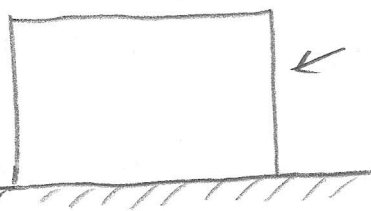
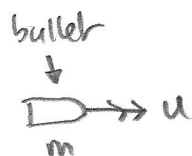
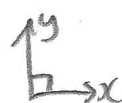


ii



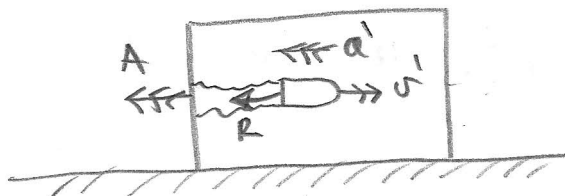
block, mass M

g



↑ Fixed coordinates

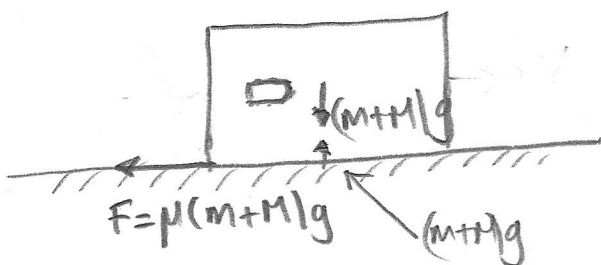
iii



Forces on bullet

a' is acceleration relative to fixed coordinates

$$[R > (m+M)g]$$



Forces on bullet + block ensemble

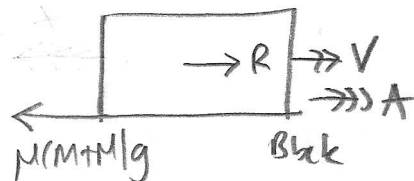
(assume no mass is 'ejected' by bullet)

⇒ So friction force on the block is also $F = \mu(m+M)g$

Newton II // x

bullet : $ma' = R$

block : $MA = -\mu(m+M)g + R$



let relative deceleration of bullet compared to block be

$$a = a' + A$$

$$a = \frac{R}{m} + \frac{R - \mu g(m+M)}{M}$$

as required

(iii)

The relative block and bullet acceleration is constant, and since the bullet does not emerge from the block (we are told this), the bullet goes to rest* after t seconds when $u = at$

(34)

* relative to the block

ie $t = \left(\frac{R}{m} + \frac{R - \mu g(m+M)}{M} \right)^{-1} u$

Now clearly the block accelerates when it is struck by the bullet.

$$V = At, \quad \text{Since the block starts from rest.}$$

Let u be the block velocity at time t
i.e. the common velocity of the block and bullet

$$u = \frac{R - \mu(m+M)g}{M} u \quad \frac{mM}{RM + RM - \mu mg(m+M)}$$

$$[A = \frac{R - \mu(m+M)g}{M}]$$

$$\therefore \boxed{u a = \frac{Ru - (m+M)\mu g u}{M}} \quad \text{as required}$$

(iii) The distance moved by the block is x

$$\text{Now } V^2 = 2Ax \quad (\text{Since initial velocity} = 0)$$

$$\therefore u^2 = 2Ax, \quad \text{where } x \text{ in this case is the distance moved by the block while the bullet is moving.}$$

$$\therefore x = \frac{u^2}{2A}$$

$$\therefore x = \frac{u^2}{2} \cdot \frac{M}{R - \mu(m+M)g}$$

$$x = \frac{u^2}{2} \cdot \frac{Mu}{Ru - (m+M)\mu g u} = \frac{\frac{u^2}{2} u}{\frac{1}{u a}}$$

$$\therefore \boxed{x = \frac{u^2}{2a}}$$

(iv) Now ~~me~~ the block and bullet travel at the same speed (v), deceleration is a''

Newton II: $(m+M)a'' = \underbrace{\mu(m+M)g}_{\text{friction force}}$

$$\therefore a'' = \mu g$$

\therefore let X be total distance travelled by the block after bullet and block are moving at the same speed

$$0 = v^2 - 2a''X$$

$$\therefore X = \frac{v^2}{2a''} = \frac{v^2}{2\mu g}$$

\therefore Total distance travelled by block is $x + X = x_{\text{tot}}$

ie $\frac{uv}{2a} + \frac{v^2}{2\mu g}$

$$x_{\text{tot}} = \frac{\mu uv}{2\mu g} \left(\frac{\mu g}{ma} + \frac{v}{\mu u} \right) \quad \left[\begin{array}{l} \text{want to eliminate} \\ a \text{ to get final} \\ \text{answer} \end{array} \right]$$

$$x_{\text{tot}} = \frac{\mu uv}{2\mu g} \left(\frac{\mu g u + av}{mau} \right) = \frac{\mu uv}{2\mu g} \cdot \frac{1}{k}$$

From above $ma = R + (R - (M+m)\mu g) \frac{m}{M}$

$$av = \frac{Ru - (M+m)\mu g u}{M}$$

$$\therefore k = \frac{Ru + (R - (M+m)\mu g) \frac{m}{M} u}{\mu g u + \frac{Ru - (M+m)\mu g u}{M}}$$

$$h = \frac{MRu + mRu - mu(m+M)ug}{M\mu gu + Ru - (m+M)\mu gu}$$

$$h = \frac{MR + mR - (m+M)mu\mu g}{Ru - m\mu gu}$$

$$h = m+M$$

$$\therefore \alpha_{\text{tot}} = \frac{muu}{2(m+M)\mu g} \quad \text{as required}$$

Now if $R < (m+M)\mu g$, let's see what happens to the block

$$\text{From Newton II: } MA = R - \mu(m+M)g$$

$$\therefore R = MA + \mu(m+M)g$$

\therefore Substituting into the inequality above

$$MA + \mu(m+M)g < (m+M)\mu g$$

$$\Rightarrow \boxed{A < 0}$$

Now this means the block would go backwards when hit. Since this is physically impossible we may conclude that the block cannot move

$$\text{if } R < (m+M)\mu g$$

The bullet deceleration is $\frac{R}{m}$ where $0 = u^2 - \frac{2R}{m}x \Rightarrow$ So it will penetrate x

$$\boxed{x = \frac{mu^2}{2R}}$$