









Gravity & orbits









Kepler's three laws are:

- 1. The orbit of every planet in the solar system is an ellipse with the Sun at one of the two foci.
- 2. A line joining a planet and the Sun sweeps out equal areas during equal intervals of time.
- 3. The square of the orbital period of a planet is directly proportional to the cube of the semi-major axis of its orbit. The wording of Kepler's laws implies a specific application to the solar system. However, the laws are more generally applicable to any system of two masses whose mutual attraction is an inverse-square law.





Albert Einstein (1879-1955) proposed a radical new theory of gravity, General Relativity, in which both space & time (*'spacetime'*) are *curved* by the presence of mass. This helped to explain *anomalies* in the Newtonian model such as the *precession of the orbit Mercury* and the amount that light is bent by massive objects (*Gravitational lensing*). Note General Relativity predicts the *same* planetary dynamics as Newton's model when gravity is fairly weak. i.e. Newton's model can be thought of as an *approximation*.



Sources of the precession of perihelion for Mercury

Amount (arcsec/Julian century)	Cause
531.63 ±0.69 ^[4]	Gravitational tugs of the other planets
0.0254	Oblateness of the Sun (quadrupole moment)
42.98 ±0.04 ^[5]	General relativity
574.64±0.69	Total
574.10±0.65 ^[4]	Observed





Escape velocity

To escape the gravity of a spherical astronomical body of mass *M* and radius *R* the total energy of the system must be positive at an infinite distance from the body.

In other words, it will have some kinetic energy and will never be gravitationally attracted back towards the body.

For a mass *m* blasting off with velocity *v*, it will escape the gravitational influence of *M* if:

For Earth, the escape velocity is:

$$v_{escape} = \sqrt{\frac{2GM}{R}}$$
$$v_{escape} = \sqrt{\frac{2 \times 6.67 \times 10^{-11} \times 5.97 \times 10^{24}}{6.38 \times 10^{6}}} \approx 11.2 \text{ kms}^{-1}$$

$$\frac{1}{2}mv^2 - \frac{GMm}{R} > 0$$
$$\therefore \quad v > \sqrt{\frac{2GM}{R}}$$

It is interesting to work out the radius of a star of mass *M* such that the escape velocity exceeds that of the speed of light. Since this is not possible, the star becomes a *Black Hole*.

This inequality defines the maximum radius of a Black Hole, which is called the *Schwarzschild radius*. This is the *event horizon*, or 'point of no return' from the centre of a Black Hole.

For the Sun to become a Black Hole ($M = 2 \times 10^{30}$ kg, $R = 6.96 \times 10^8$ m) its radius would have to **shrink to less than 2.97 km.**

This is a mindblowing density of 1.8 x 10¹⁹ kgm⁻³ !



Two body Kepler problem summary

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$$\mathbf{r}_1 = \mathbf{R} - \frac{m_2}{m_1 + m_2} \mathbf{r}$$
$$\mathbf{r}_2 = \mathbf{R} + \frac{m_1}{m_1 + m_2} \mathbf{r}$$





 $\hat{\mathbf{r}} = \hat{\mathbf{x}}\cos\theta + \hat{\mathbf{y}}\sin\theta$ $\hat{\mathbf{\theta}} = -\hat{\mathbf{x}}\sin\theta + \hat{\mathbf{y}}\cos\theta$

$$\mathbf{r} = \frac{a(1-\varepsilon^2)}{1+\varepsilon\cos\theta}\hat{\mathbf{r}}$$
$$\mathbf{v} = \sqrt{\frac{G(m_1+m_2)}{a(1-\varepsilon^2)}}(1+\varepsilon\cos\theta)\left(\frac{\varepsilon\sin\theta}{1+\varepsilon\cos\theta}\hat{\mathbf{r}}+\hat{\mathbf{\theta}}\right)$$
$$b = a\sqrt{1-\varepsilon^2}$$
$$\varepsilon = \sqrt{1-\frac{b^2}{a^2}}$$

$$\dot{\theta} = \sqrt{\frac{G(m_1 + m_2)}{a^3(1 - \varepsilon^2)^3}} (1 + \varepsilon \cos \theta)^2$$

$$t = \sqrt{\frac{a^3(1 - \varepsilon^2)^3}{G(m_1 + m_2)}} \int_0^{\theta} \frac{d\theta}{(1 + \varepsilon \cos \theta)^2}$$

$$P^2 = \frac{4\pi^2}{G(m_1 + m_2)} a^3$$

$$\frac{dA}{dt} = \frac{1}{2} \sqrt{G(m_1 + m_2)(1 - \varepsilon^2)a}$$

$$J^2 = \frac{Gm_1^2 m_2^2 (1 - \varepsilon^2)a}{m_1 + m_2}$$

$$E = -\frac{Gm_1 m_2}{2a}$$

$$E = \frac{1}{2} m_1 v_1^2 + \frac{1}{2} m_1 v_1^2 - \frac{Gm_1 m_2}{r}$$
If $E > 0$ this means an orbit is not bound

Angular velocity

Orbital time

Period vs semi-major axis (Kepler III)

Equal areas swept out in equal times (Kepler II)



Angular momentum (which is a constant)

Total energy (which is a constant).

Note this equation is only true for *bound* elliptical orbits. Other possibilities (parabolae, hyperbolae) are possible, but they are not *bound*.

Orbit initial condition for a two-body system

 $m_1, m_2, G, a, \varepsilon, \theta_0$ INPUTS $\mathbf{R} = 0, t = 0$ $-\frac{m_2}{m_1+m_2}\mathbf{r}_0$ \mathbf{r}_1 $\frac{m_1}{m_1+m_2}\mathbf{r}_0$ <u>(</u>2 \mathbf{r}_2 $\frac{a(1-\varepsilon^2)}{1+\varepsilon\cos\theta_0}\hat{\mathbf{r}}$ \mathbf{r}_0



 $\hat{\mathbf{r}} = \hat{\mathbf{x}}\cos\theta + \hat{\mathbf{y}}\sin\theta$ $\hat{\mathbf{\theta}} = -\hat{\mathbf{x}}\sin\theta + \hat{\mathbf{y}}\cos\theta$

$$\mathbf{v}_{0} = \sqrt{\frac{G(m_{1} + m_{2})}{a(1 - \varepsilon^{2})}} \left(1 + \varepsilon \cos \theta_{0}\right) \left(\frac{\varepsilon \sin \theta_{0}}{1 + \varepsilon \cos \theta_{0}} \,\hat{\mathbf{r}} + \hat{\mathbf{\theta}}\right)$$

M,

M2

R

Object	Mass in Earth masses	Distance from Sun in AU	Radius in Earth radii	Rotational period /days	Orbital period /years	Orbital eccentricity	Initial polar angle /degrees
Mercury	0.055	0.387	0.383	58.646	0.241	0.21	0
Venus	0.815	0.723	0.949	243.018	0.615	0.01	0
Earth	1	1	1	1	1	0.02	0
Mars	0.107	1.523	0.533	1.026	1.881	0.09	0
Jupiter	317.85	5.202	11.209	0.413	11.861	0.05	0
Saturn	95.159	9.576	9.449	0.444	29.628	0.06	0
Uranus	14.5	19.293	4.007	0.718	84.747	0.05	0
Neptune	17.204	30.246	3.883	0.671	166.344	0.01	0
Pluto	0.003	39.509	0.187	6.387	248.348	0.25	0
Sun	332,837	-	109.123	-	-	0	0





 $M_{\oplus} = 5.97 \times 10^{24} \text{ kg}$ $R_{\oplus} = 6.38 \times 10^6 \text{ m}$

Assumes Pluto is in the same orbital plane as the other planets

Also that semimajor axis of all planets are aligned.

This is not true in general!





Note the orbit of Pluto is *not* in the *'plane of the ecliptic'* -so it is actually possible that it can be *closer* to Earth than Neptune



Numerical orbit solver (Verlet method)

Update position and velocity vectors

$$\mathbf{r}_{i}(t + \Delta t) = \mathbf{r}_{i}(t) + \mathbf{v}_{i}(t)\Delta t + \frac{1}{2}\mathbf{a}_{i}(t)\left(\Delta t\right)^{2}$$
$$\mathbf{v}_{i}(t + \Delta t) = \mathbf{v}_{i}(t) + \frac{1}{2}\left\{\mathbf{a}_{i}(t) + \mathbf{a}_{i}(t + \Delta t)\right\}\Delta t$$

i.e. constant acceleration motion between fixed time steps Δt Note **velocity** calculation incorporates *updated acceleration*, determined using the updated position vector. This increases the accuracy of the method.





Initial polar angle /degrees of initial planet orbit about star 1

timestep /years

0

0.0001

i.e. the motion of a planet within the mutual orbits of a binary star system





initial planet orbit about star 1

timestep /years

0

0.000072

Orbits don't have to be bound This one is *unstable*. After a few orbits, the planet is ejected from the system!

