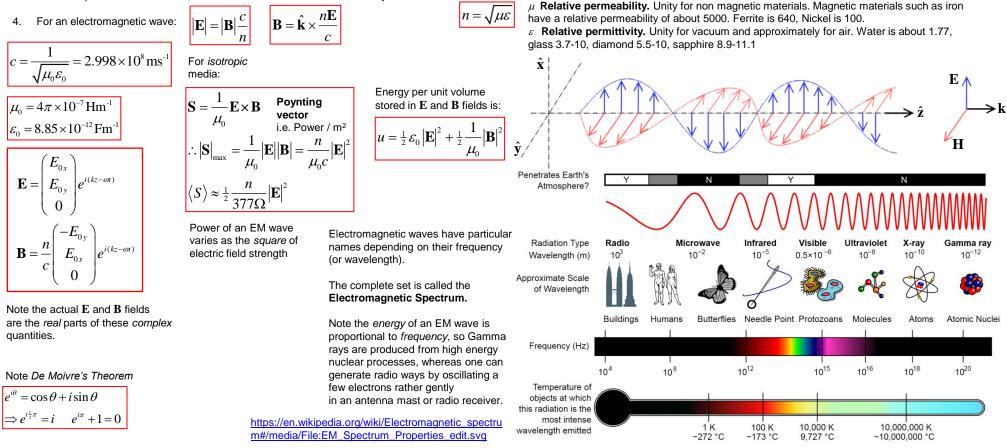
## **Electromagnetic waves**

 $k = \frac{2\pi}{\lambda}$   $\omega = 2\pi f$   $\omega = \frac{c}{n}k$  wave speed  $= \frac{c}{n}$  wave vector  $\mathbf{k} = k\hat{\mathbf{z}}$ 

Electromagnetic waves (of a particular amplitude, and wavelength) comprise of sinusoidally varying vector components of electric E and magnetic B fields. Maxwell's Equations, which describe the relationships between electric and magnetic fields (and charge) predict the following:

- 1. If an electromagnetic wave propagates in direction parallel to vector **k**, the electric and magnetic field are both *perpendicular* to this direction. In other words (**E**,**B**,**k**) forms a right handed set\* in a Cartesian (*x*,*y*,*z*) sense. No vector component of **E** or **B** is parallel to the direction of propagation.
- 2. Electromagnetic waves travel at a *finite speed* through a medium. This is independent of any coordinate system, so you can never 'catch up' with an electromagnetic wave, no matter how fast you move. This idea is the main reason (in *Special Relativity*) behind the need to modify space and time as one approaches the speed of light. The speed of electromagnetic waves is *c/n* where *c* = 2.998 x 10<sup>8</sup> ms<sup>-1</sup> and *n* is the refractive index. For a vacuum, *n* is unity. Materials such as glass have a refractive index of about 1.5. Light still travels at *c*, but the charge-carrying atoms in the glass interact with the EM waves and effectively force them to take a more tortuous path. The net effect is that EM propagation appears to 'slow' in the medium.
- 3. At an interface between media of differing refractive index, vector components of **B** *perpendicular* to the interface surface must be *continuous* across the boundary. Also, components of the **E** and **H** fields which are *parallel* to the surface, must be continuous across the boundary.



## \*Actually, it is (E,H,k). But for isotropic media, B is parallel to H