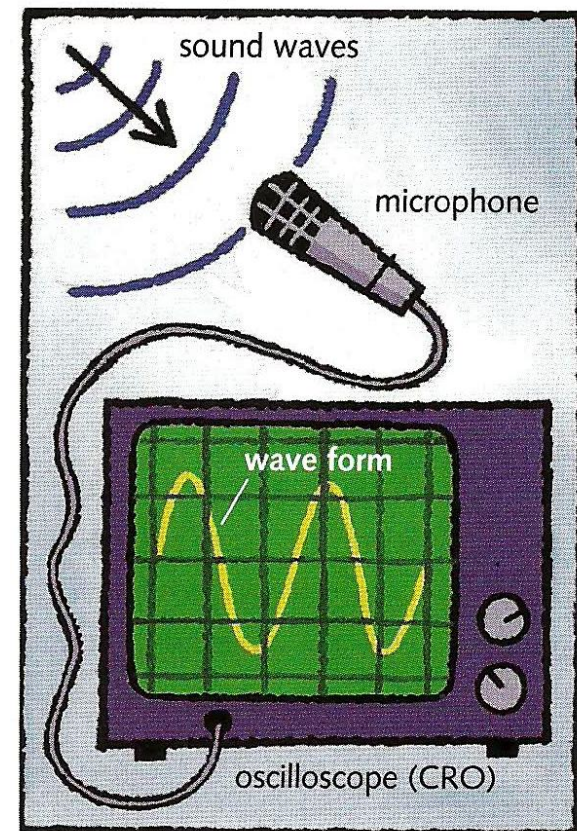
Speed of sound

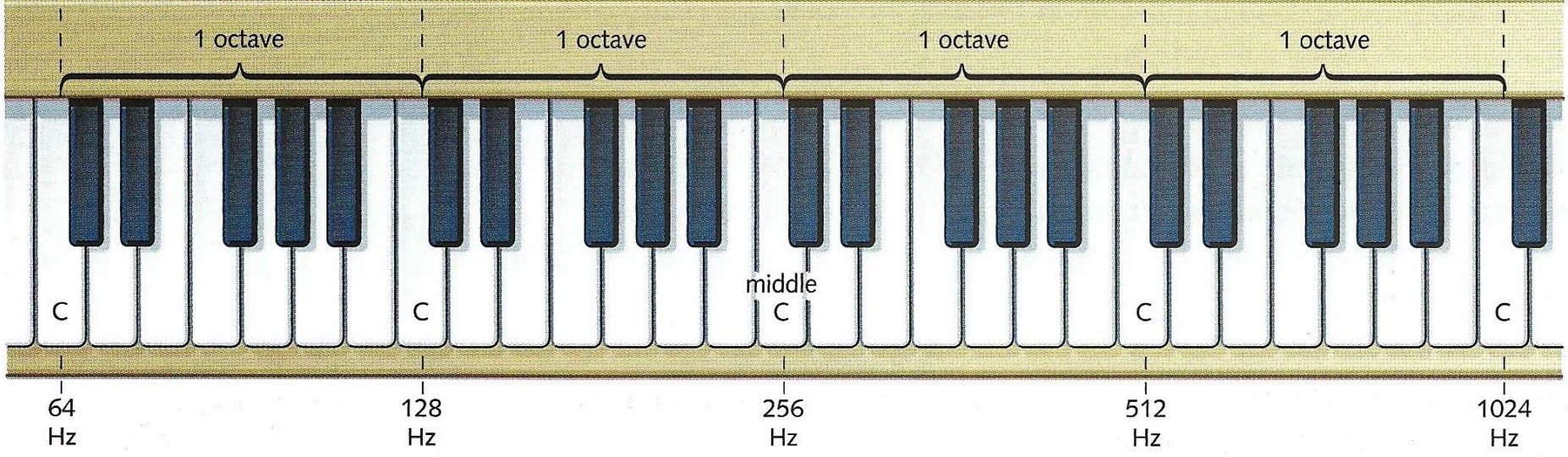
air	332 ms^{-1}
water	1500 ms^{-1}
rock	$4800\text{-}9200 \text{ ms}^{-1}$

Speed of light

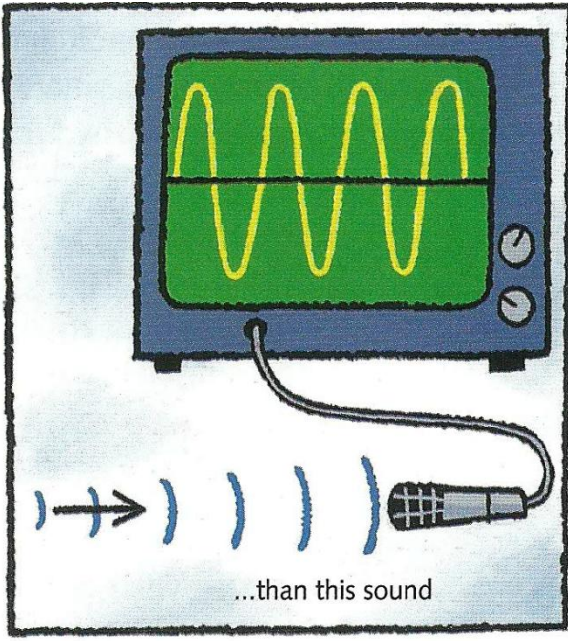
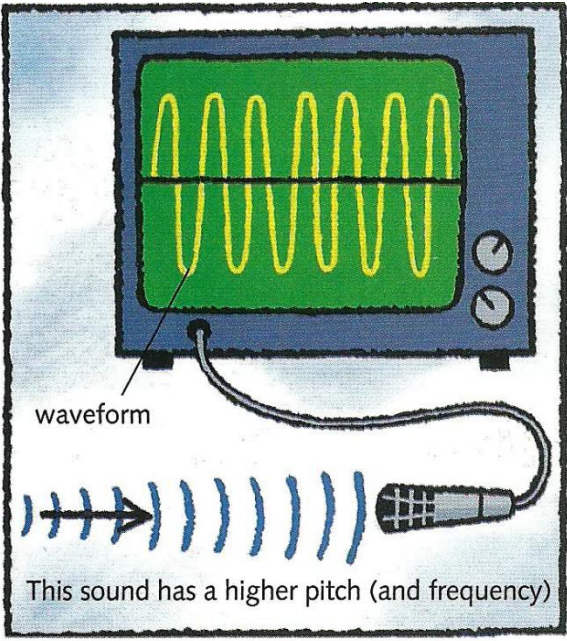
$$c = 2.998 \times 10^8 \text{ ms}^{-1}$$

Measuring the speed of sound

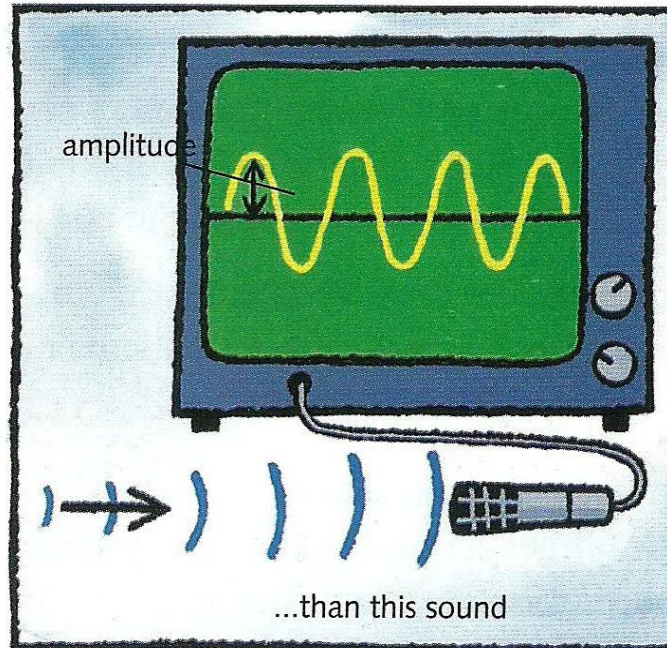
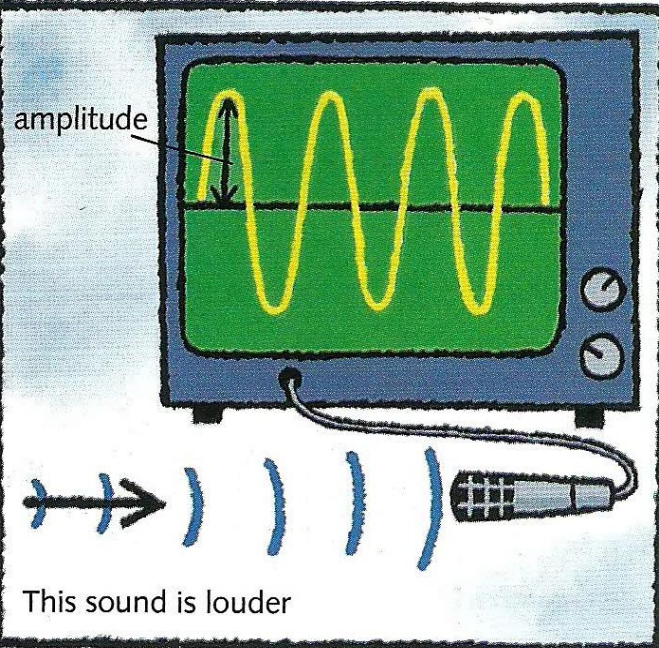




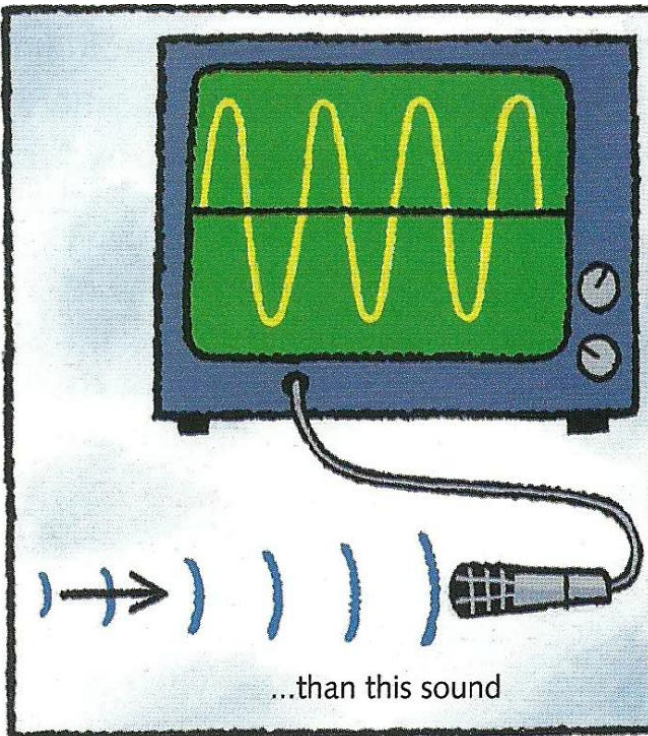
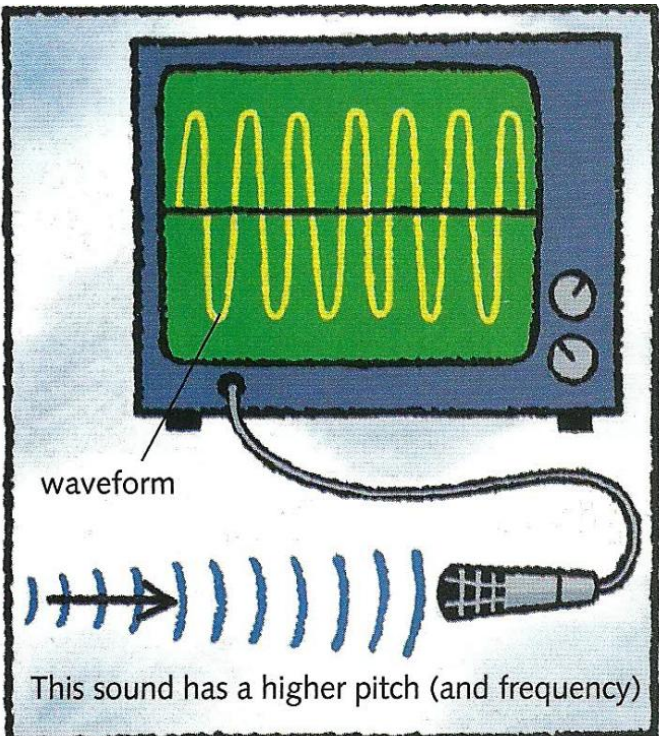
pitch		frequency
high	upper limit of hearing	20 000 Hz
	whistle	10 000 Hz
	high note (soprano)	1 000 Hz
	low note (bass)	100 Hz
low	drum note	20 Hz

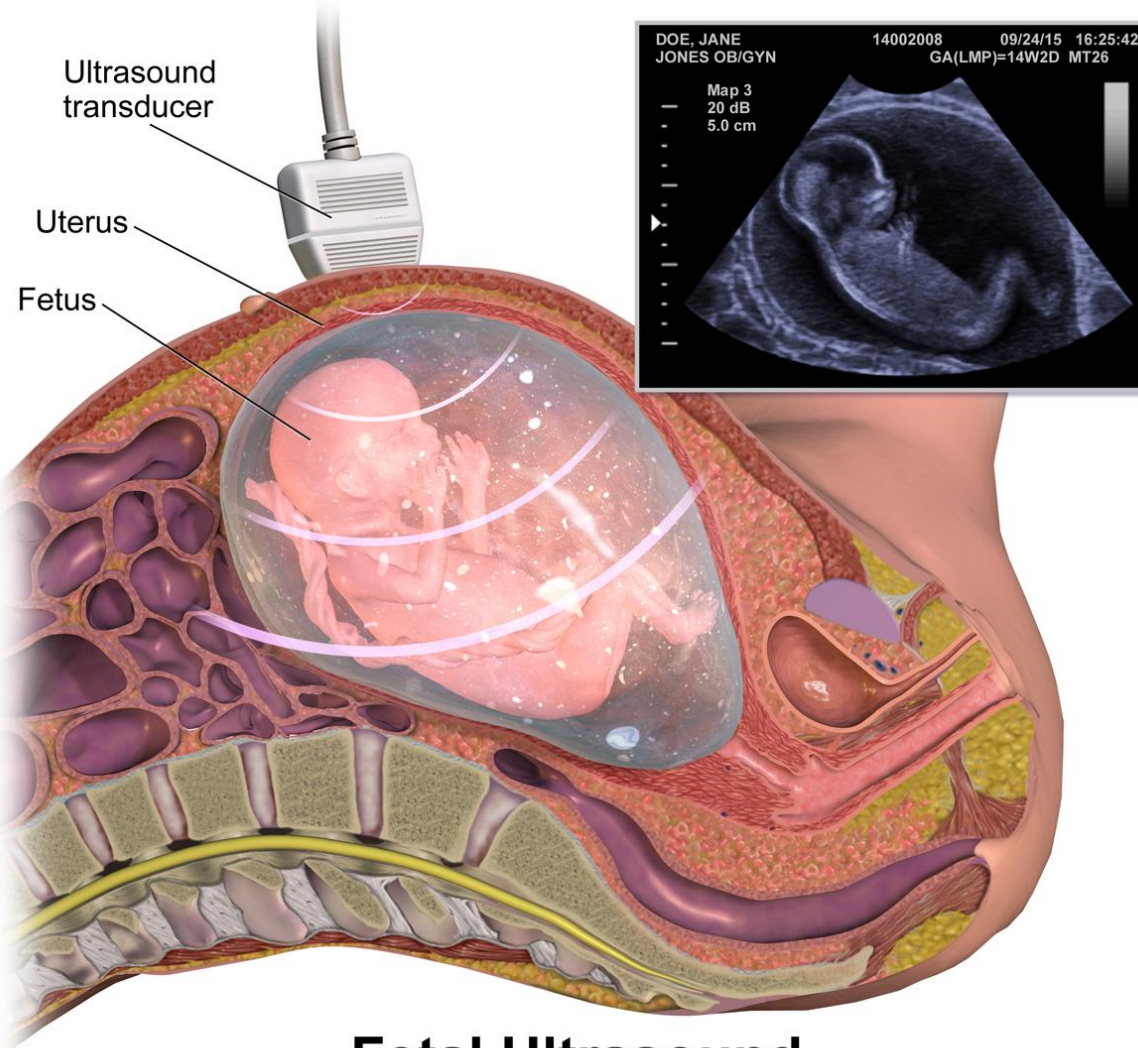
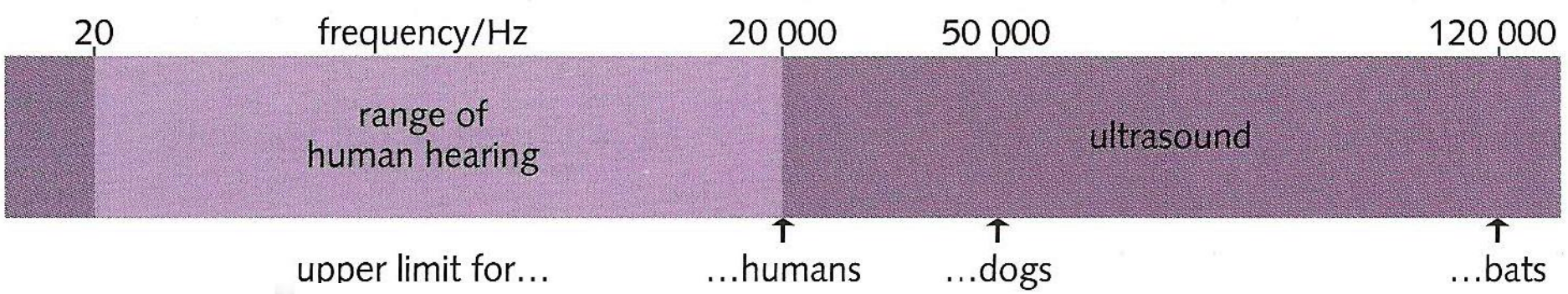


Amplitude (Loudness)



Frequency (Pitch)





Fetal Ultrasound



SEABED SONAR MAPPING FROM RRS JAMES CLARK ROSS



As the ship passes over a survey area, fan-shaped sonar beams four times as wide at the depth of the water scan the seabed. It takes many passes to produce a continuous set of images.

Beams bounce off the seabed and return to the ship where the echos are recorded



**British
Antarctic Survey**

NATURAL ENVIRONMENT RESEARCH COUNCIL

NOT TO SCALE

Musical harmony



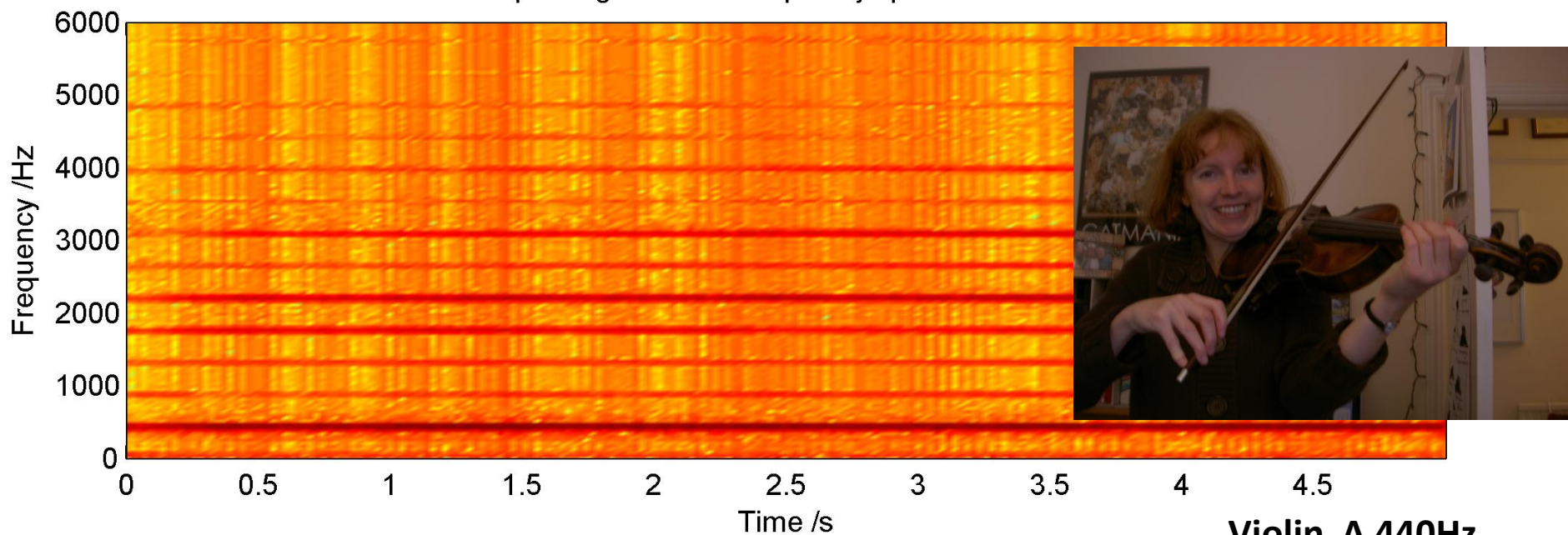
- The mathematics of music has been known since the time of Pythagoras, 2500 years ago
- Frequency intervals of simple fractions e.g. 3:2 (a fifth) yield 'harmonious' music
- An **octave** means a **frequency ratio of 2**. An octave above concert A (440Hz) is therefore 880Hz. An octave below is 220Hz.
- The modern 'equal-tempered scale' divides an octave (the frequency ratio 2) into twelve parts such that

$$F_n = 2^{n/12} = \sqrt[12]{2^n}$$

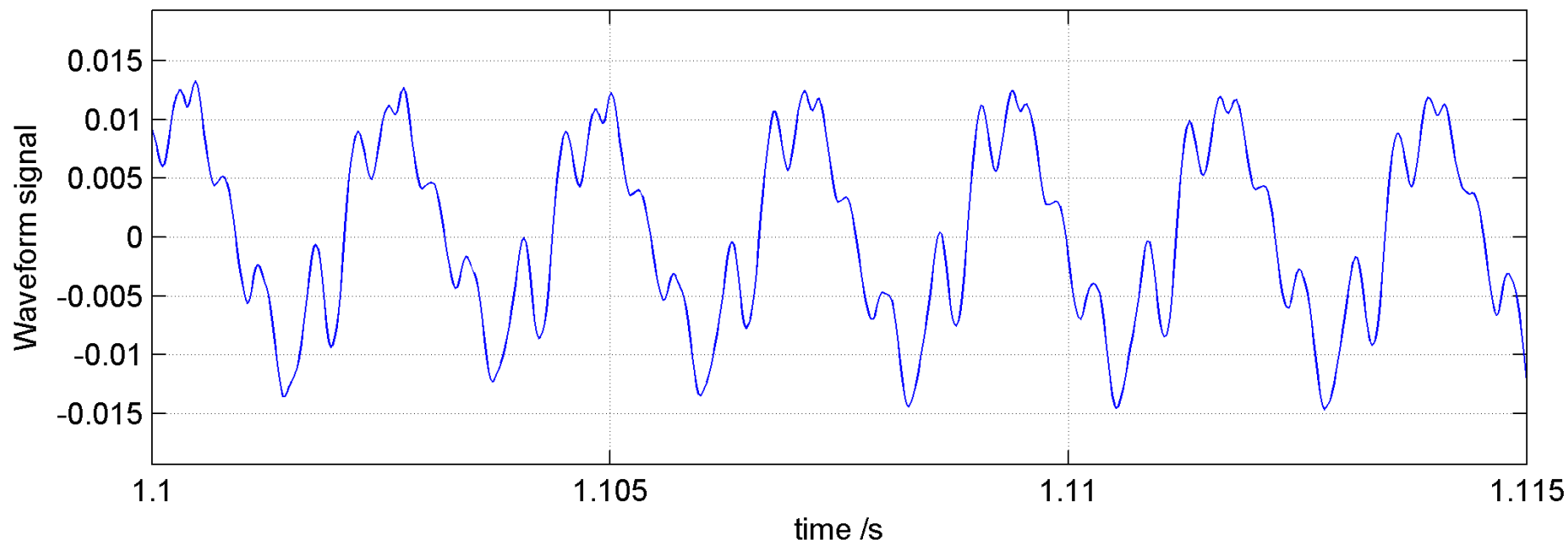
Musical harmony

Name	Exact value in 12-TET	Decimal value in 12-TET	Cents	Just intonation interval
Unison (C)	$2^{0/12} = 1$	1.000000	0	$\frac{1}{1} = 1.000000$
Minor second (C#/D♭)	$2^{1/12} = \sqrt[12]{2}$	1.059463	100	$\frac{16}{15} = 1.066667$
Major second (D)	$2^{2/12} = \sqrt[6]{2}$	1.122462	200	$\frac{9}{8} = 1.125000$
Minor third (D#/E♭)	$2^{3/12} = \sqrt[4]{2}$	1.189207	300	$\frac{6}{5} = 1.200000$
Major third (E)	$2^{4/12} = \sqrt[3]{2}$	1.259921	400	$\frac{5}{4} = 1.250000$
Perfect fourth (F)	$2^{5/12} = \sqrt[12]{32}$	1.334840	500	$\frac{4}{3} = 1.333333$
Augmented fourth (F#/G♭)	$2^{6/12} = \sqrt{2}$	1.414214	600	$\frac{7}{5} = 1.400000$
Perfect fifth (G)	$2^{7/12} = \sqrt[12]{128}$	1.498307	700	$\frac{3}{2} = 1.500000$
Minor sixth (G#/A♭)	$2^{8/12} = \sqrt[3]{4}$	1.587401	800	$\frac{8}{5} = 1.600000$
Major sixth (A)	$2^{9/12} = \sqrt[4]{8}$	1.681793	900	$\frac{5}{3} = 1.666667$
Minor seventh (A#/B♭)	$2^{10/12} = \sqrt[6]{32}$	1.781797	1000	$\frac{7}{4} = 1.750000$
Major seventh (B)	$2^{11/12} = \sqrt[12]{2048}$	1.887749	1100	$\frac{15}{8} = 1.875000$
Octave (C)	$2^{12/12} = 2$	2.000000	1200	$\frac{2}{1} = 2.000000$

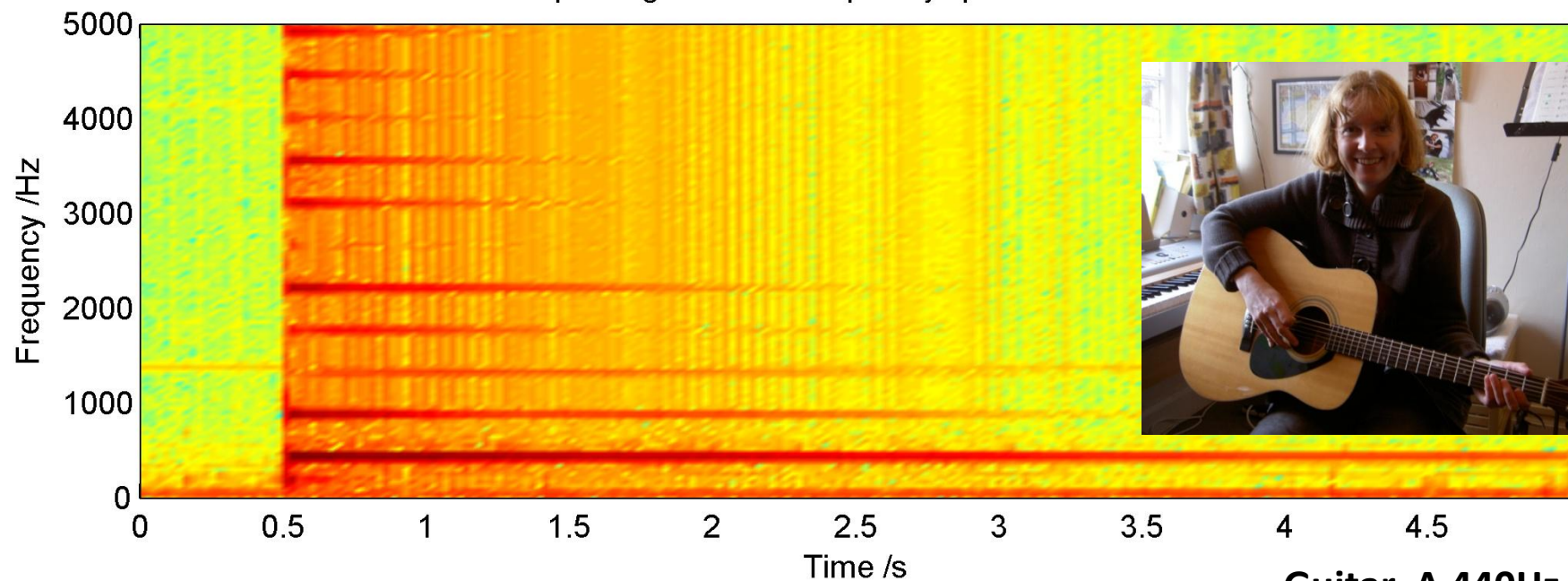
Normalized spectrogram /dB: Frequency spectrum variation with time



Waveform signal vs time: Right channel

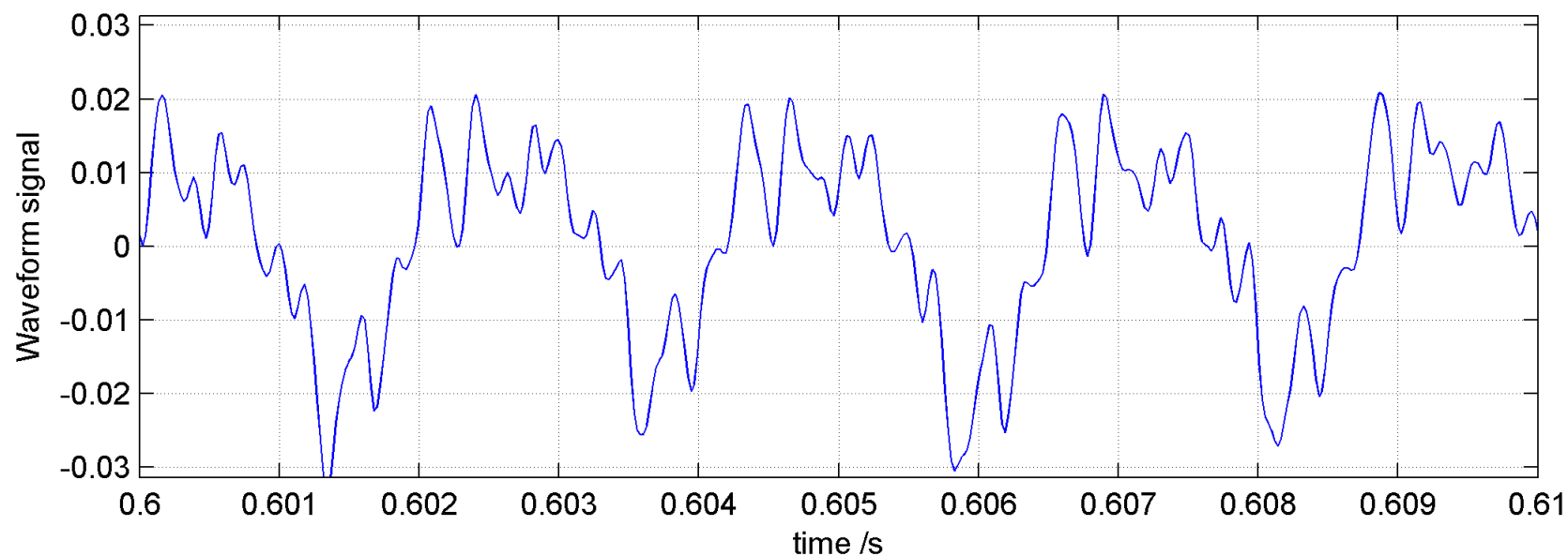


Normalized spectrogram /dB: Frequency spectrum variation with time

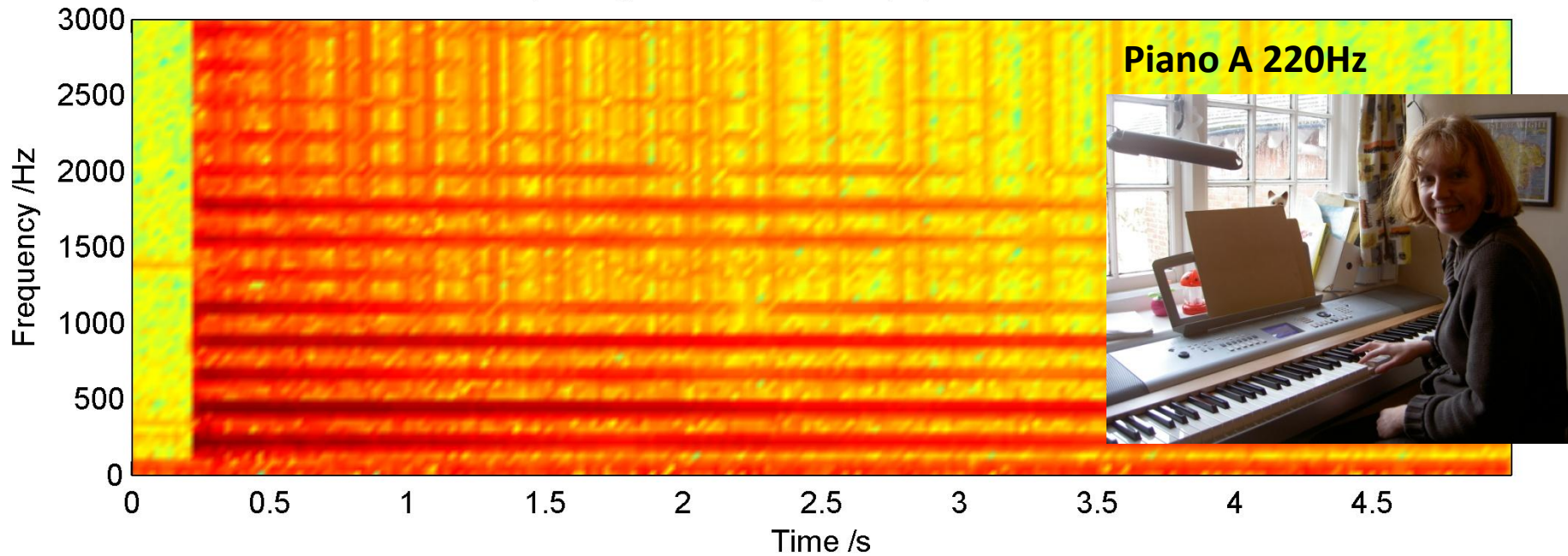


Guitar A 440Hz

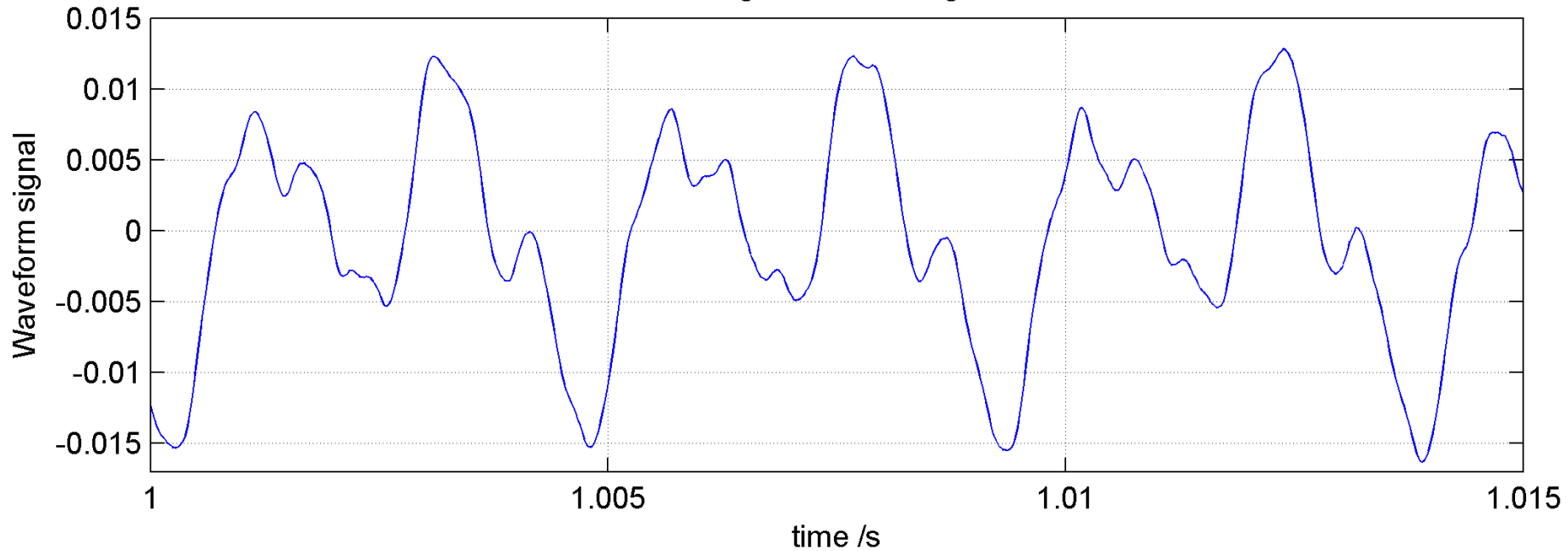
Waveform signal vs time: Right channel



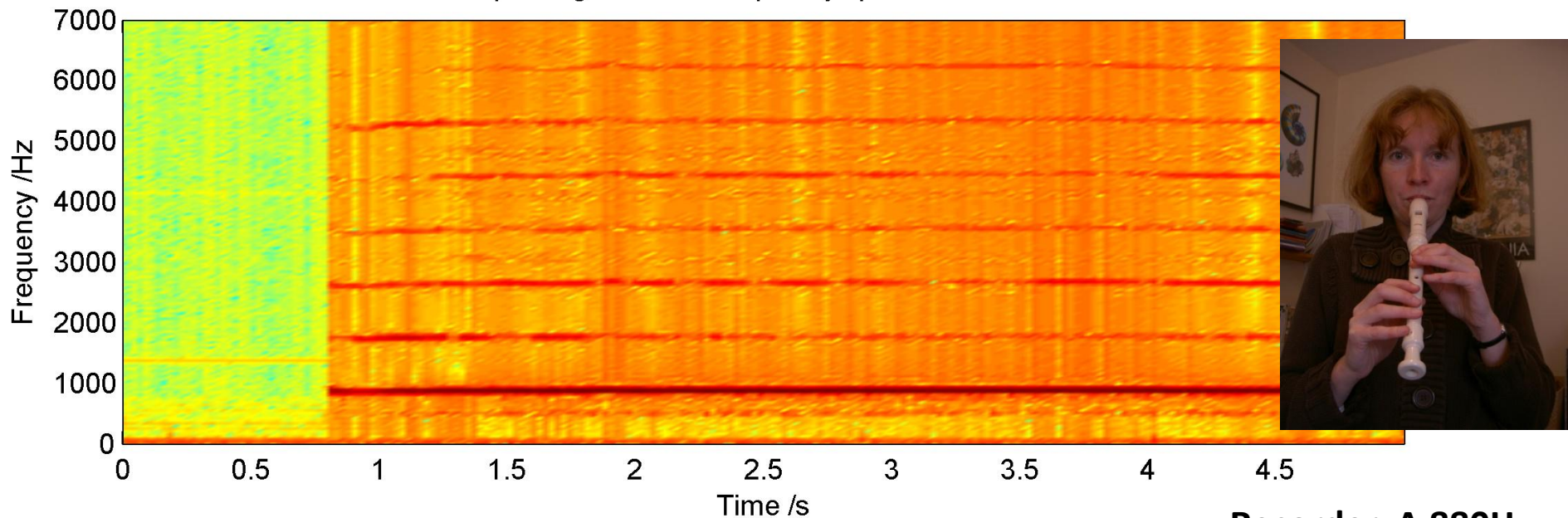
Normalized spectrogram /dB: Frequency spectrum variation with time



Waveform signal vs time: Right channel

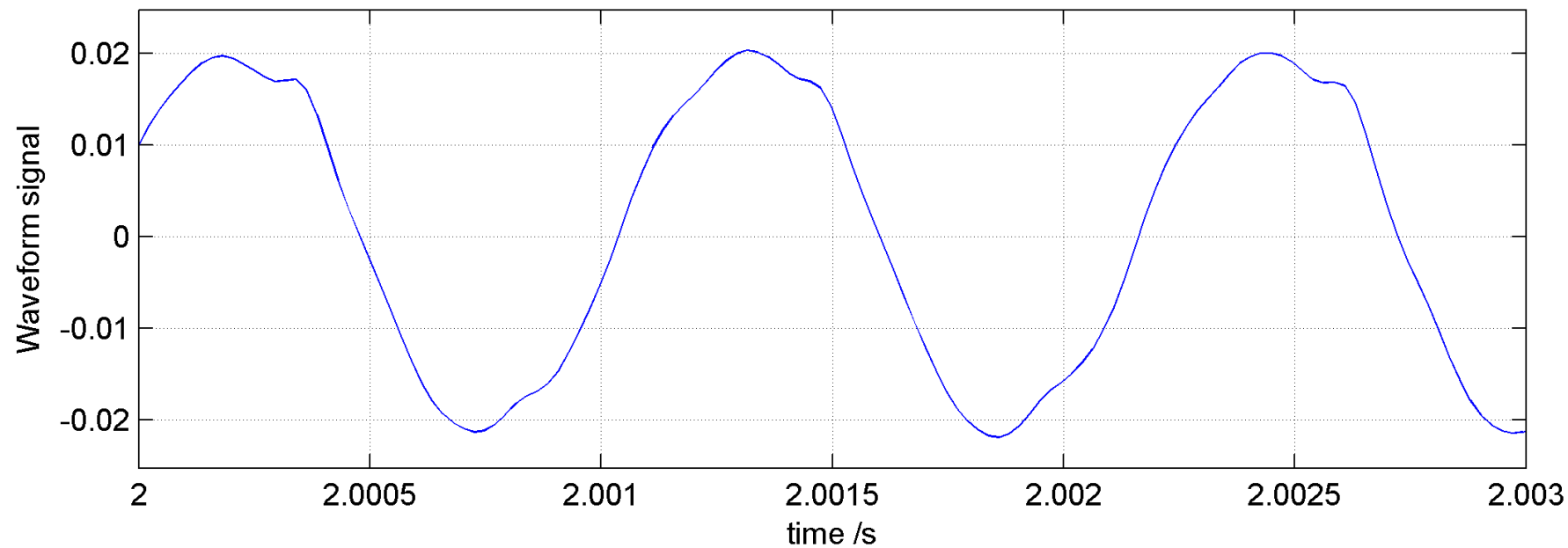


Normalized spectrogram /dB: Frequency spectrum variation with time

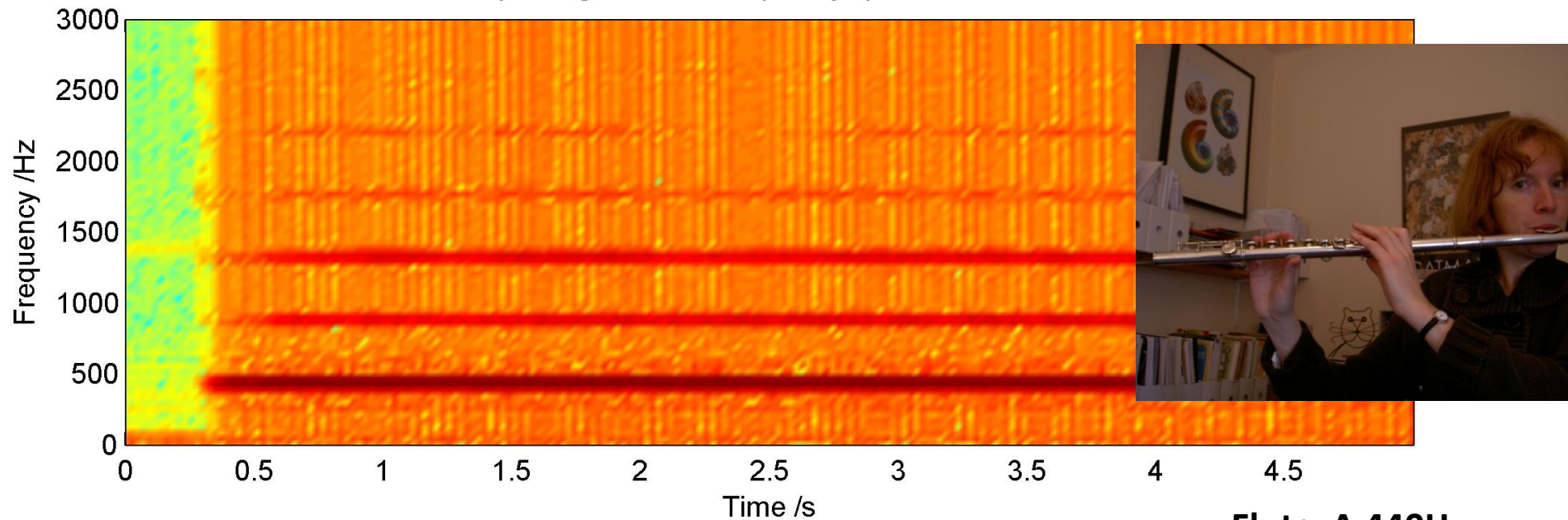


Recorder A 880Hz

Waveform signal vs time: Right channel

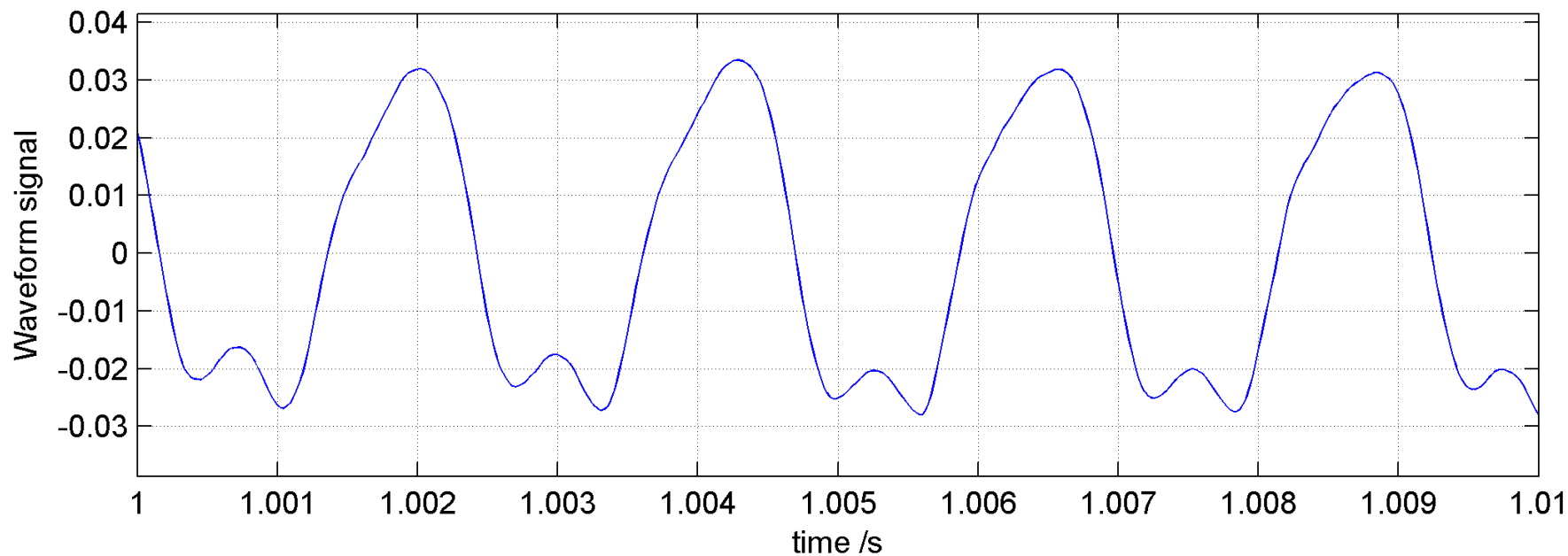


Normalized spectrogram /dB: Frequency spectrum variation with time



Flute A 440Hz

Waveform signal vs time: Right channel





Rubens tube

Light

Light is form of **radiation** i.e. it spreads out from its source.
Ray-lines indicate the direction of propagation.

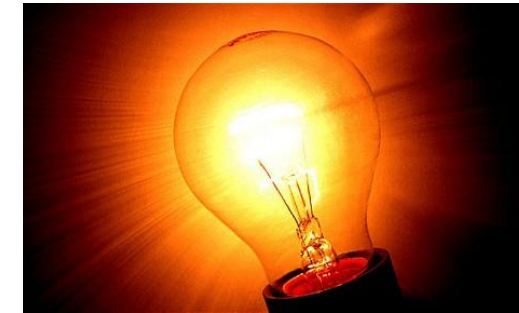
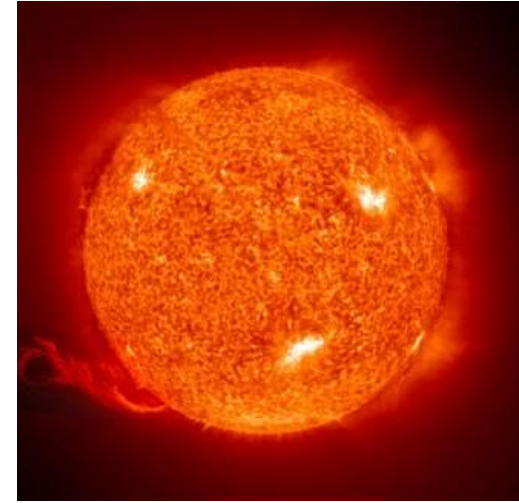
In a medium where the *speed of light is constant*, **light travels in straight lines**. When the wave speed changes, this causes light rays to bend. This is called *refraction*.

Light **transfers energy**. In many ways, light is the 'purest' form of energy. Materials gain energy when they absorb light. Special materials such as solar cells can convert absorbed light into electricity.

Light is both a **wave** (i.e. will reflect, refract, diffract and interfere) but can also be thought of as a tiny stream of **particles** called **photons**. The energy of each particle is proportional to the frequency of the light.

Unlike sound waves, **light waves can travel through empty space** i.e. a vacuum.

The speed of light in a vacuum, about $3 \times 10^8 \text{ ms}^{-1}$, seems to be a *universal speed limit*. As one approaches the speed of light, strange *relativistic* effects happen to space and time!

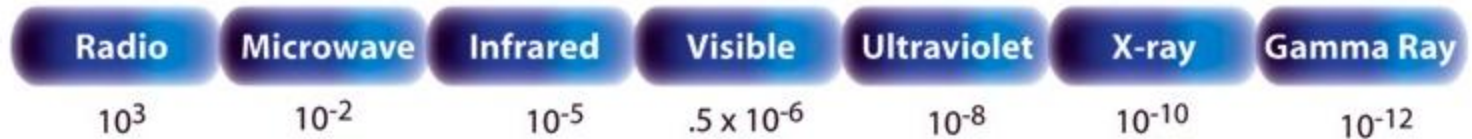


THE ELECTROMAGNETIC SPECTRUM

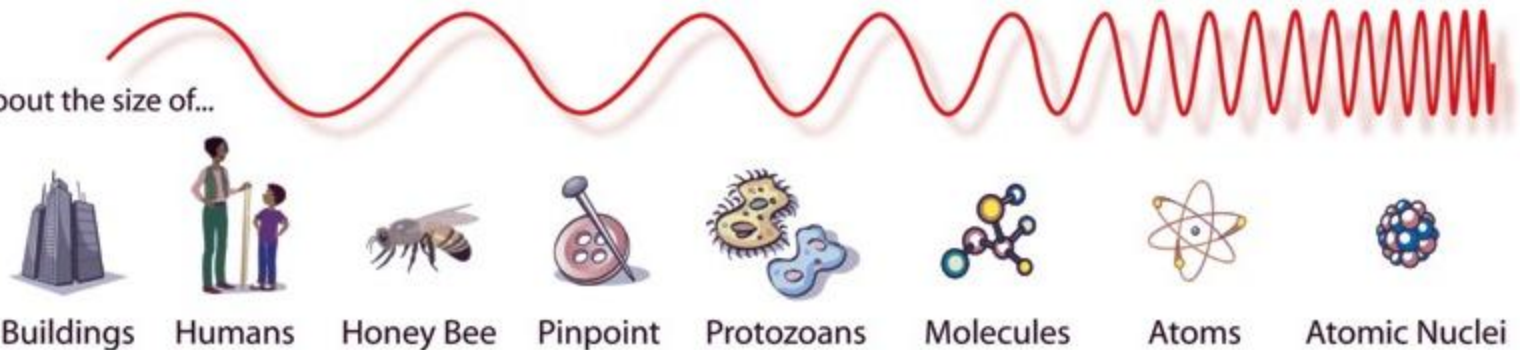
Penetrates
Earth
Atmosphere?



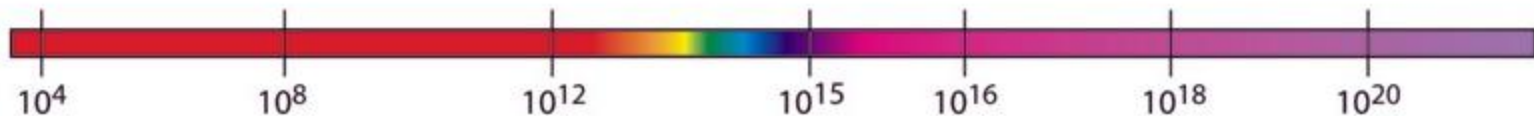
Wavelength
(meters)



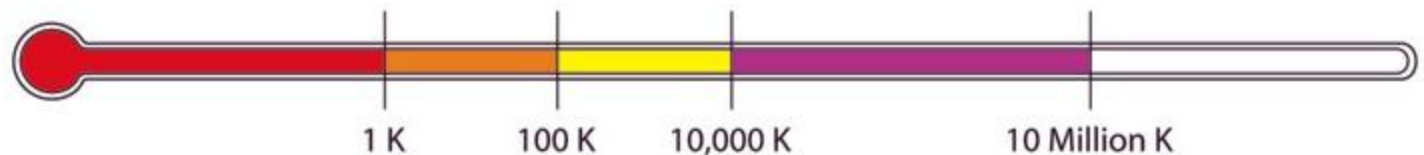
About the size of...

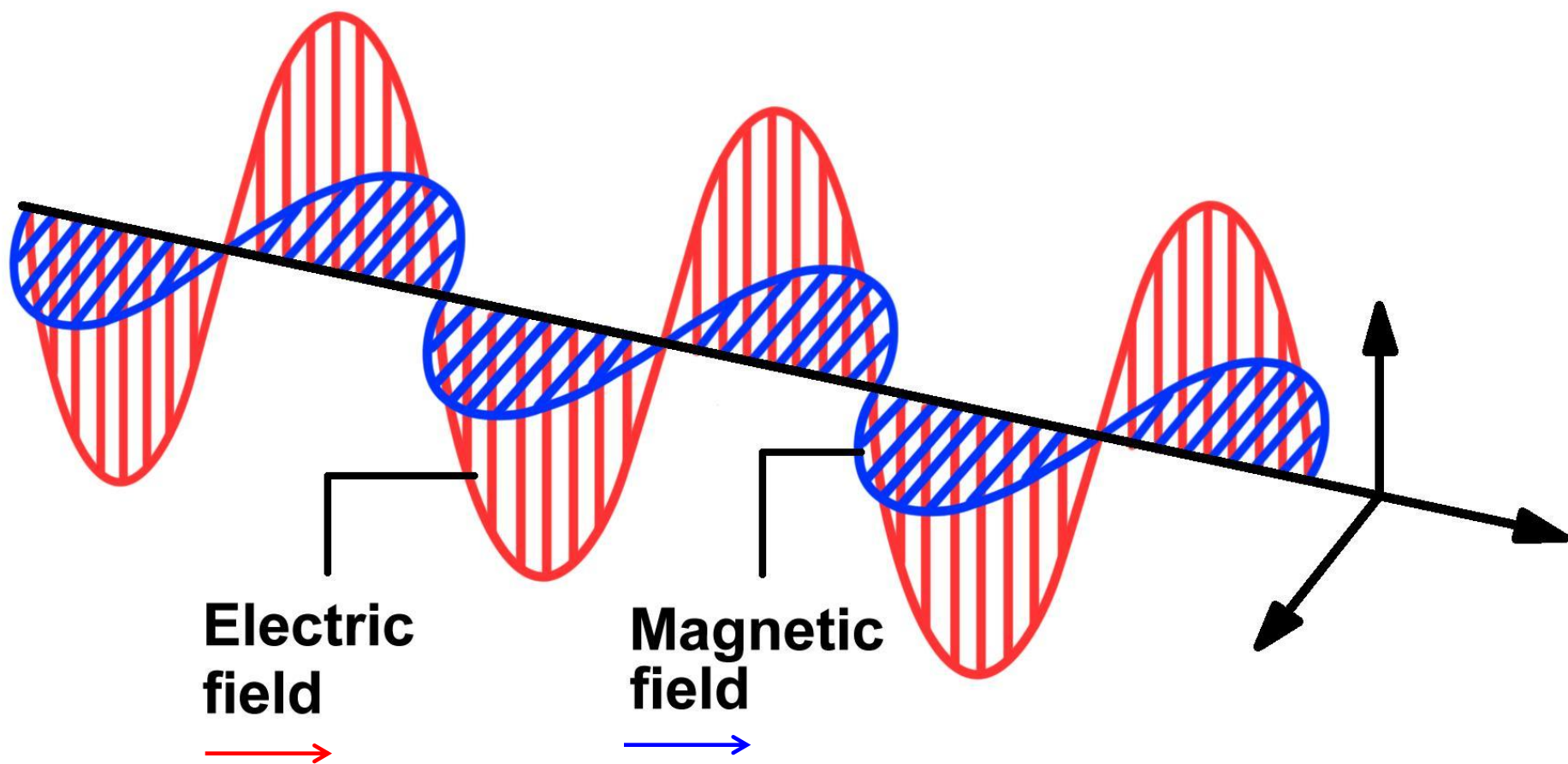


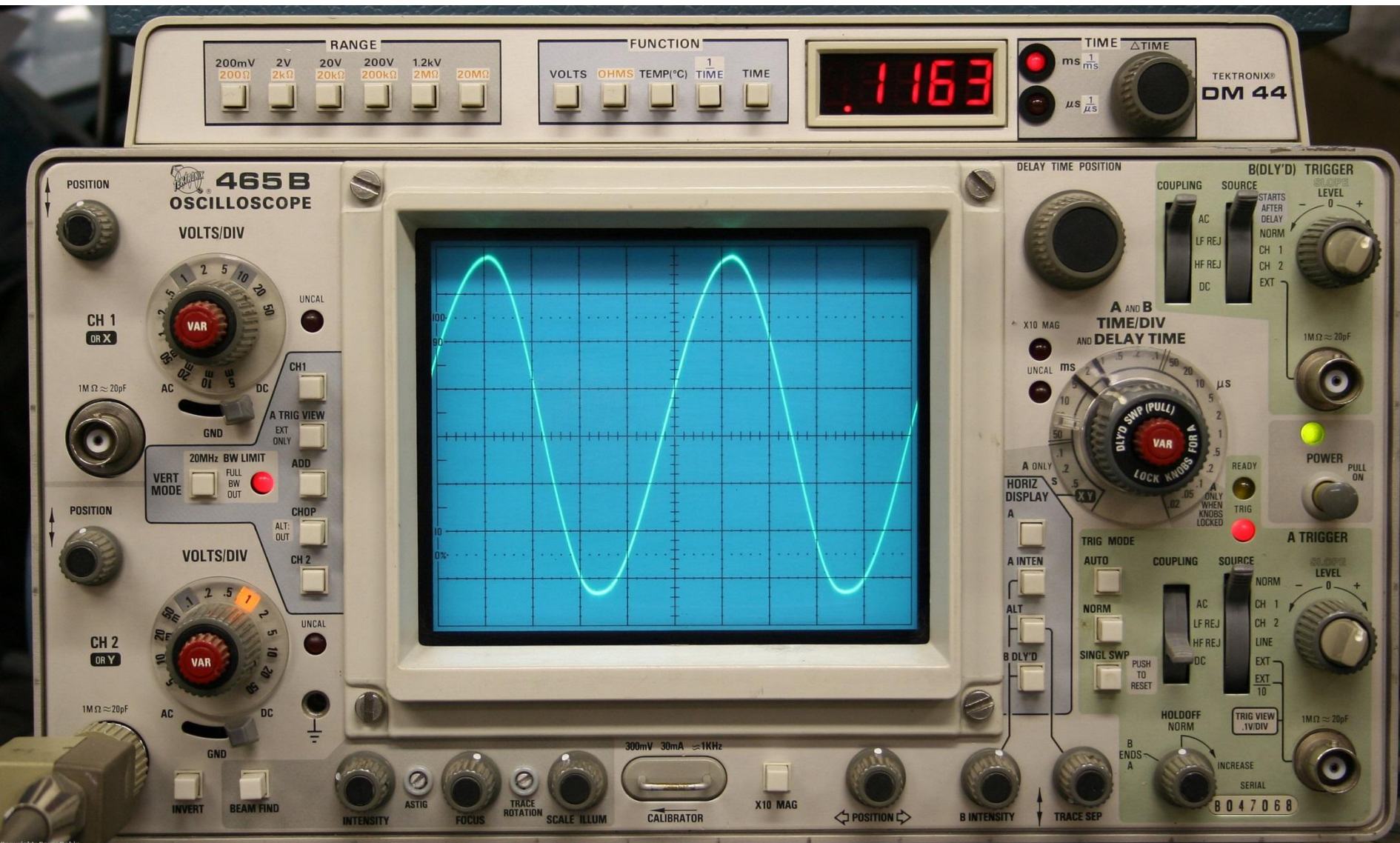
Frequency
(Hz)



Temperature
of bodies emitting
the wavelength
(K)

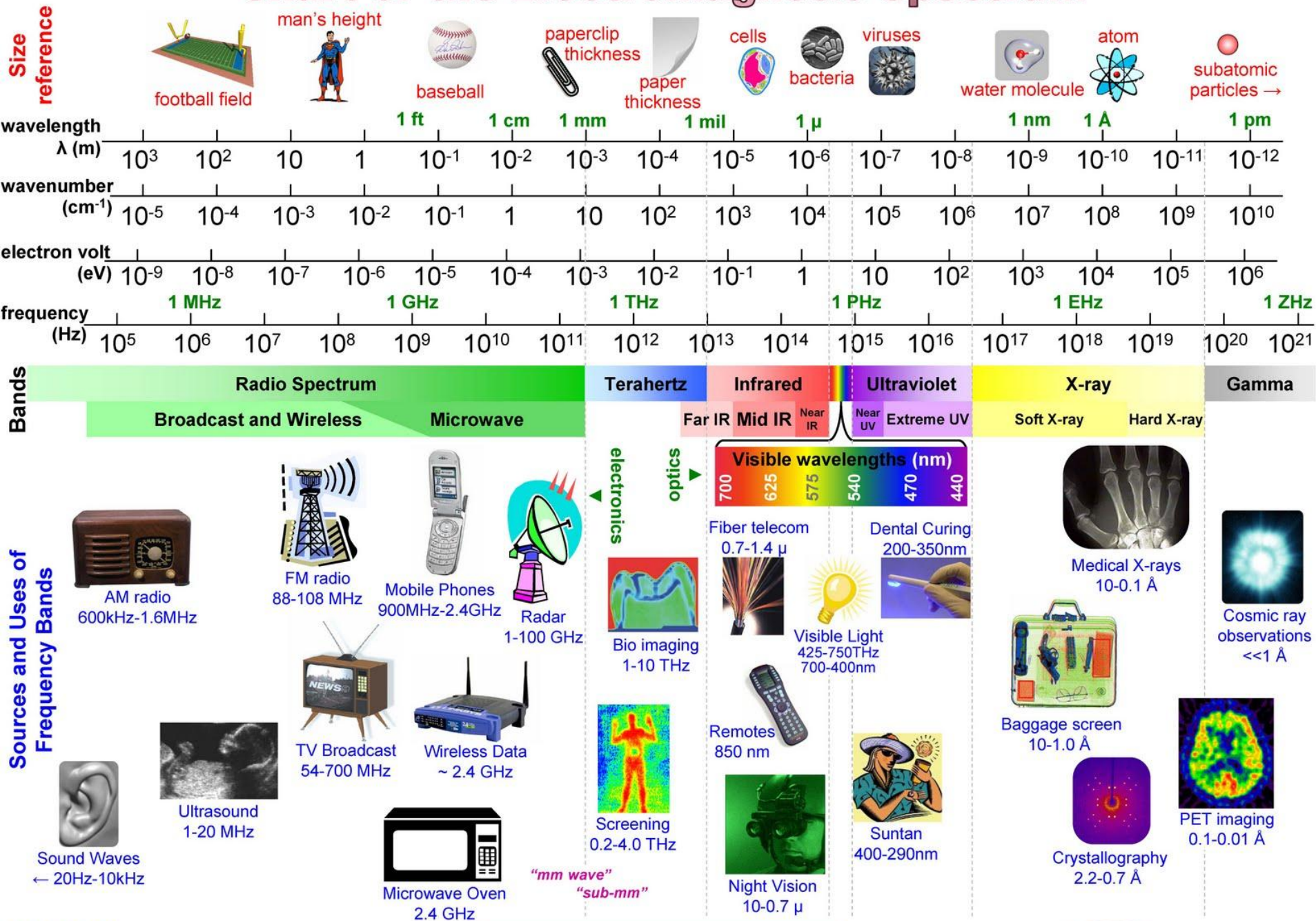






Cathode Ray Oscilloscope (CRO)

Chart of the Electromagnetic Spectrum



$$\lambda = 3 \times 10^8 / \text{freq} = 1 / (\text{wn} \times 100) = 1.24 \times 10^{-6} / \text{eV}$$

Radio Detection And Ranging

Radars detect the presence of a physically remote object via the reception and processing of **backscattered electromagnetic waves**.

Unlike optical systems, (which are responsive to frequencies $\approx 10^{15}\text{Hz}$), Radar is typically associated with frequency bands ranging from a **few MHz** (High Frequency or HF band) up to **hundreds of GHz** (mm wave).





Nikola Tesla (1856-1943)

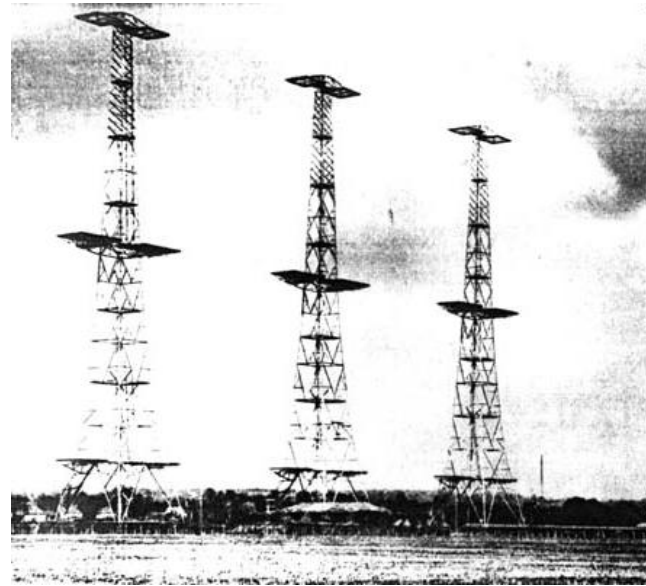
*“We may produce at will, from
a **sending station**, an
electrical effect in any
particular region of the globe;
(with which) we may
determine the relative
position or **course** of a
moving object, such as a
vessel at sea, the **distance**
traversed by the same, or its
speed.”*

- Most targets of interest (especially those constructed from **metal**) are **highly reflective** at Radar frequencies.
- Radar can be used in **darkness** and can **penetrate haze, fog, snow and rain**.
- **Atmospheric propagation attenuation is much less severe** for Radar than higher frequency electromagnetic disturbances. This means Radar can be used for **long range surveillance**. A **military** air defence system may have an operational range of **hundreds of km**.
- Radar has been used to successfully measure the distance between the Earth and other planets in the solar system. Note Mars is 56 million km from Earth!



I told you it would be useful!

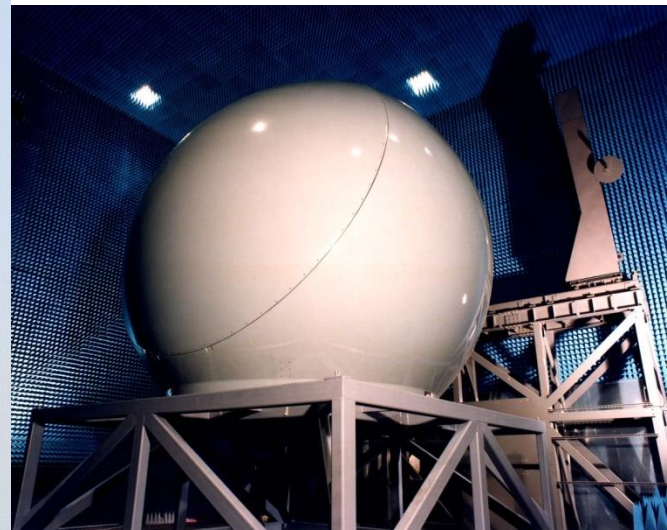
- The technology to generate, receive and process Radar signals has been continuously refined for nearly **100 years**
- Military and civilian air traffic control have employed Radar as a key sensor extensively since the Second World War.



- Magnetron transmitters, which are stable sources of microwaves (0.1 - 100 GHz approximately) are ubiquitous as a fundamental element of modern domestic ovens.

- Given the size of a Radar antenna roughly scales with the wavelength it transmits / receives; Radars (with modest directivity, i.e. a beamwidth of a few degrees) tend to be of dimensions well suited to human use i.e. of the order of a few metres.



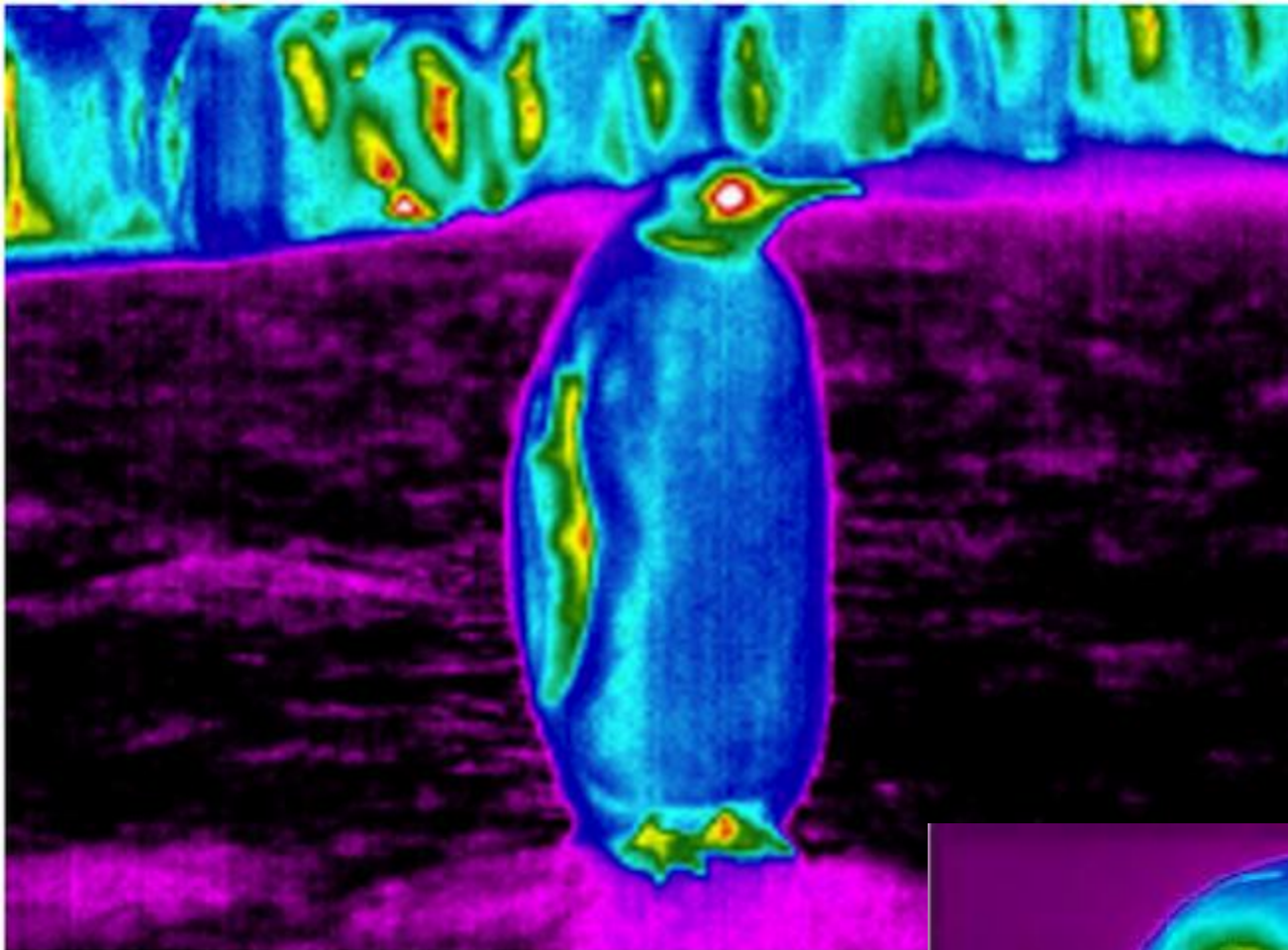


Evolution of the Mobile Phone

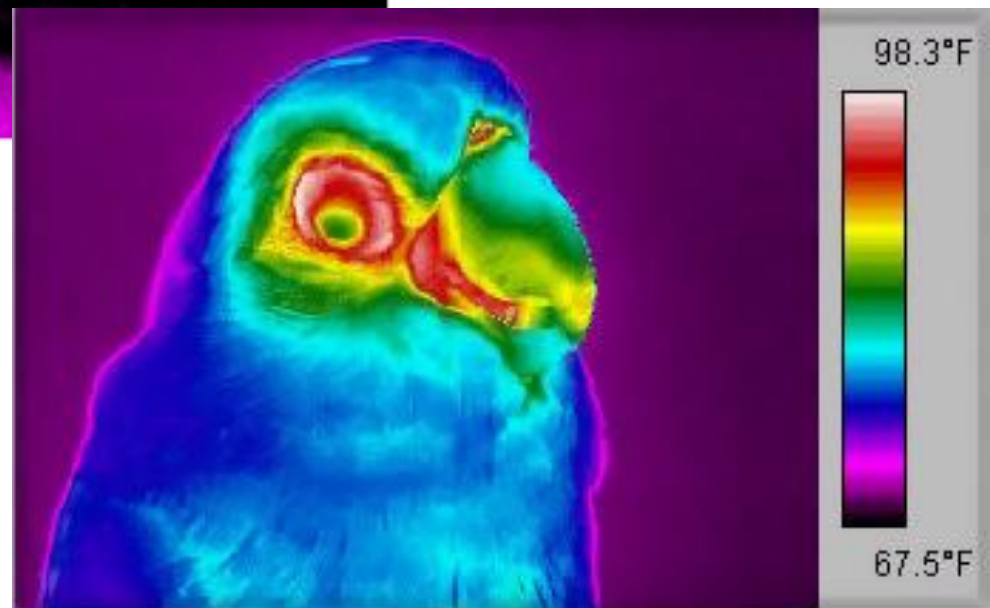


GSM spectrum (microwaves)
380 MHz – 1.8GHz

Global System for Mobile Communication (**GSM**)
first deployed in Finland in July 1991



Infra Red





Ultraviolet



Visible



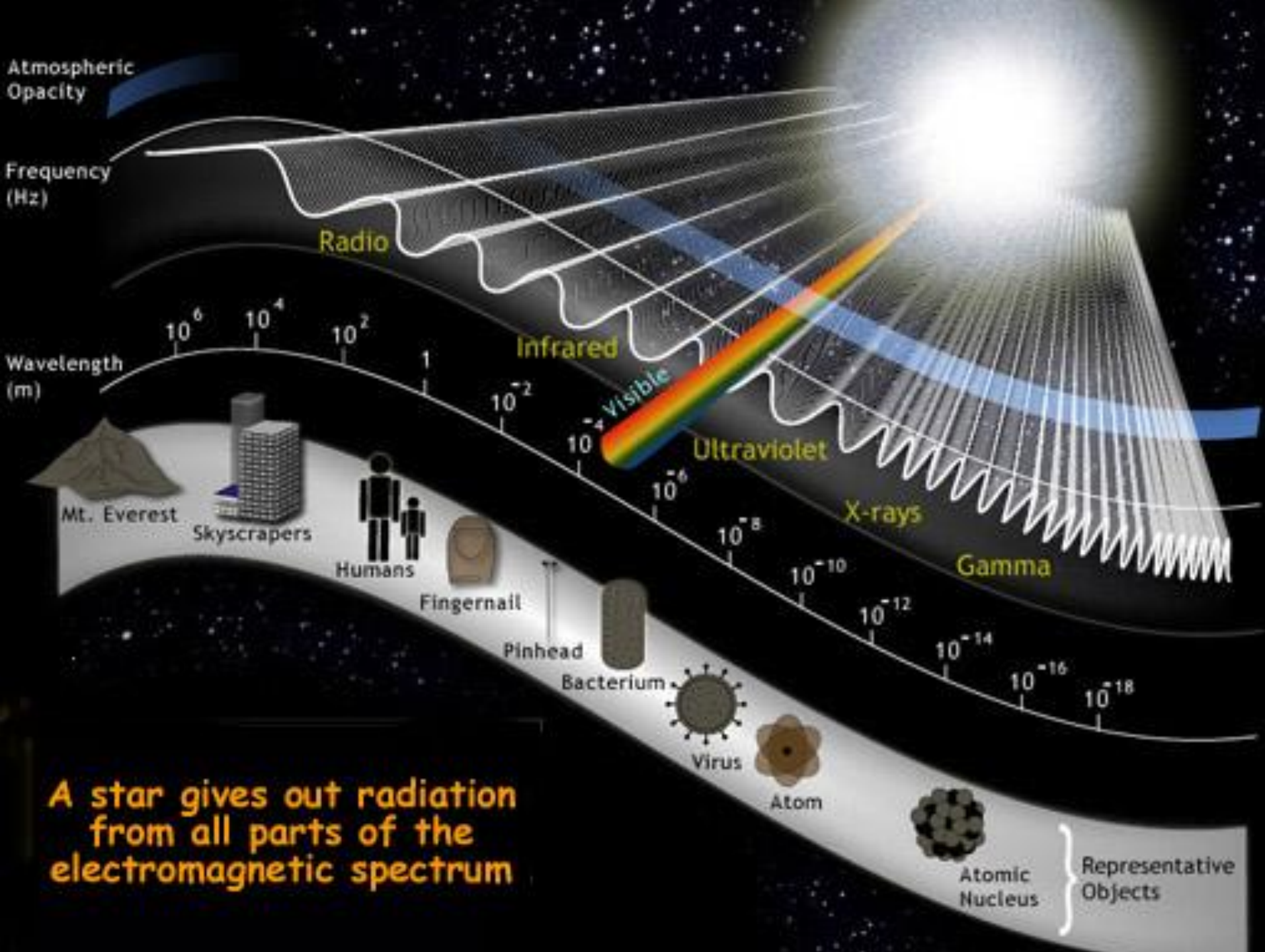
Infrared



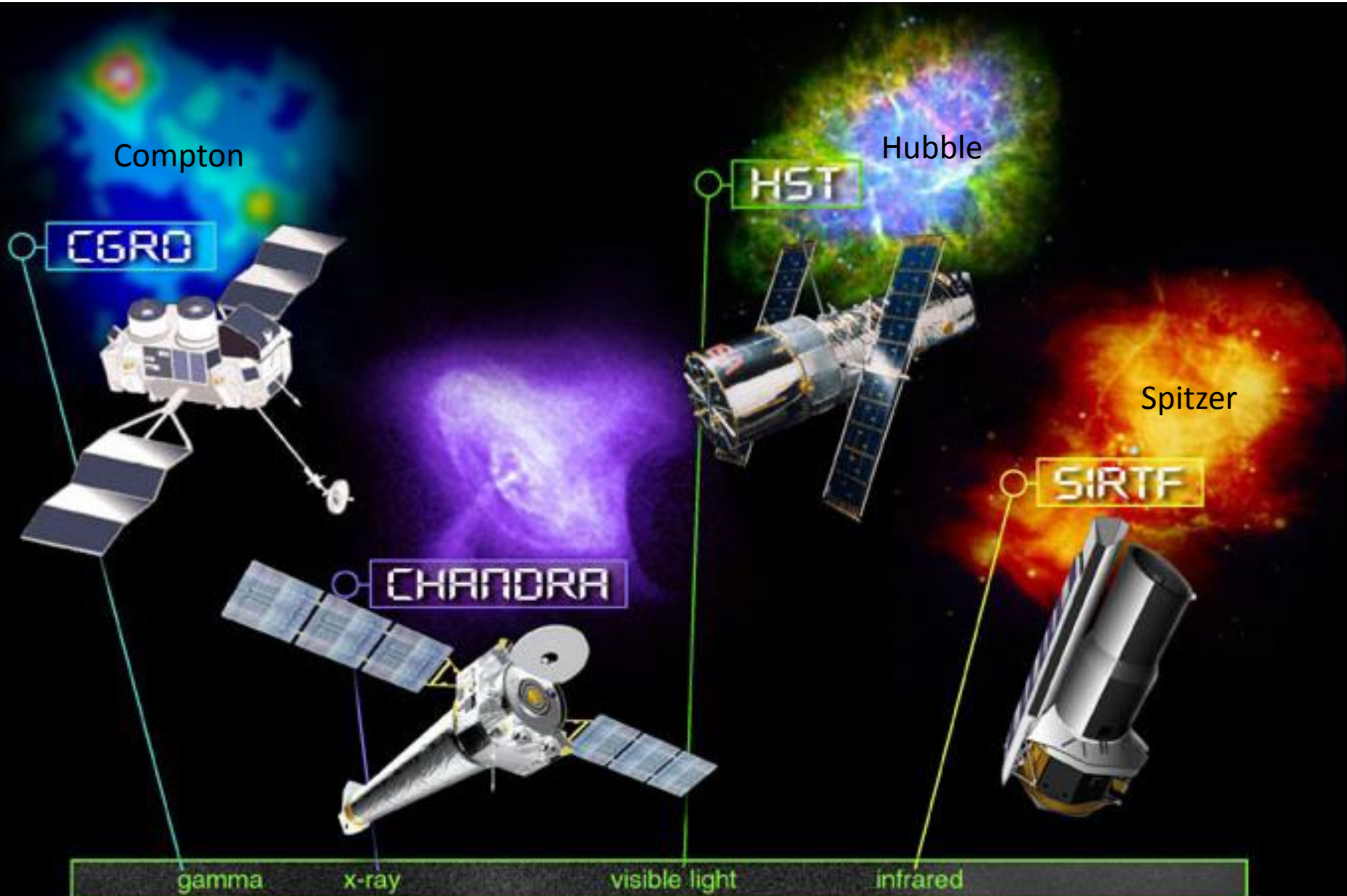


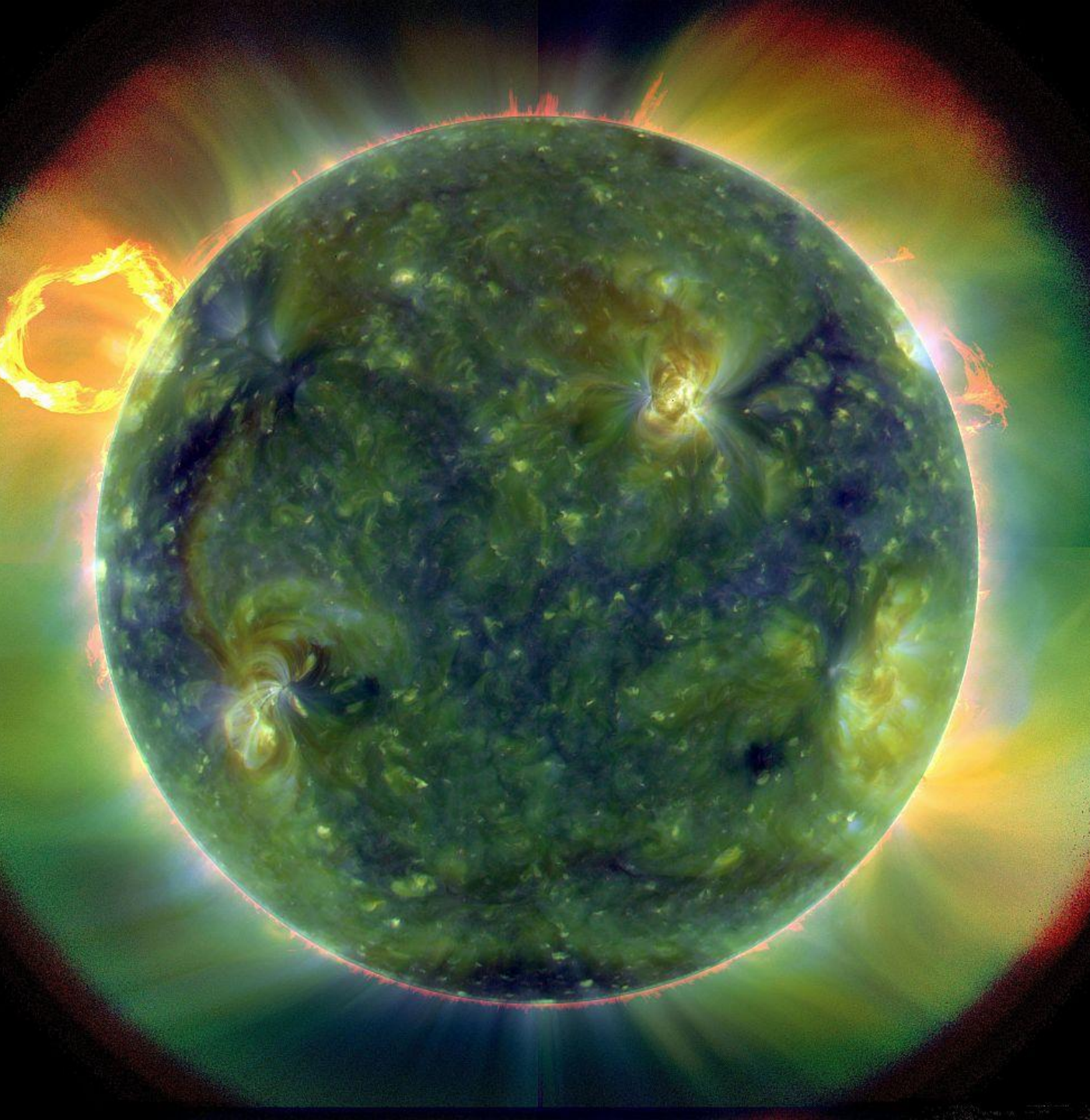
X-Rays





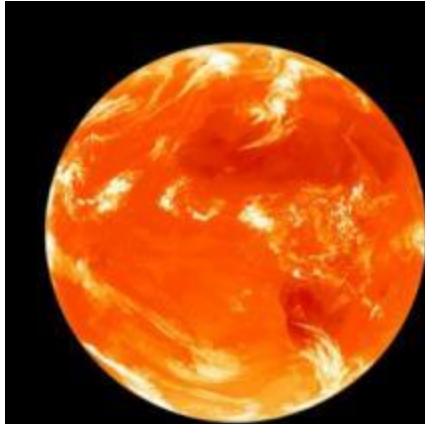
NASA space telescopes





Hyper-Spectral Spectral Imagery

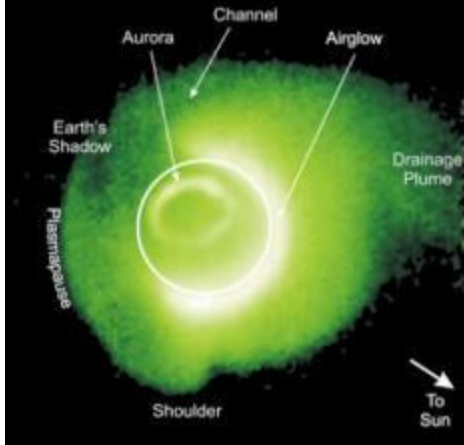
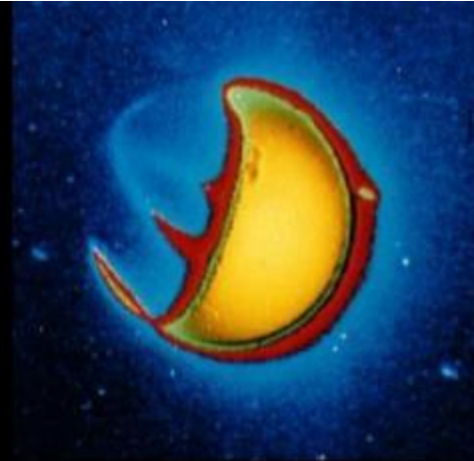
Infrared



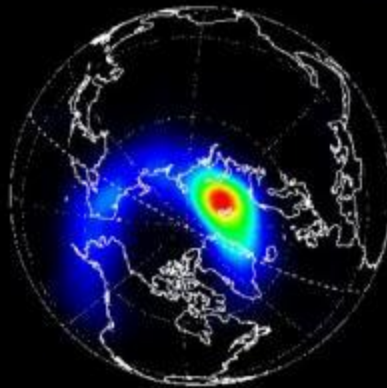
Visible



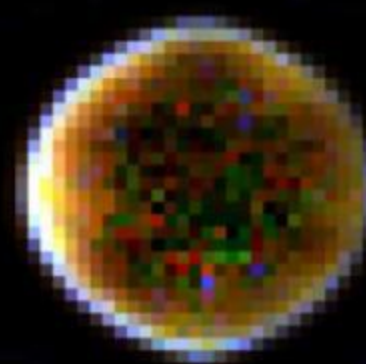
UV



Extreme-UV



X-Ray

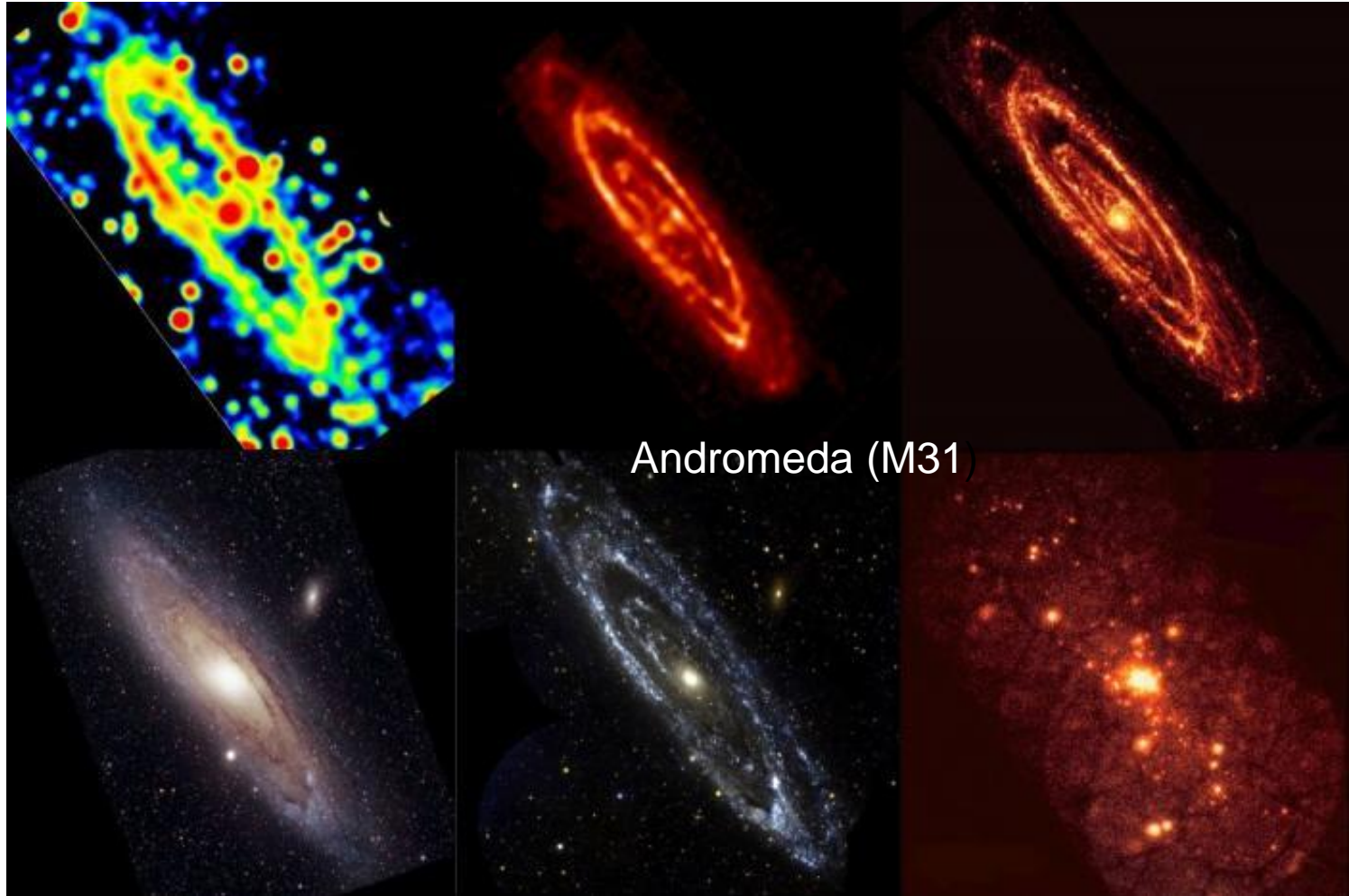


Gamma Ray

Radio

Microwave

Infrared



Andromeda (M31)

Visible

UV

X-Ray

How a Spectroscope Works



Spectroscopes are used in telescopes to help scientists analyze the materials that make up stars and nebulae.

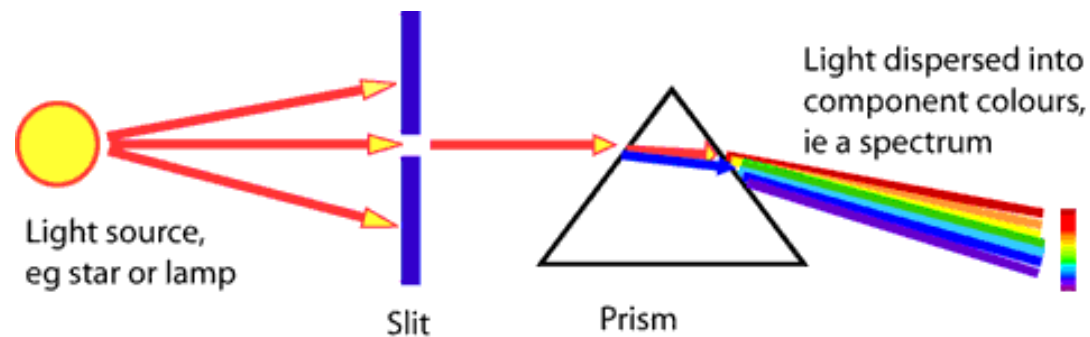
1. Light coming into the telescope is filtered through a tiny hole in a metal plate, to isolate light from a single area/object.



2. This light is bounced off a special grating which splits the light into its different wavelengths (just like a prism makes rainbows).

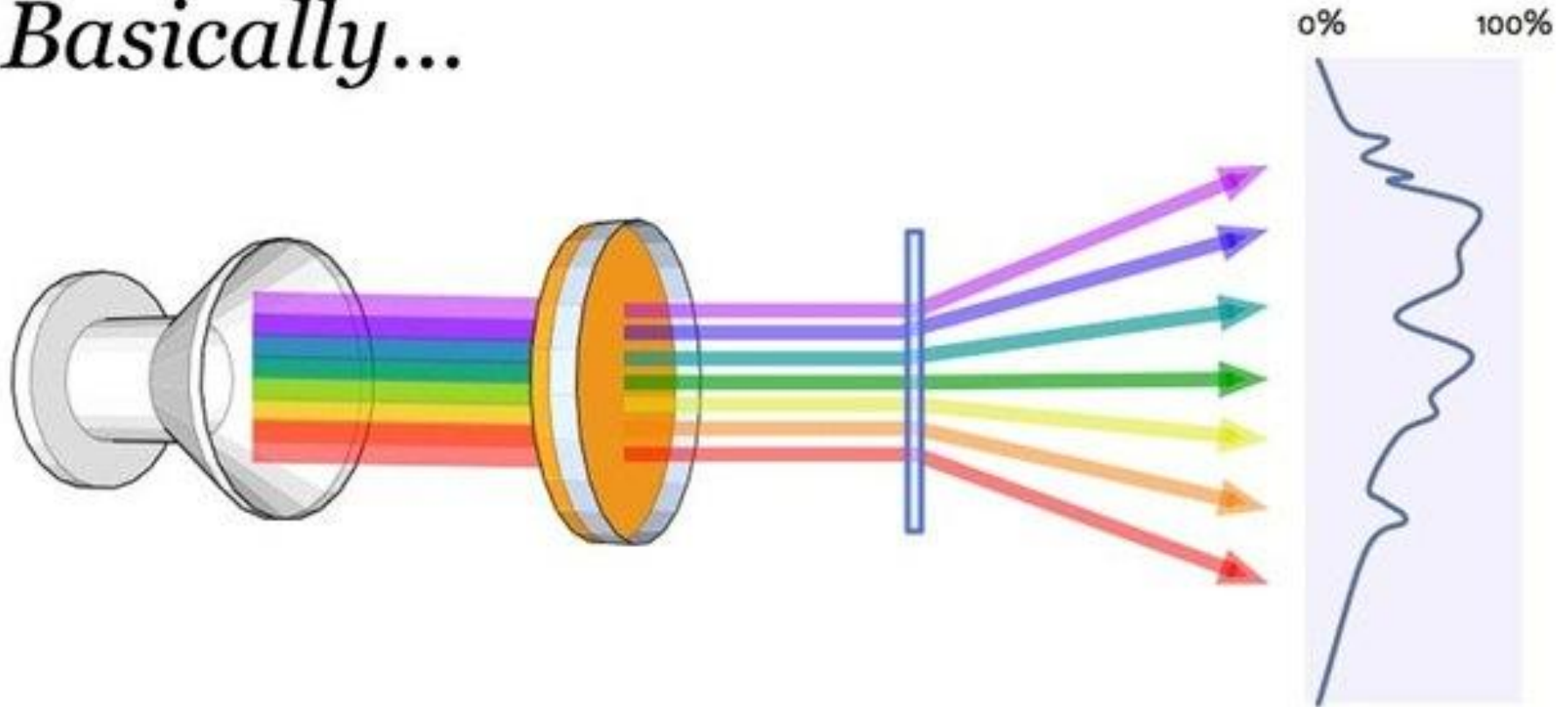


3. The split light is focused onto a detector, forming a spectrum.



Dispersion of light through a prism

Basically...

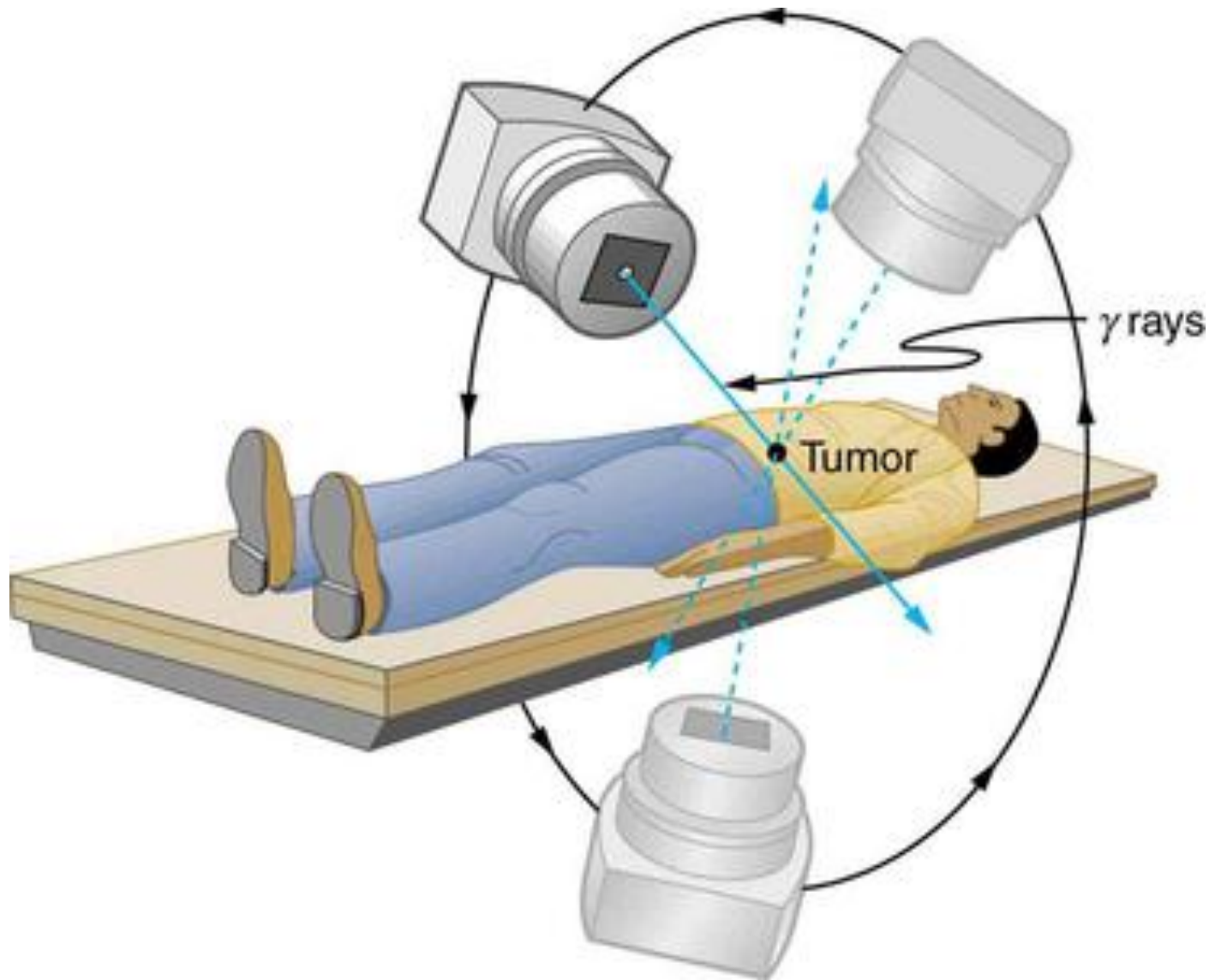


1. A broad-spectrum light (halogen, incandescent) is shone through a sample

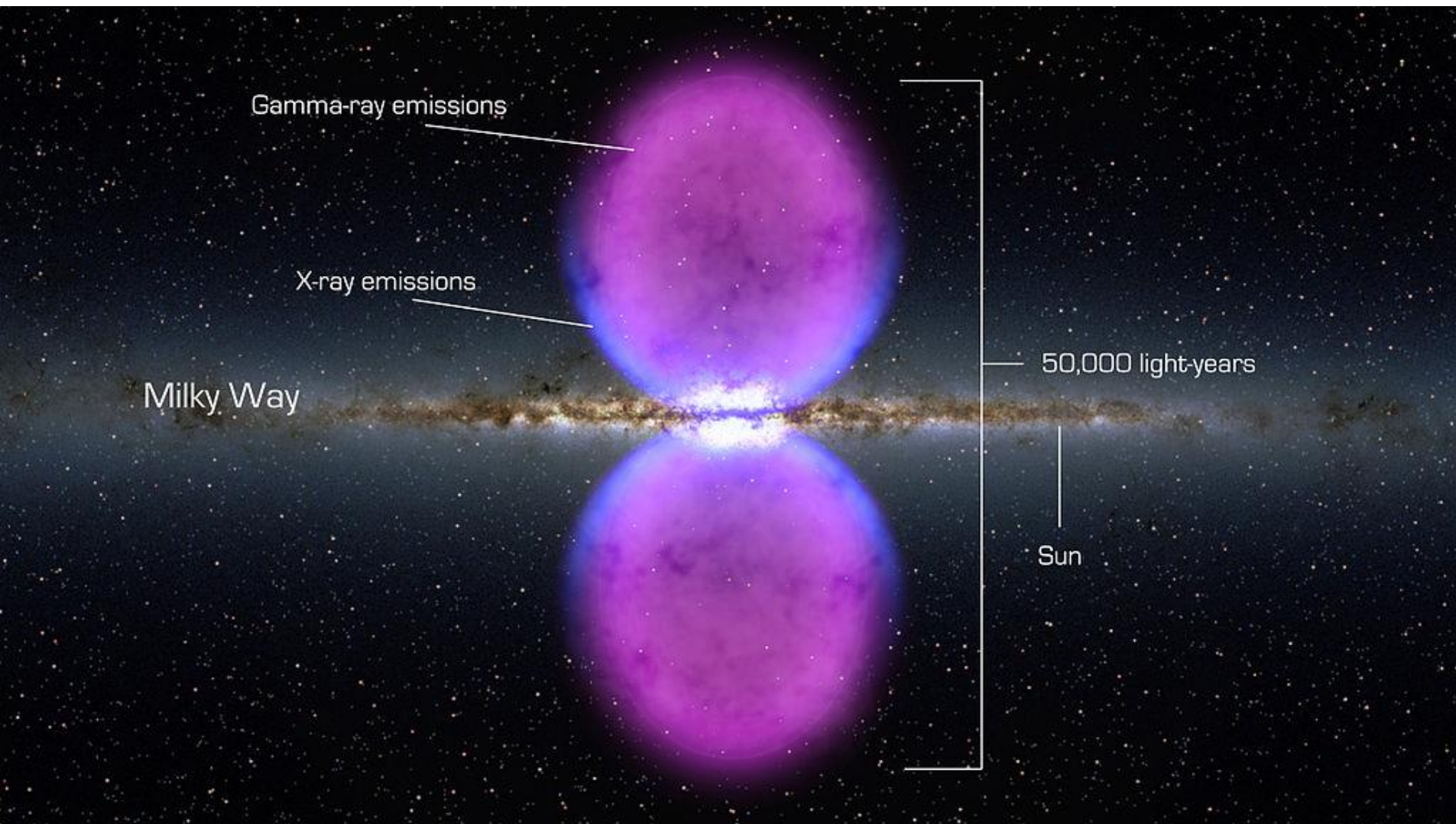
2. Some colors are absorbed more than others depending on its composition

3. Diffraction grating splits light into colors so they can be measured separately

4. A webcam measures each color and graphs their intensities. This is compared to known samples.



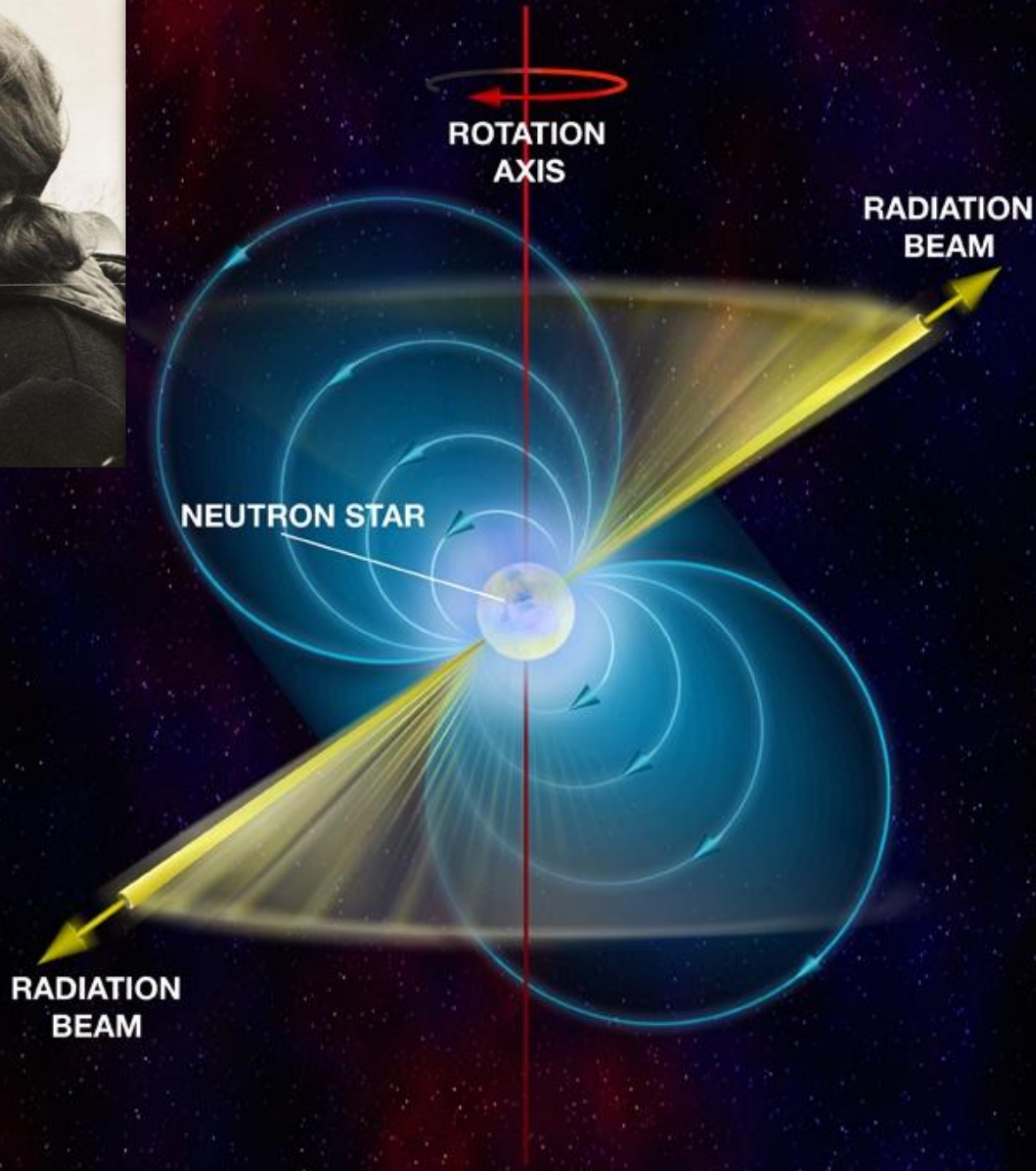
Gamma Rays



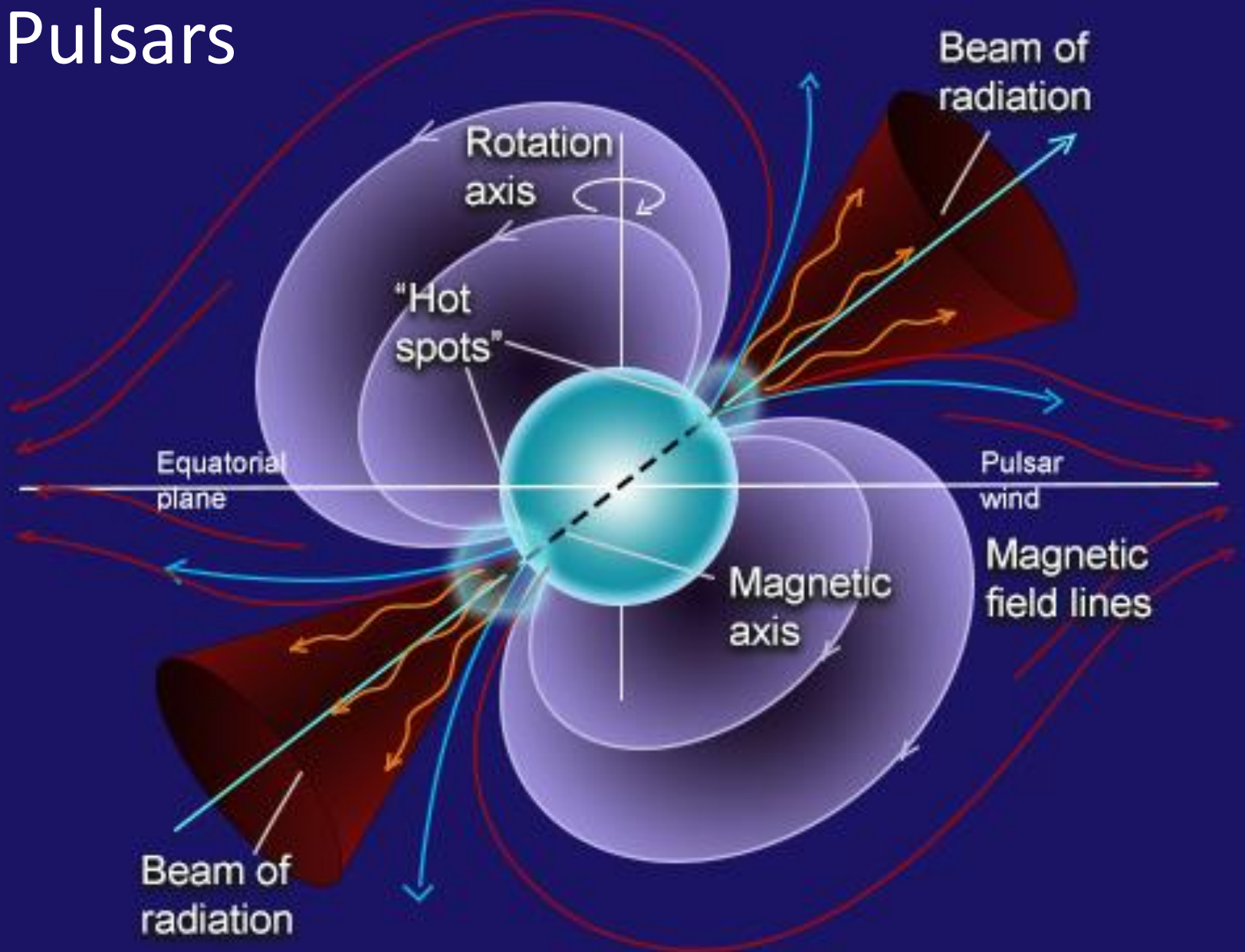


Pulsars were discovered by accident in 1967 while **Jocelyn Bell** and Antony Hewish were looking for twinkling sources of radio radiation.

The explanation for the radio pulses proved the existence of **neutron stars**, incredibly dense remains of massive collapsed stars.



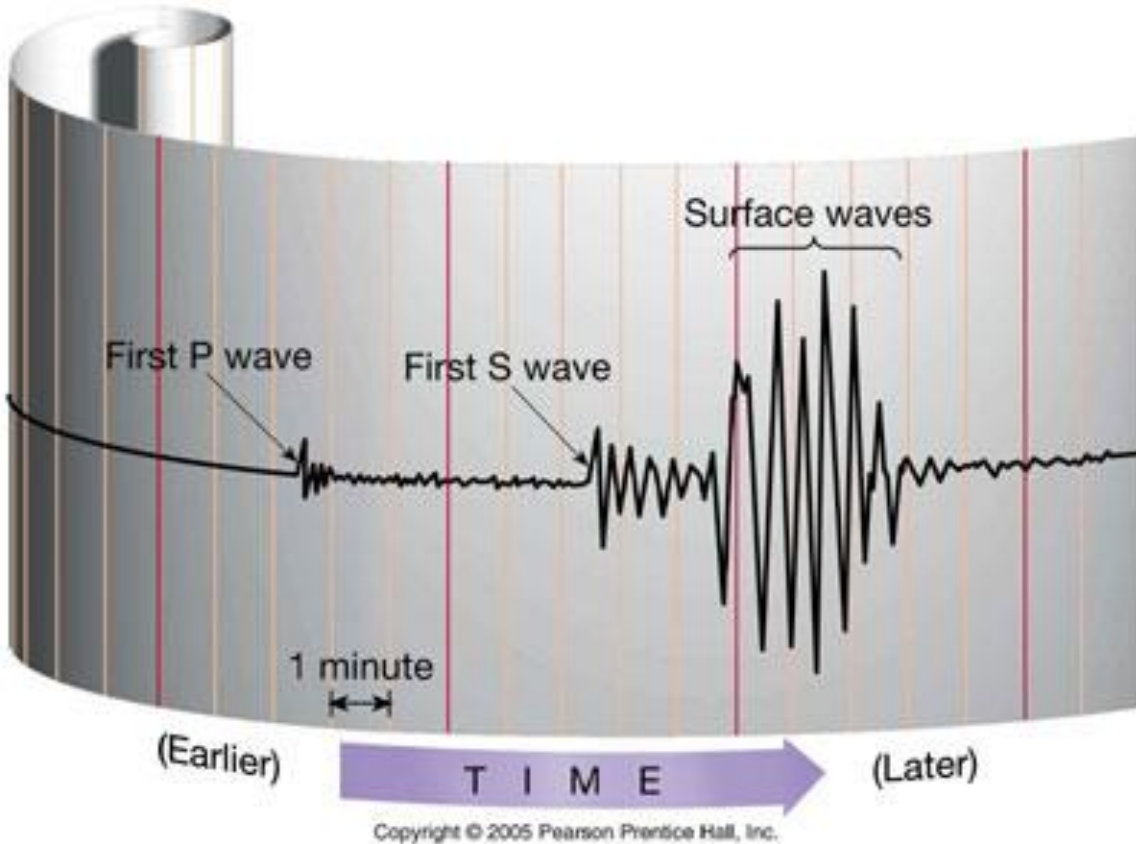
Pulsars



Earthquakes







What is the Richter scale?

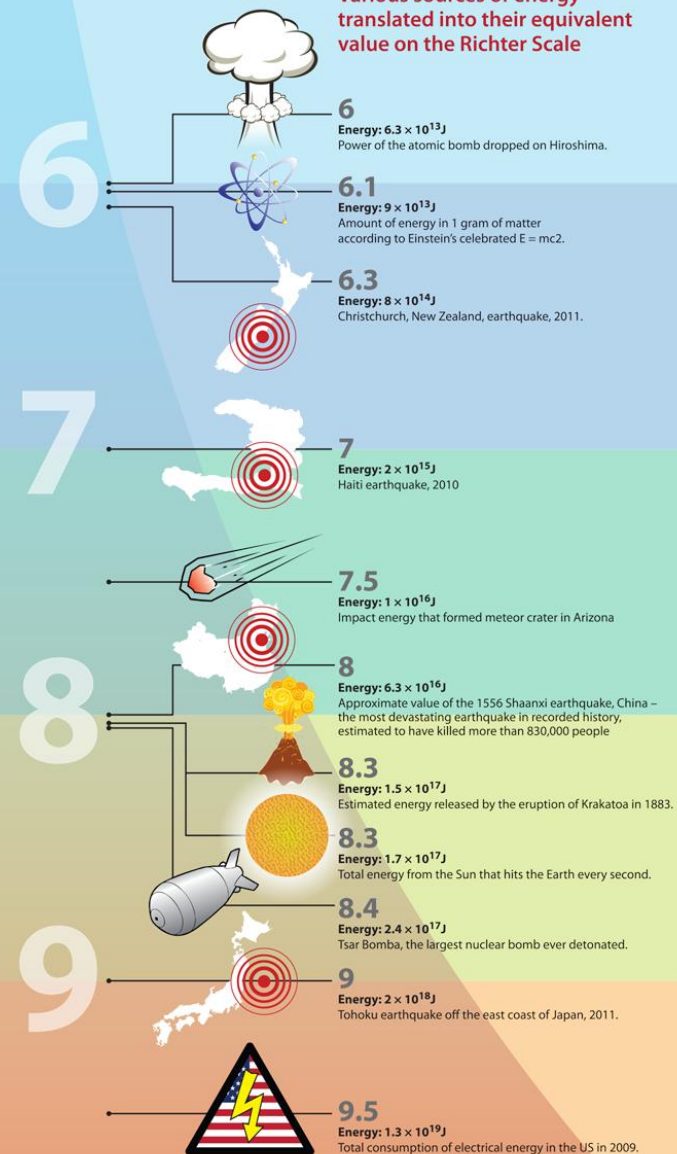
0-2.0	2.1-2.9	3.0-3.9	4.0-4.9	5.0-5.9	6.0-6.9	7.0-7.9	8.0-8.9	9.0-10
Not measured, not felt	Measured, but not felt	Sometimes felt, no damage caused	Light shaking of items, little damage, if any	Slight structural damage possible	Potential for destructive tremors	Devastating damage over huge areas	Extreme destruction	
						Serious damage over large areas		

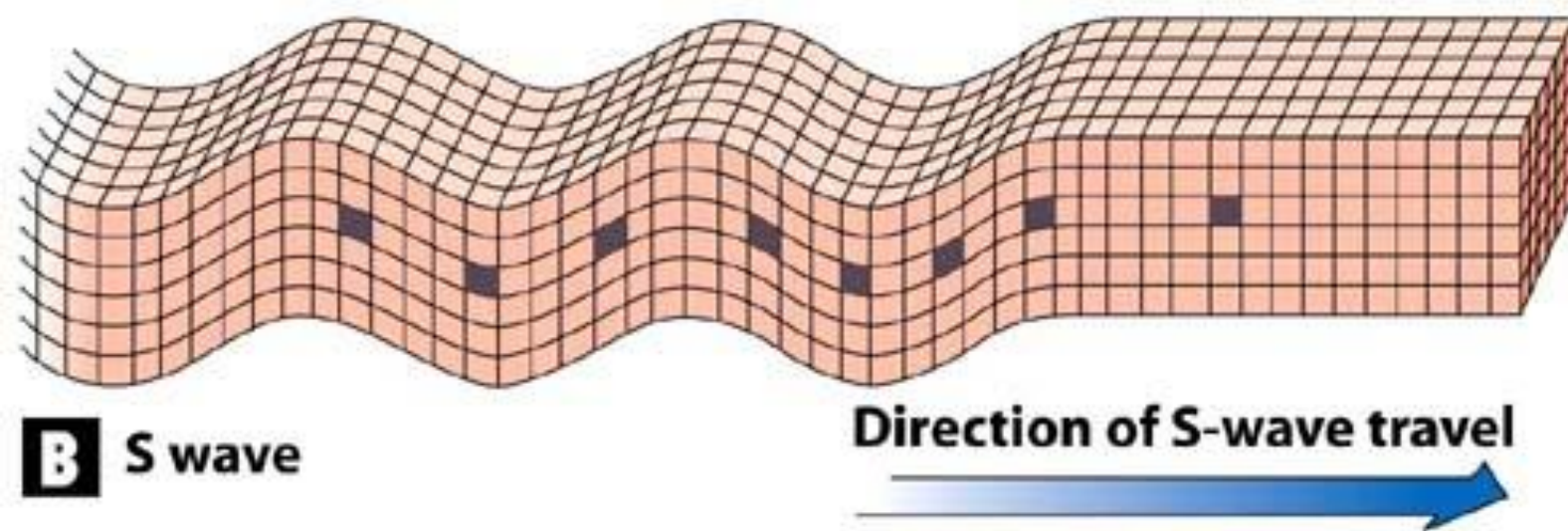
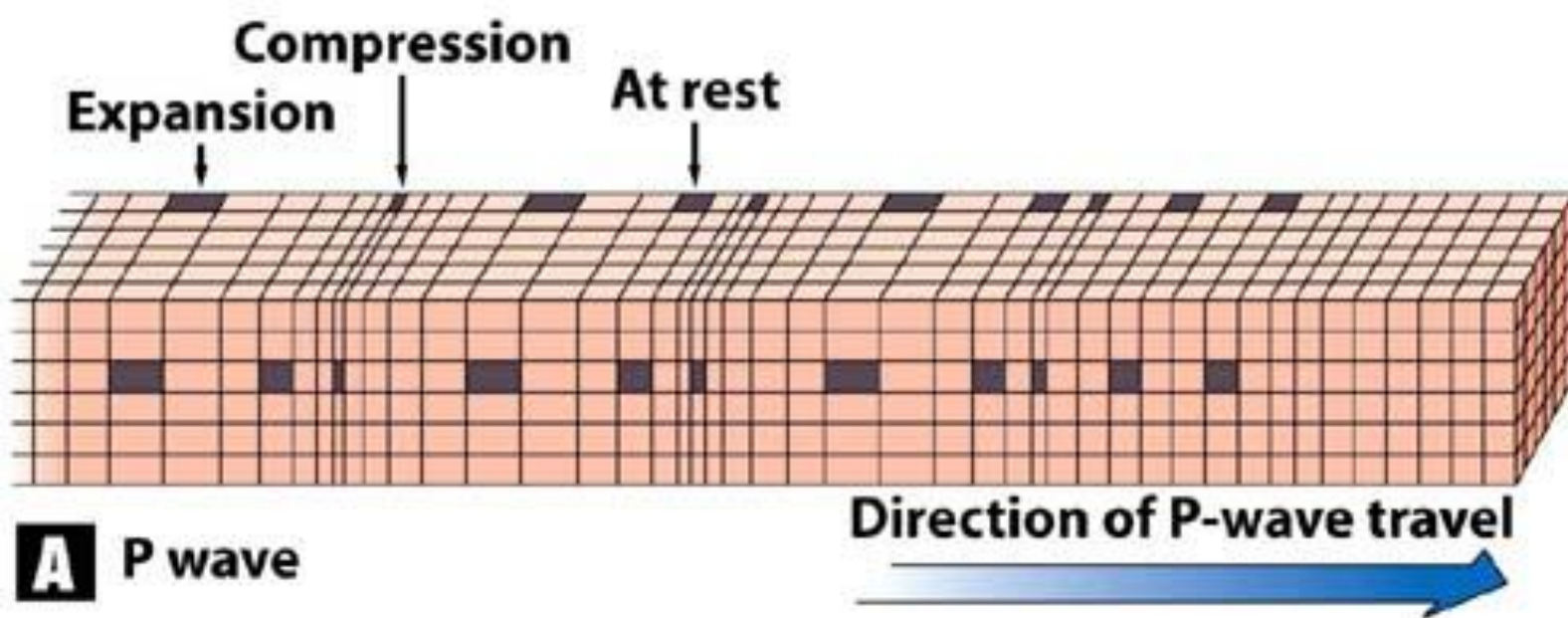
SOURCES: U.S. Geological Survey

The Energy of Richter

J = Joules

Various sources of energy translated into their equivalent value on the Richter Scale







JEAN CUSHARD

Kéréon | France | Ouessant





Mavericks, California



Garrett McNamara surfs a 100ft wave! (January 2013, off the coast of Portugal)

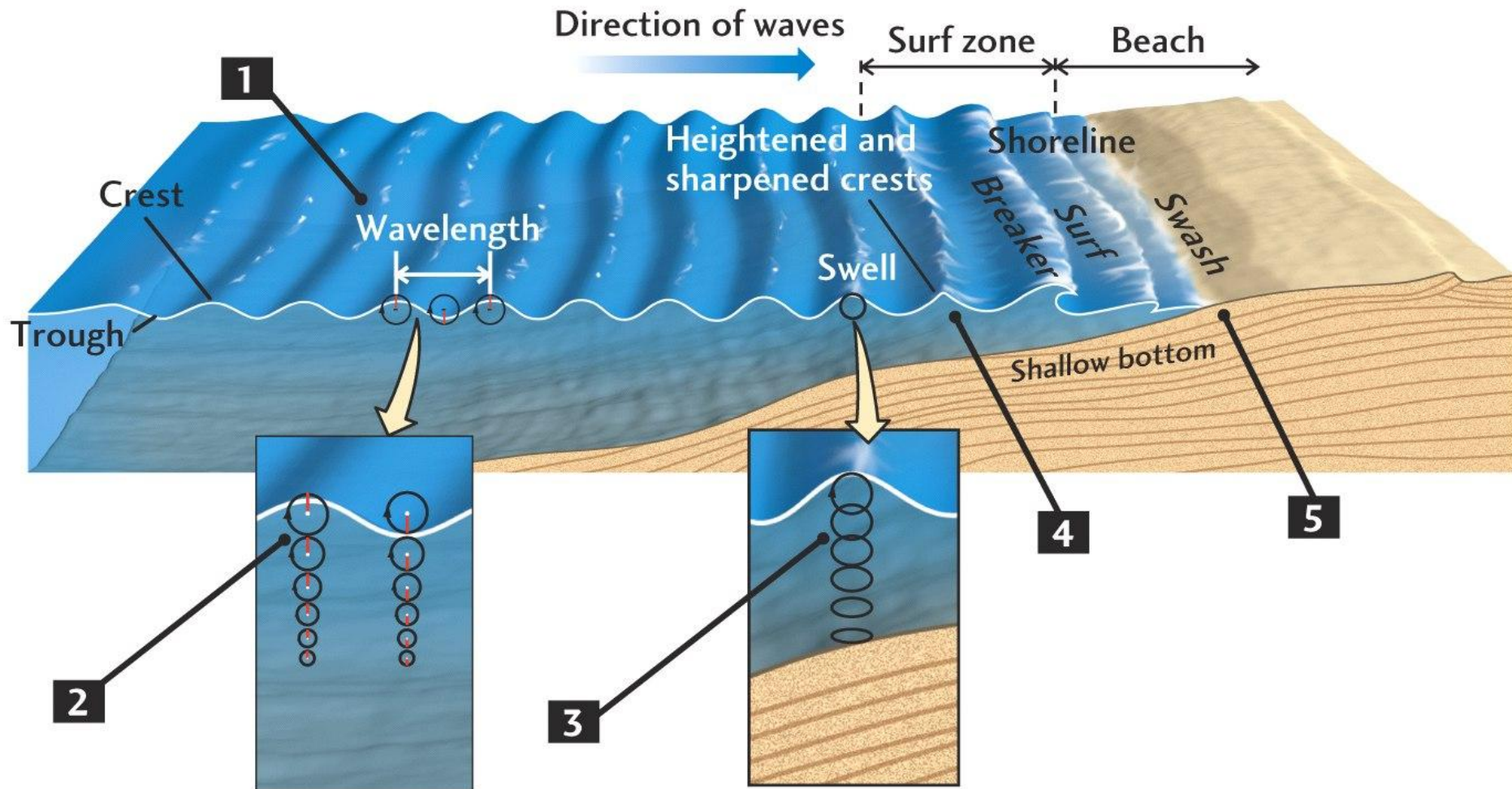
Garrett McNamara surfs a 100ft wave!

<https://www.youtube.com/watch?v=IlrqyHIE4wc>



<https://www.youtube.com/watch?v=5XpU5M0ZCKM>

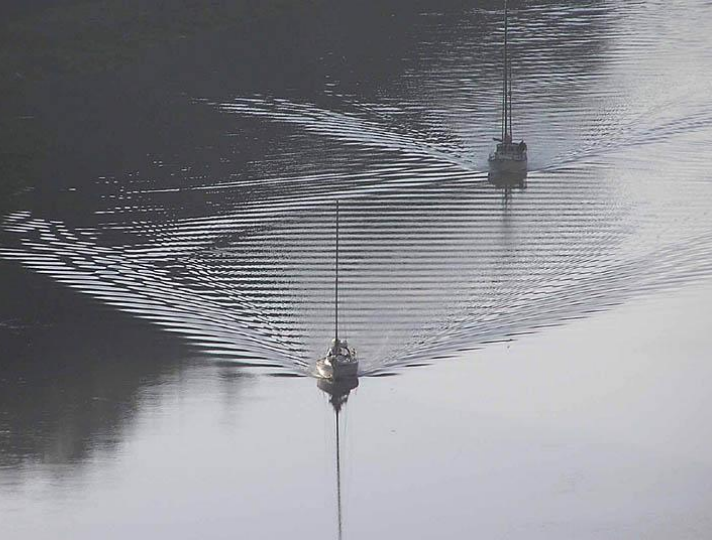
WAVE MOTION IS INFLUENCED BY WATER DEPTH AND SHAPE OF THE SHORELINE





*Ripples and
caustics*

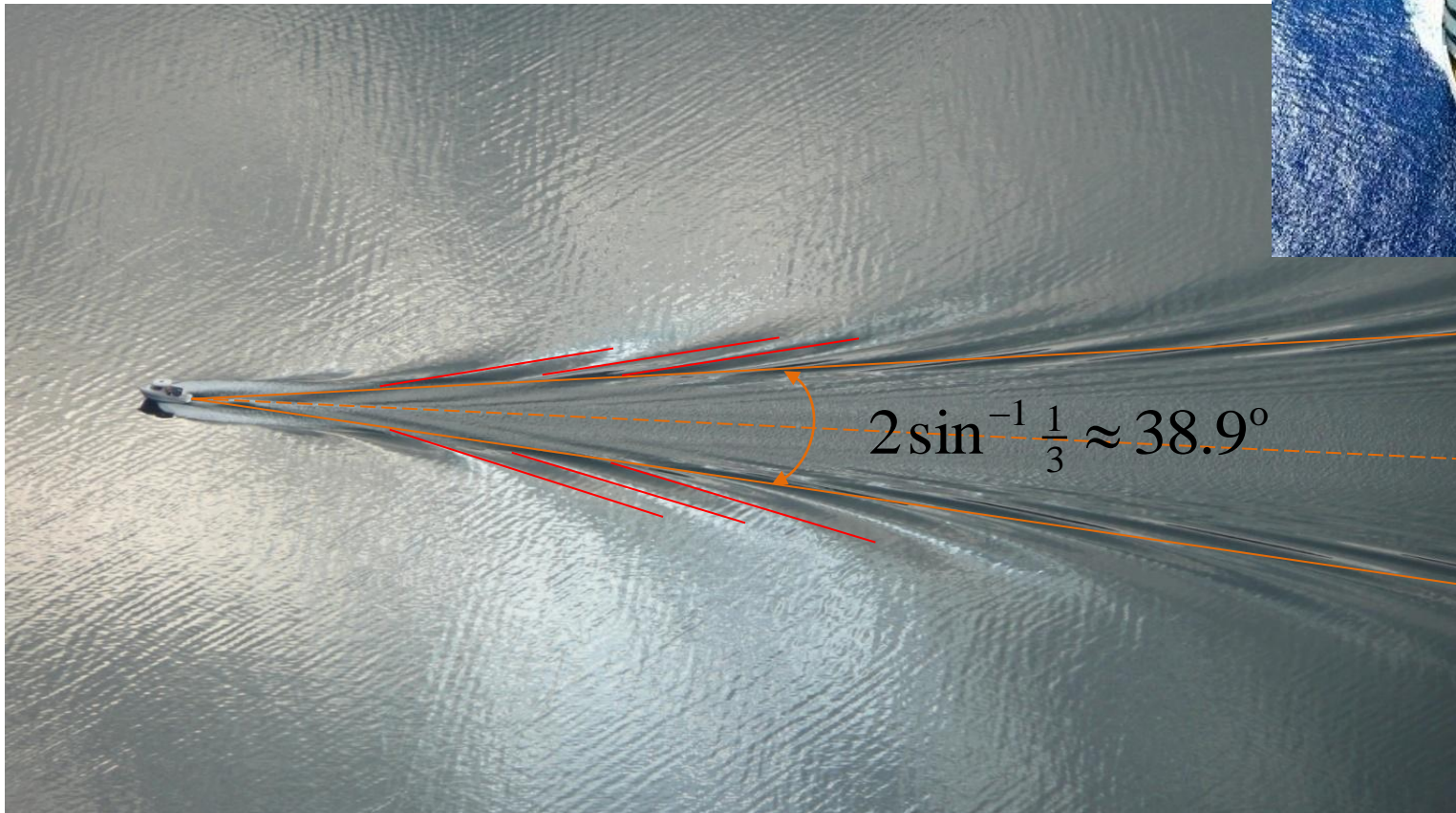
Surface tension
is important!



A wake is an *interference pattern* of waves formed by the motion of a body through a fluid. Intriguingly, the angular width of the wake produced by ships (and ducks!) in deep water is the same (about 38.9°). A mathematical explanation for this phenomenon was first proposed by [Lord Kelvin](http://en.wikipedia.org/wiki/Lord_Kelvin) (1824-1907). The triangular envelope of the wake pattern has since been known as the *Kelvin wedge*.

<http://en.wikipedia.org/wiki/Wake>

The Kelvin Wedge



Lenticular clouds

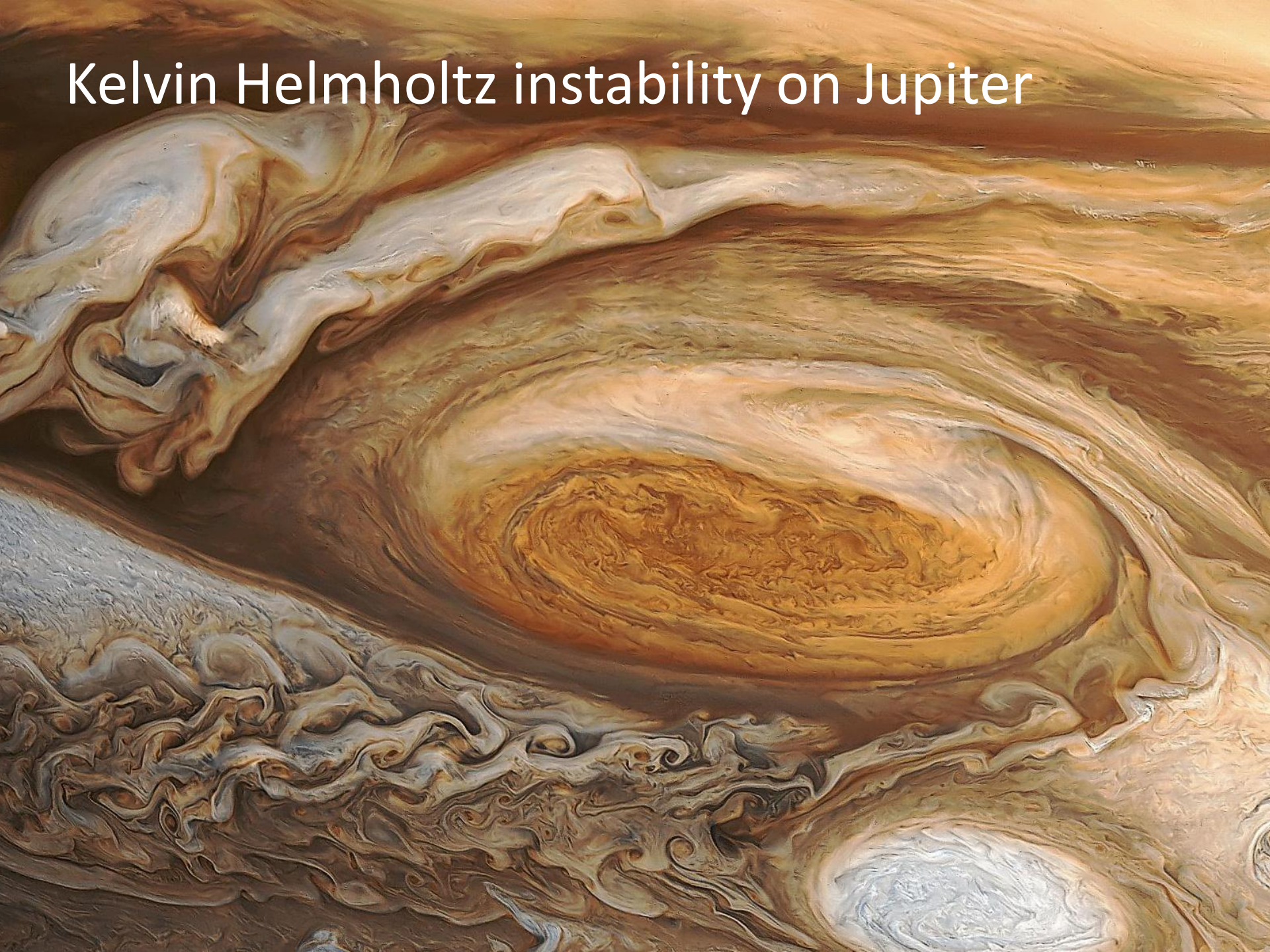




Kelvin Helmholtz instability on Earth



Kelvin Helmholtz instability on Jupiter



Shock waves





Topics to reflect on:

Transverse and Longitudinal waves

Sound waves

Pitch (frequency), Loudness (amplitude), wavelength, period
wave speed = frequency x wavelength

Light and the Electromagnetic Spectrum
(Radio, Microwave, IR, Visible, UV, X-Ray, Gamma)

Earthquakes

Water waves

Shock waves

Depending on your course, we may not cover all of these. Review the topics you did meet. If you have time to spare, read on!