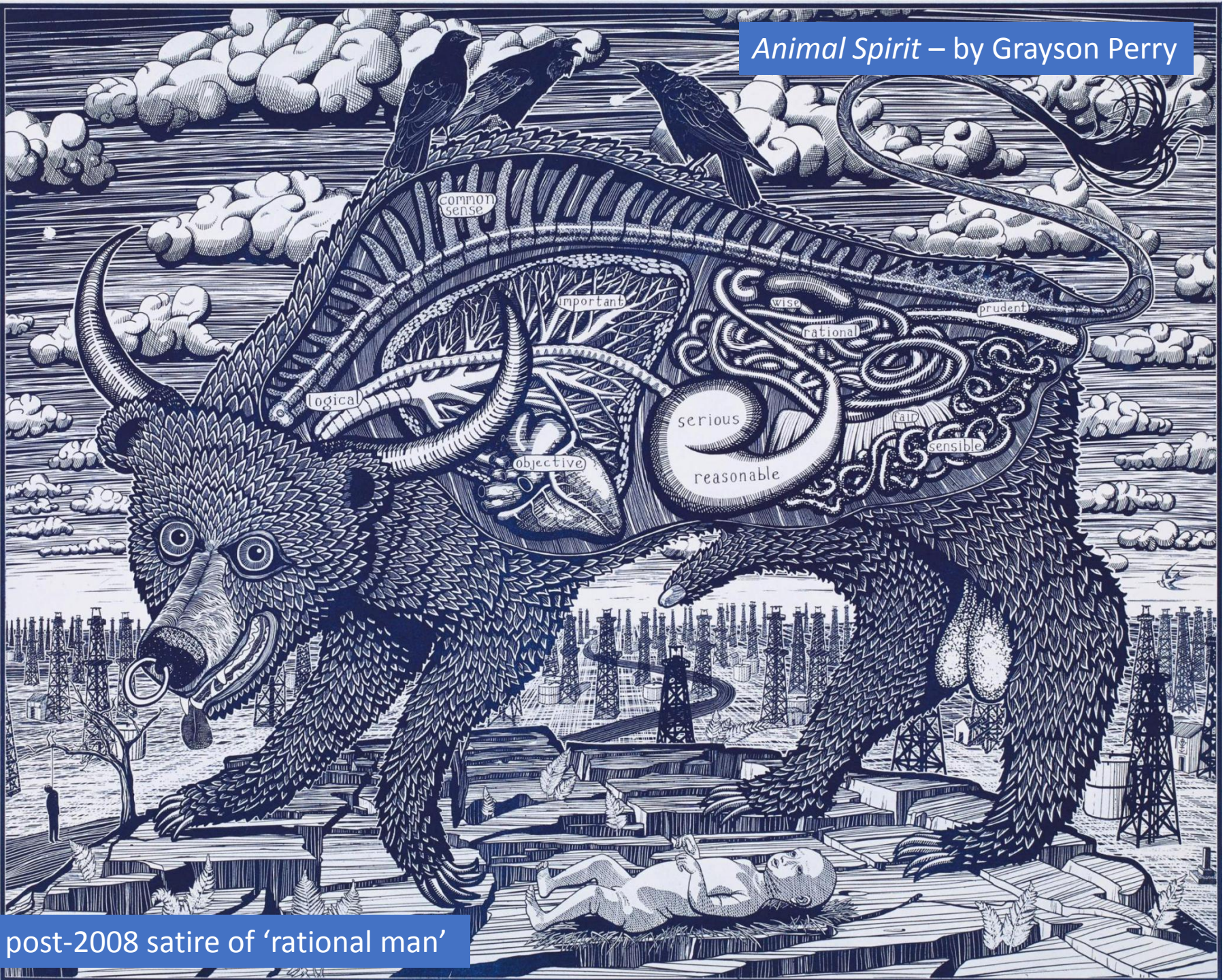




**'The mind
programme
that helped
me win my
Olympic Golds'
Sir Chris Hoy**

**A visual summary
of *The Chimp
Paradox* by
Dr Steve Peters**

Animal Spirit – by Grayson Perry



A post-2008 satire of 'rational man'



Daemons in *His Dark Materials*

The One Page Summary

i.e. based upon modern neuroscience e.g. fMRI scans



Peter's presents a highly simplified, but *physically realistic* model of the **psychological mind**.
A *trio* of **independent thinking systems**: (1) human; (2) chimp; (3) computer.

You can then *apply this model to help manage*: (i) **yourself in isolation** and (ii) **yourself in the context of others**. Peter's model is both powerful and interesting because is based upon a model mechanism of *machinery that we all possess*, rather than ideals and stories that may or may not be generally applicable. i.e. and often don't address *why* we might think & act in a particular way.

The **Chimp Paradox** describes the **high likelihood of conflict between the human and chimp systems**, and how this is often the root cause of undesirable behaviour.



speed = x1

Human

Rational thinking

Society rules

Self-development agenda



speed = x5

Chimp

Emotional thinking

Jungle rules

Self-survival agenda



speed = x20

Computer

Executes *pre-programmed* thoughts and behaviours.

Also a *reference library* of Information, Beliefs, Values



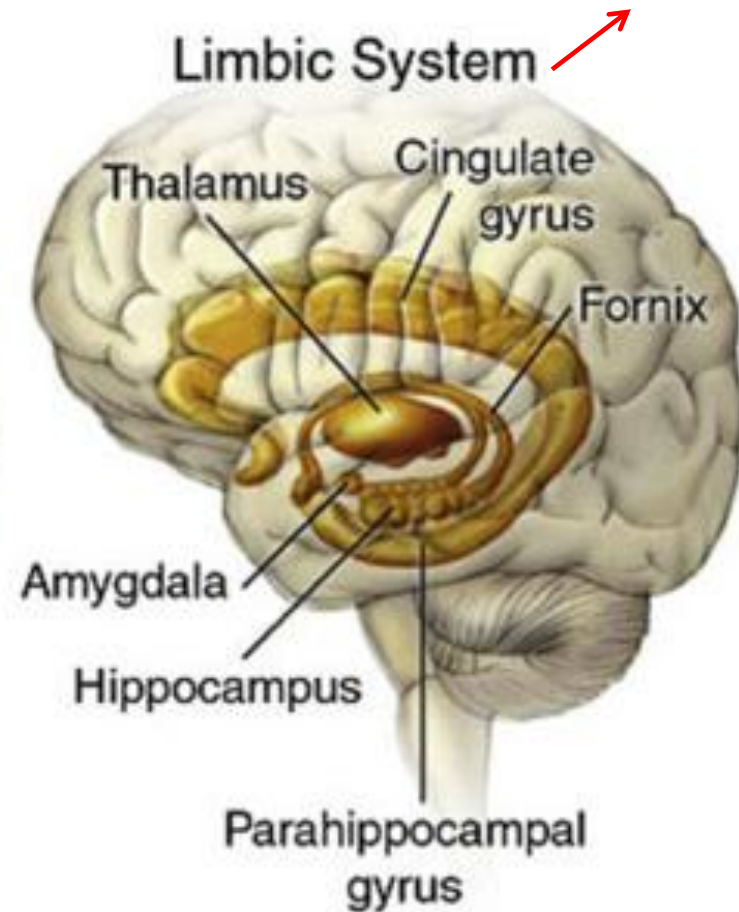
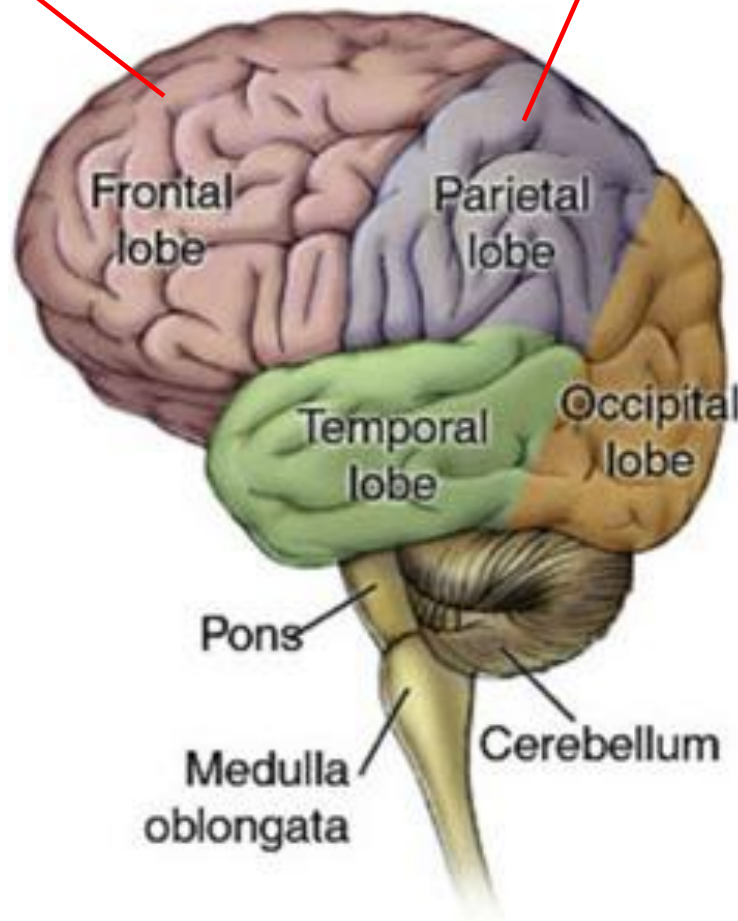
Human
speed = x1



Computer
speed = x20



Chimp
speed = x5



Crudely, **human**, **chimp** and **computer** systems correspond to *distinct physical brain structures*. Blood flow can be re-routed preferentially between them, so one can be more active (“in control”) at any given time.



speed = x1

Human

Rational thinking
Society rules
Self-development agenda

“System 2”



speed = x5

Chimp

Emotional thinking
Jungle rules
Self-survival agenda

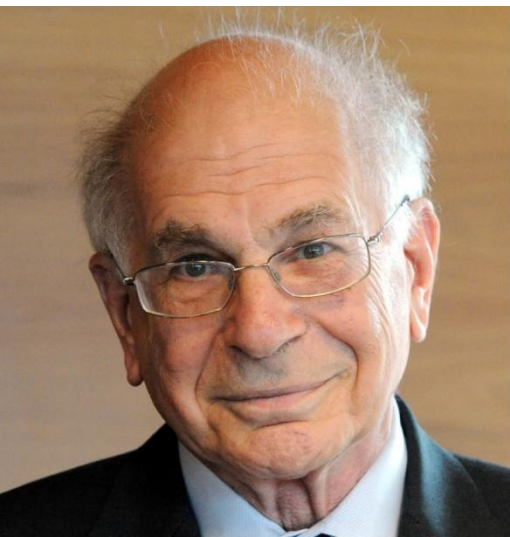
“System 1”



speed = x20

Computer

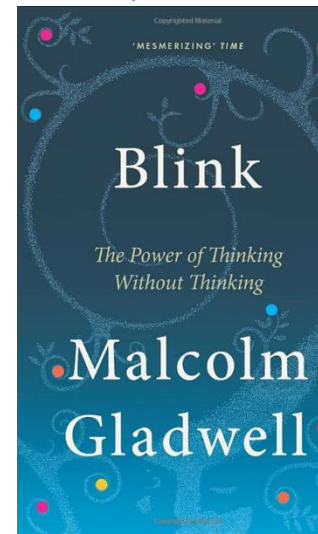
Executes *pre-programmed* thoughts and behaviours
Also a *reference library* of Information, Beliefs, Values



THINKING,
FAST AND SLOW



DANIEL
KAHNEMAN



So Peters wishes us to think like Spock?

The physical fact is all *homo sapiens* have brains that comprise of ‘**human**’ (frontal lobes), ‘**chimp**’ (limbic system) and ‘**computer**’ (parietal) structures.

The full richness of our consciousness, what makes us who we are, *is the interplay between all three thinking systems.*



live long and prosper!

However, ‘Vulcan thinking’ is often **highly desirable in modern society**, which is probably why Peters assigns this the ‘human’ label. He is being aspirational. Also to *distinguish* ‘chimp’ thinking, which can often lead to problems if allowed to dominate our cognitive processes.



+



+



=



But this *doesn't* mean chimp thinking must be suppressed – it is a root part of our minds and cannot be turned off. However, it can be *managed* so **human thinking is in control more often.**

The applications of Peters' model are presented via a 'solar system' of planets and their moons.

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The differences between human, chimp and computer.

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How {human_i, chimp_i} may interact with {human_j, chimp_j}

3. The Planet Connect

How to make communication effective

4. The Planet of the Real World

Jungle vs Society. How to deal with instant and chronic stress

5. The Planet of Shadows

Mental health, and the difference between malfunction and dysfunction

6. The Planet of Success

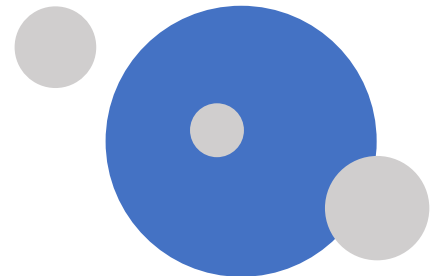
A seven step plan. Dreams are *not* the same as goals

7. The Planet of Happiness

How to be: happy, confident, secure

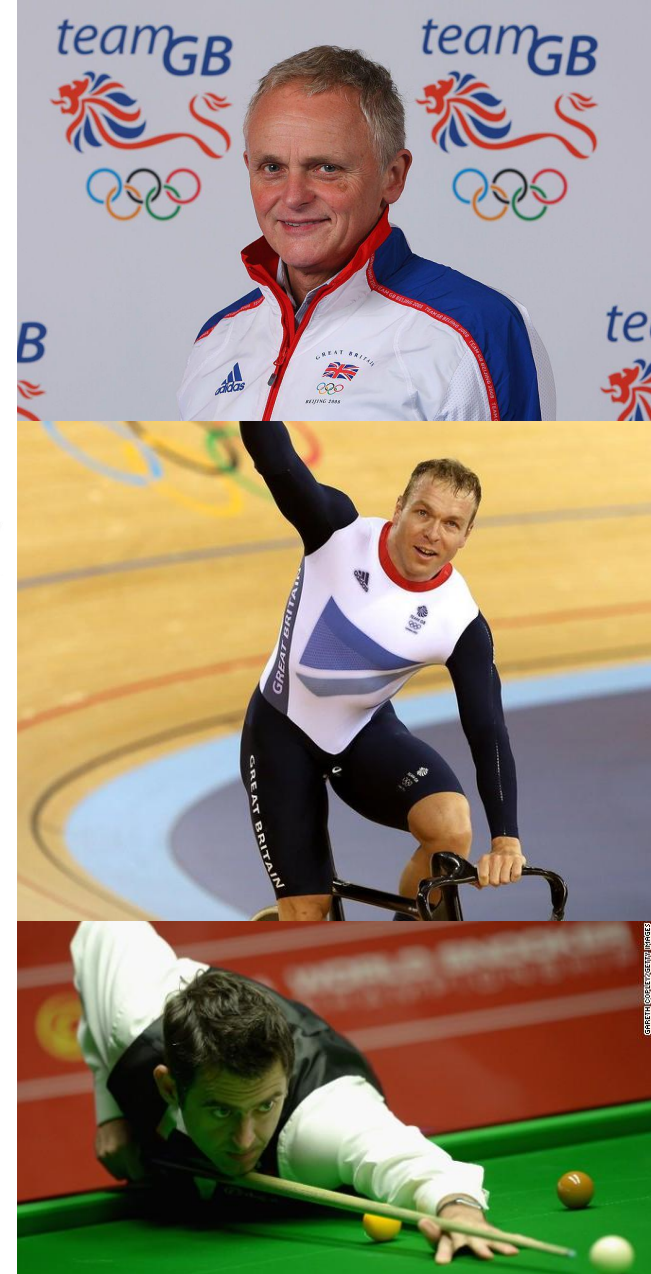


I really like
analogies



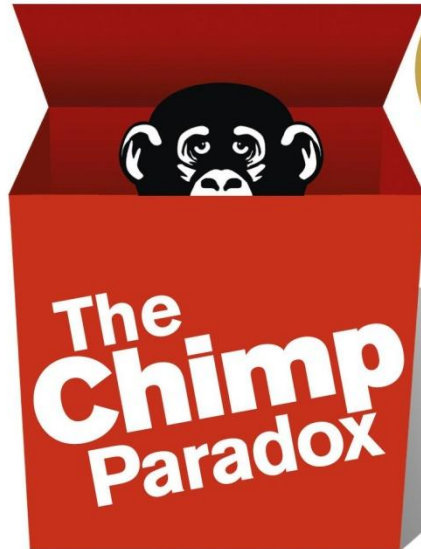
But first, who is Dr Steve Peters?

- English NHS psychiatrist who works in elite sport.
Originally a mathematics teacher!
- Has degrees in mathematics, medicine and medical education. Also postgraduate qualifications in sports medicine, education & psychiatry.
- His book ***The Chimp Paradox*** proposes a simple, *practical* model of the psychological mind and how people can learn skills to manage their thoughts.
- Has helped sports stars including Ronnie O'Sullivan, Steven Gerrard, Craig Bellamy, Sir Bradley Wiggins, Sir Chris Hoy and Victoria Pendleton.
- Teams he has assisted include the GB Olympic cycling team, Team Sky, England's Rugby Union side and Liverpool Football Club.



Dr Steve Peters

CREATOR OF THE **GROUNDBREAKING** MIND MODEL



'The mind programme that helped me win my Olympic Golds'
Sir Chris Hoy

The MIND MANAGEMENT

Programme for
Confidence, Success and Happiness



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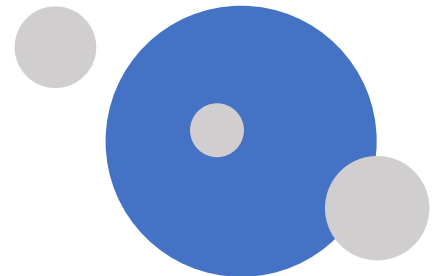
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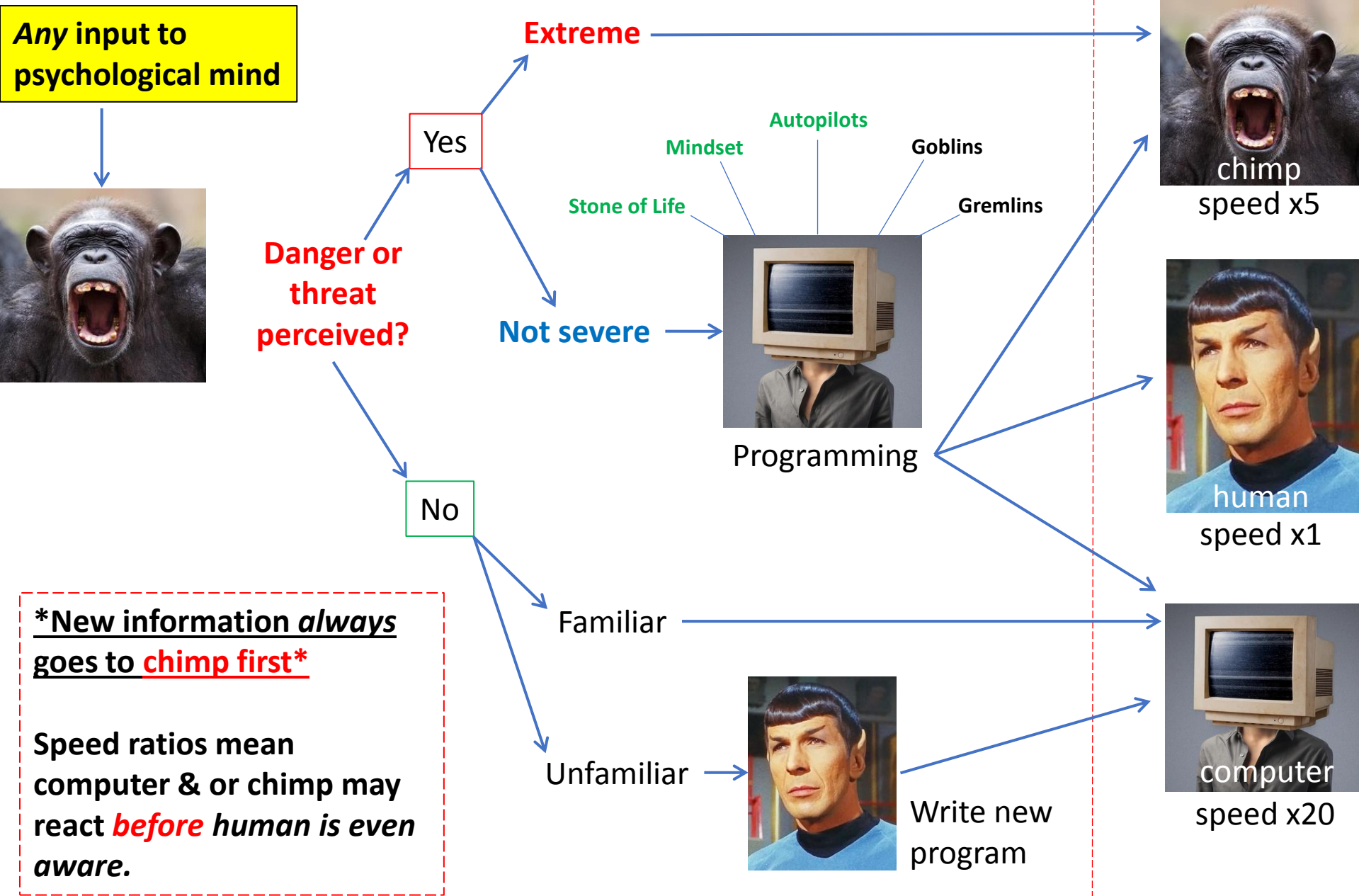
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How to be: happy, confident, secure



The Psychological Mind Information Flow Model

Controlling
thinking system





speed = x1

Human

Rational thinking

Society rules

Self-development agenda

Can use **context**

Capable of **pragmatism**

Values are: **honesty, compassion, conscience**

Desire to be **law-abiding**

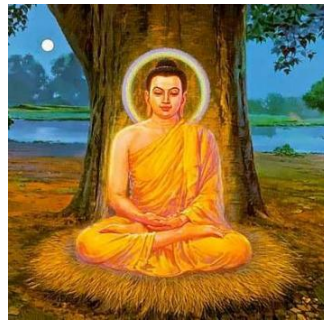
Drivers:

Self-control.

Sense of **purpose**

Achievement and **satisfaction**

Female human *same* as male human



speed = x5

Chimp

Emotional thinking

Jungle rules

Self-survival agenda

Binary, **catastrophic** thinking

Paranoid, vulnerable

Forms **rapid, binary opinions**

Reacts to body language

Instinctive (fear, flight, fight response)

Urges (sex, power, ego, food, troop)

Female chimp *different* from male chimp



***Info *always*
goes to chimp
first***

Overall: Chimp interprets new information **emotionally**,
... then gives an **offer** to the human
... who has a **choice** to **accept** or **reject** the offer
(unless an **automatic response from computer** is initiated)

So human can ultimately gain control, *if we can manage the chimp*. Chimp is too powerful to suppress, so we can only **nurture**, then **manage**. Three strategies:

1. **Exercise:** Let the chimp 'vent' in a 'locked compound'. e.g. to friends (NOT colleagues!), or 'to the wind' during physical exercise. When particularly aroused, *the chimp will need to be exercised before the human can take control. Listen to the chimp, and don't comment.*



2. **Box:** Apply **facts, reason, truth, logic** to *calm* the chimp down. Helpful to *physically write/draw/type* rather than just think. Human thinking is easier to perpetuate this way.

3. **Distract:** i.e. 'bananas.' Create *positive emotion* via praise, approval etc.



The computer: the 'guiding moon' of Planet Chimp & Human (i.e. 'The Divided Planet')

Thinks and acts **automatically** for you using **programmed thoughts and behaviours**.

Reference source for information, beliefs, and values.

By chimp *and* human independently



Autopilots

Useful *automatic thinking*
(ride a bike, play guitar,
stay calm when stressed...)



Snow White ↔ Alpha Wolf

Mindset

Perception of **self**,
others and the **world**

See **Planet
of Others**

'connectivity or
interface rules'



Stone of Life

The key reference
source of *truths*,
values and *purpose*



20x faster than human
4x faster than chimp

Goblins

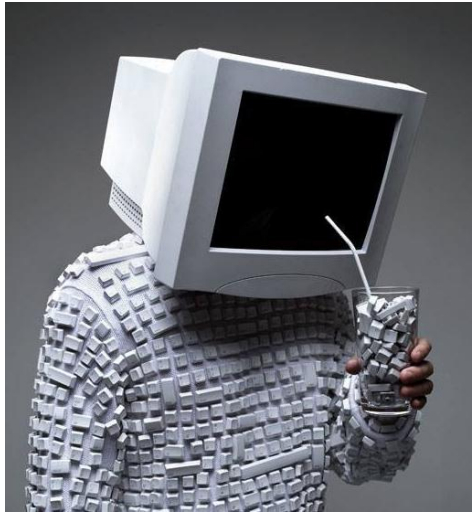


Hard-wired
unhelpful
programs
(established in early
childhood)

Gremlins



Soft-wired
unhelpful
programs





The Stone of Life:

Key reference source for both human *and* chimp

**** Top tip **** Make your own Stone of Life poster

Truths of Life

Evidence based **facts**

e.g.

- *Laws of Physics*
- *You cannot be 100% certain*
- *Life isn't always fair*
- *Everything changes*
- *You can only persuade about 60% of people. 20% will like you whatever you do, 20% will dislike you whatever you do.*

Being cheery and *personable* ^{but not always personal}
is always a good idea



Values

Personal judgements & **beliefs**

Humanist principles

Religious doctrine

A billion
Facebook/Instagram/
TikTok Likes...

Be #1 at

Acquire wealth,
possessions and power

Create calm
and happiness
around you

Be respected

Life force

Your perception of **purpose**, your **mission**

Care for others
Raise/inspire
a new generation

Solve a problem for society

Goblins



Hard-wired
unhelpful
programs

Usually established in early
childhood. **Very difficult to
remove** but *can* be contained.
via new **Autopilots**.

My worth is
only based
upon what I
achieve

I am only good if
others say I am

I will *never* have any
aptitude for
maths/art/music/
sport/languages....

Relationships
never last. You
can't trust
anybody

Being popular
is more
important than
anything else

Even what is inscribed
on my **Stone of Life**

People from my
background are
inferior. I'll never
make progress no
matter how hard I
work

Dogs/spiders/snakes
are always dangerous

Those people
are my enemy

People will always
judge me by my skin
colour/gender/accent

Gremlins



'Soft-wired'
unhelpful
programs

Temporary – can be replaced
by **Autopilots**.

My last boss
was unkind.
Therefore I
should not trust
authority

Facebook tells
me everyone is
more successful
than me. I have
wasted my life

I should *always*
be on time,
whatever the
circumstance

I am too old to
learn anything new,
particularly
information
technology

Nobody listens
when I have
something to
say

If I make a mistake it
will haunt me forever,
no matter what I do

I will never be as fit
and happy as I was
in my youth

My only
identity is as
a parent

Change "I should" or "I must" to "**I could**"

The Psychological Mind Information Flow Model

Reminder!

Controlling
thinking system

Any input to
psychological mind



Danger or
threat
perceived?

Yes

Extreme

Not severe

Autopilots

Mindset

Goblins

Gremlins

Stone of Life



Programming



chimp
speed x5



human
speed x1



computer
speed x20

No

Familiar

Unfamiliar



Write new
program



*New information *always*
goes to **chimp first***

Speed ratios mean
computer & or chimp may
react **before** human is even
aware.

The applications of Peters' model are presented via a 'solar system' of planets and their moons.

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4. The Planet of the Real World

Jungle vs Society. How to deal with instant and chronic stress

5. The Planet of Shadows

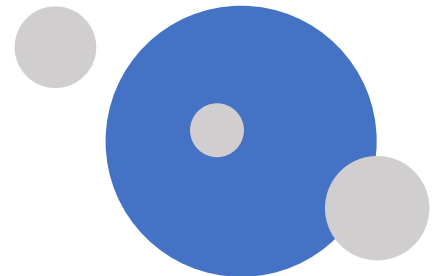
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How to be: happy, confident, secure



Mindset spectrum. Your default *computer* program for how to interact with others.



*** Avoid the extremes! ***



Both **extremes** are dominated by emotive **chimp thinking**



Snow White ←

→ **Alpha Wolf**

- Self image of perpetual innocence
- Passive
- Always a victim, never at fault
- At the mercy of others and circumstances
- No accountability
- No responsibility
- No power to change anything

- Dictator
- Control freak
- Personal success and sustained power is all
- Other people are irrelevant, and are expendable. It doesn't matter if they get hurt. Their opinions carry no weight

Psychopathy implies a distinct, and different brain function from the norm. It is not just a society label for 'bad people.'

Note if an Alpha Wolf is also a **psychopath** they will *not* be able to empathize and are typically devoid of conscience based Autopilots.

Remember chimp thinking will occur first when we meet others

Be aware of
making
conclusions from
first impressions

Watch out for
prejudice
Goblins and
Gremlins

Human will seek fact-
based evidence
before reaching a
conclusion

Chimp will arrive at a
conclusion then
search for evidence to
back this up

20% of people will like you whatever you
do. **20% will dislike you whatever you do.**
60% may be persuaded either way
depending on how you act



The Planet of Others has a Troop Moon

Human and chimp have **different troop requirements** which can lead to social problems, dysfunctional relationships, and heartache!



Chimp:

*Belonging to a troop is key to survival, so a strong urge. **Enemies everywhere**, so troop is highly selective. Desire *superficial* qualities: power, good looks, material wealth etc.*



Human:

Thinking follows Society Rules, i.e. social values. Hence strong desire to socialize.

Desire human value qualities.

But all of humanity can't be in your troop. You can't please everybody, but humans will want to try. About 20% will not like you whatever you do. Accept this fact and move on.

*Troops are **not fixed**. You have a **choice** who is in it. *Opinions outside of **your** troop are less important.* Troops are **mutually beneficial**. All members gain from and contribute to the troop.*



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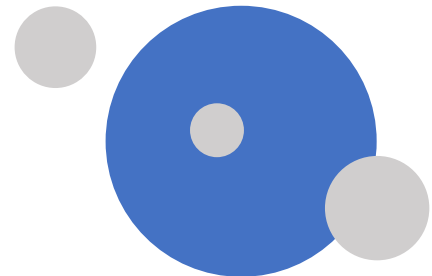
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The Square of Communication

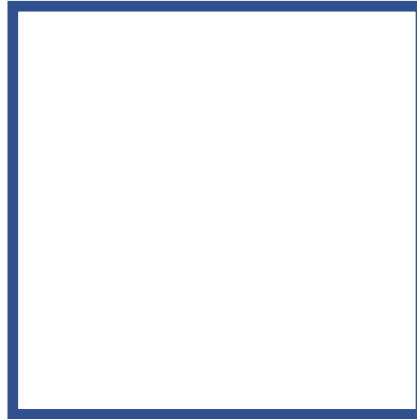
Unless you have a **complete square**,
reschedule a meeting! Don't confuse a
two-way meeting with a process to
exercise (i.e. vent) your chimp.



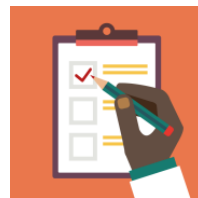
Enough time to say what
you need to say.
To **check** the message has
been **understood**,
and to **begin a dialogue**.

Right time

Right place



Right agenda



Want *human to human dialogue*,
So consider likely **agenda(s)** of **your** chimp
and the other chimp. You may have to
manage *both* chimps.

For important meetings:

- Written agenda circulated beforehand
- Summary of meeting agreed afterwards
(there may be differing minutes in disputes, and
future meetings may require mediation).
- Be personable (*not* always *personal*)
and **respectful**, *even* if you disagree.

Safe, tranquil, quiet
environment.
Won't be disturbed or
eavesdropped.



USE MEETING ROOM

Right way

Yes we can



Positive body language
Intonation: Clear, calm
and **unhurried**

Avoid emotive language
Avoid overly emotive
delivery but **some emotion** is
necessary if you wish to inspire!



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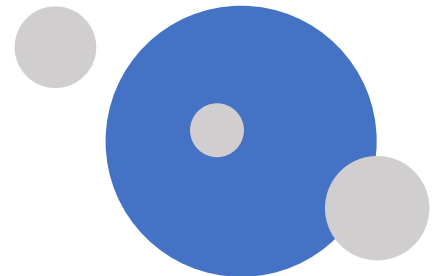
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The Planet of the Real World

A reminder that human and an chimp make sense of the **Real World** in *different* ways.



speed = x1



speed = x5



Human

Social rules

Driven by **life quality**
and **humane values**

Chimp

Jungle rules

Driven by **survival instinct** and
other **primitive desires**

The **computer** takes input from *both* human and chimp and creates a **model of the Real World** that acts as a **reference** for *both* human and chimp.



speed x20

How is this new
information
similar to what I
have experienced
before?



Any Autopilots I can use?

The Moon of Instant Stress (and how to deal with it)

You need to program an **Autopilot**. The recipe is as follows:

1. **Recognize you are under instant stress.** *Chimp gets information first* so almost certainly will react first. Use the word ***CHANGE*** to remind you that you need to **change your immediate reaction**, which will be chimp thinking.



2. Imagine hitting a **PAUSE** button for your chimp.

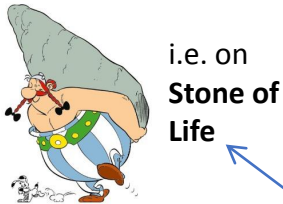
3. Physically or mentally **DISTANCE** yourself from the situation.

4. **SURVEY** the situation from an imaginary Helicopter. The problem may look smaller and will be placed in a wider context.

5. Ask **QUESTIONS**: Is this stress permanent or fleeting? Does this relate to the *really important* things in my life?

6. Form a **PLAN** to remove the stress. Consider whether the chimp or human will act on the plan.

7. **SMILE** and seek humour in the situation!



i.e. on
Stone of
Life

MR. CHEERFUL
Roger Hargreaves



Useful reflective techniques that could form part of **stress-busting Autopilots**

AMP

You can't sensibly gather any more information. Sometimes a decision may prove to be dire with the annoying power of hindsight. **ACCEPT** the situation, make a decision, and **MOVE ON** with a **PLAN**



Time Machine

Imagine recalling a stress situation *decades in the future*. Would it still matter?



Look back not forward

Start from **where you are**, and **reflect how far you have come** and **what resources you possess**. Temporarily *ignore where you want to be and what you want* until the stress has passed.

The Moon of Chronic Stress (and how to deal with it)

Relaxation techniques, and *schedule time for relaxation*



Learn to **let go** worthless thoughts such as “beating yourself up” over past mistakes that have been dealt with.



Delegate

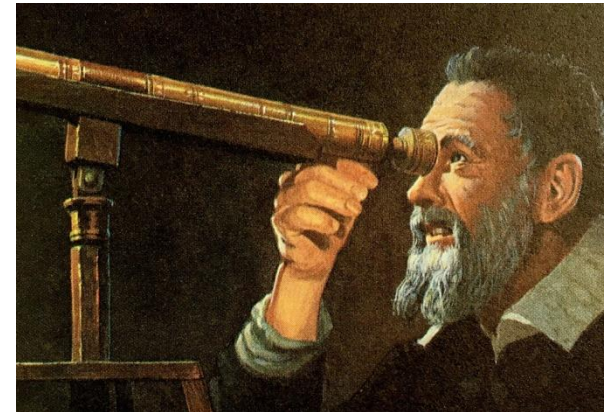
Ask for help

Be realistic

Get perspective



You are in charge of your feelings and reactions (but ‘you’ *might* be your chimp)



Look *beyond the problem* to **solutions**

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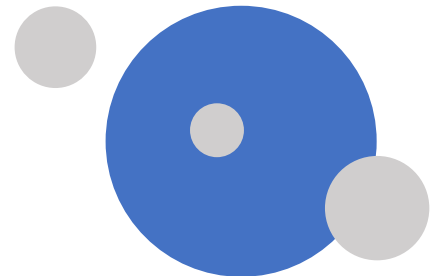
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Know the *difference* between **MALFUNCTION** and **DYSFUNCTION** when keeping the psychological mind healthy:

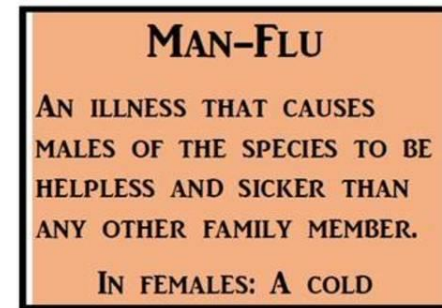
MALFUNCTION

The machine is not working. You are ill.
Take responsibility to seek treatment.



DYSFUNCTION

The machine is not working properly. Take responsibility to work on *maintenance* of physical and mental health.



How many of us *ignore* a *dysfunction* until it becomes a *malfuction*?

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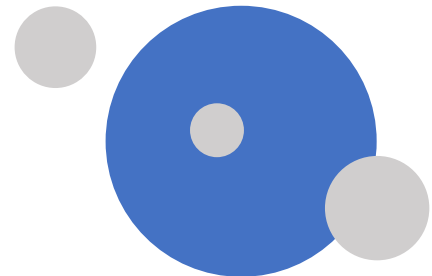
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The Planet of Success has three Moons

The Regal Moon

Which *realm* are you operating in, and *who wears the crown*? Are you the **Monarch** or **Subject**, or does a **Committee** run the realm?



The CORE moon

Commitment **O**wnership **R**esponsibility **E**xcellence

The Moon of Carrots (which is *not* the Moon of Sticks)



The Regal Moon

Which *realm* are you operating in, and *who wears the crown*? Are you the **Monarch** or **Subject**, or does a **Committee** run the realm?



You will operate in *different* realms, perhaps simultaneously, and many will not be yours!

Society laws

Physics laws



- In *your* realm, **you wear the crown**, although *even you may be constrained by Realm Rules*. **Choose Advisors carefully.** A Monarch seeks the opinion of Advisors and behaves politely to Subjects (but doesn't seek their opinion).
- If you don't wear the crown *you are not in charge*. If you are chosen as an Advisor, offer counsel when called for, but *don't be too upset if advice is not taken up*.
- Subjects should always treat the Monarch with respect, but that doesn't mean being walked over. **If you cannot agree with a Monarch's decision, move on to other realms.** ***Unless you wear the crown, or become an Advisor, or can form part of Committee via the Realm Rules, you do not have the power to change things.*** Accept this fact.

The CORE moon

Commitment **O**wnership **R**esponsibility **E**xcellence

For success to occur, it is **commitment** *not motivation* that matters.

Chimps are motivation driven, humans are commitment driven.

Commitment Screen. Yes this could probably be the basis of a form to fill in!

1. What I need to perform a task (e.g. climbing a rock face)

Essential requirements (e.g. rope system, harness, helmet for rock climbing, how to set these)

Significant requirements (e.g. climbing grade, climber fitness/skill, weather conditions)

Desirable requirements (e.g. fancy shoes, chalk, motivational music, your favourite flapjacks)

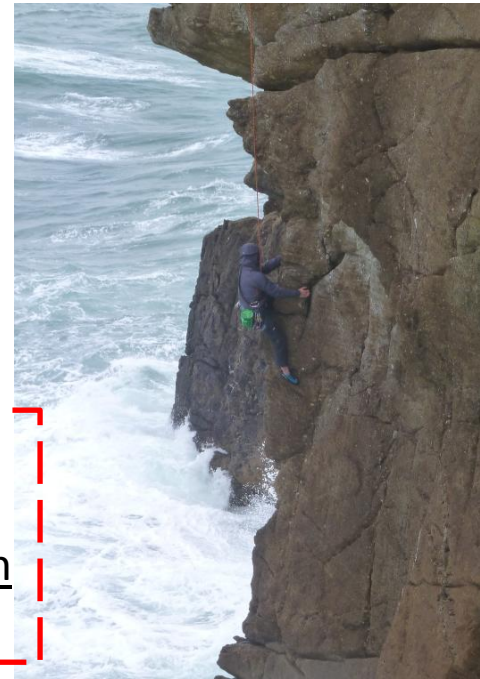
2. Solutions ready for likely difficulties that may arise

Hurdles (e.g. No safe location for setting up rope system. You can't 'get around' this).

Barriers (e.g. No sensible access to base of a sea cliff, so you need to abseil down first).

Pitfalls (e.g. Loose rocks, and difficult places to place safe protection, or a tricky move.

Wear a helmet and put lots of protection below – i.e. *assume* you may fall).



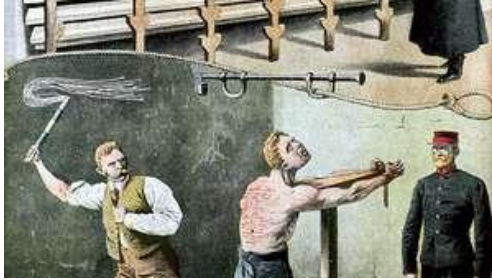
To **achieve excellence** you need:

1. To pass the **Commitment Screen**

2. A **plan** for which you have ownership and responsibility for execution

3. A desire to strive for *personal* excellence in the execution of the plan

The Moon of Carrots (which is *not* the Moon of Sticks)



Civilized society replaces **Sticks** with **Carrots**

In modern society, physical violence is mercifully rare. More common Sticks (which can often be *self inflicted*) are:

- Guilt
- Blame
- Regret
- Beating yourself up

Note putting someone else in a constant guilt trip loop over past actions that have been dealt with is an **ABUSIVE REMINDER**. *Don't do it*, move on.

So be prepared to take advantage of opportunity
but a *civilized society must provide opportunities* →
in order for its citizens to flourish.

success
starts with
opportunity

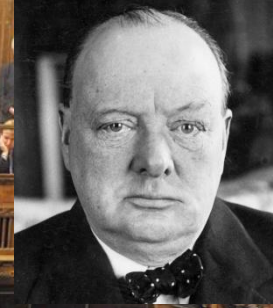


The secret of success is to be
ready when your opportunity
comes.

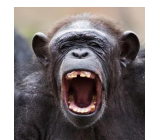
Benjamin Disraeli

The 7 Ps

Prior Preparation and Planning Prevents Perennially Poor Performance



A civilized society? Human or Chimp thinking?
Aspire for human, but anticipate *both*



How to Plan for Success

1. The **Dream**: something you *want to happen* but is not totally within your control. **Goals**, which you *can* control, *support* dreams.

Dreams engage the chimp, Goals engage the human.

2. **Target** (*just out of reach*) and **Maintenance Goals** are the *foundation stones* of your Dream. Work out what these are, and *commit to only one or two at a time*.

3. Perform a **Commitment Screen**. (i.e. visit the **CORE** Moon).

4. Make a **SMARTA Plan** (**S**pecific, **M**easurable, **A**chievable, **R**ealistic, **T**imebound, **A**greed). *Write it down* and get a trusted friend to see if it makes sense.

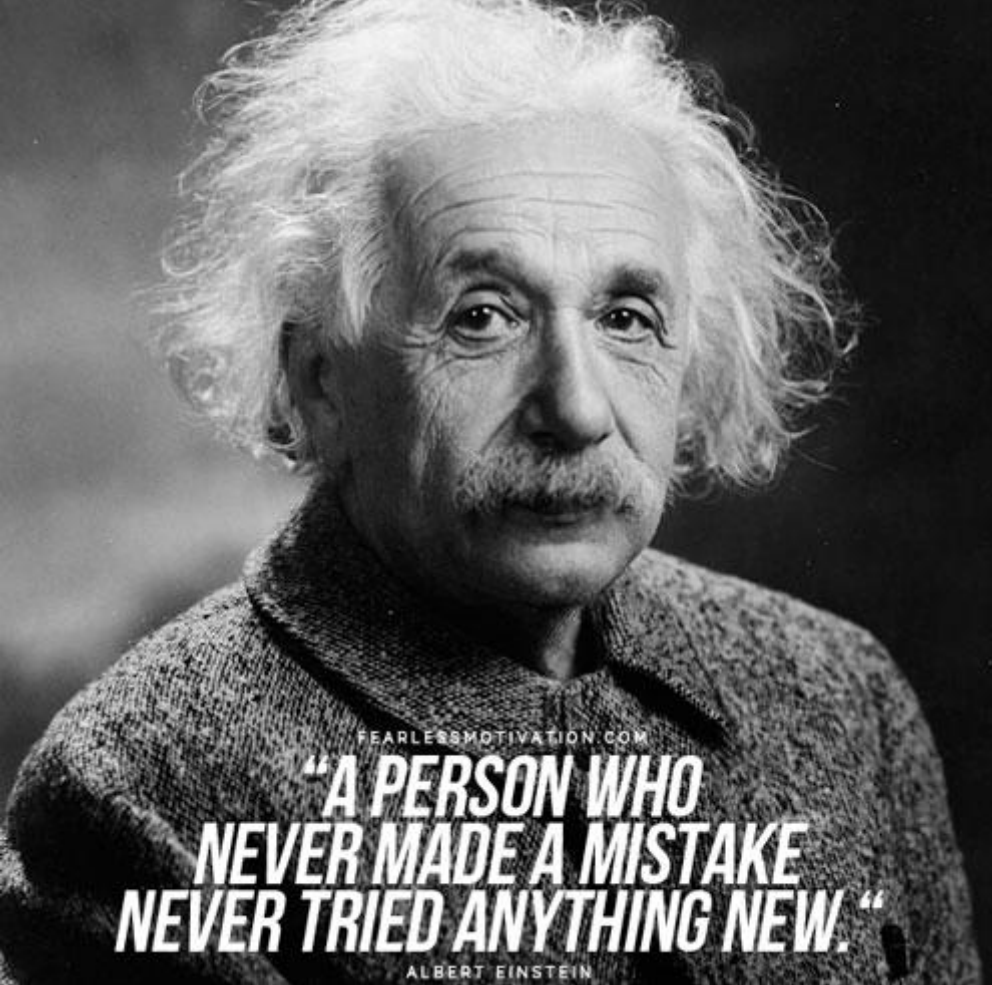
5. **Monitor stages of success** with charts and visuals. **Celebrate completion of stages**. **Share** the journey with a friend, but don't boast about it to colleagues.

6. **Audit progress**. Consider *sources* of **problems** in this order: **1) You**; **2) Circumstances**; **3) Others**. This is *human thinking*. *The chimp will invert this order*.

7. Watch out for chimp-driven post-success emotions:

..... **Complacency** **Fear of losing Success** **Success wasn't as good as I imagined**
.... **This recent Success was not enough, I want more, immediately**

- **Partial success** may be acceptable. You *don't always need to Win or Lose*
- **Failures need not be catastrophic**. Failures may actually be helpful to sharpen problem solving skills for future dreams.
- "Anything in life is only important as you want it to be."



FEARLESSMOTIVATION.COM

**"A PERSON WHO
NEVER MADE A MISTAKE
NEVER TRIED ANYTHING NEW."**

ALBERT EINSTEIN

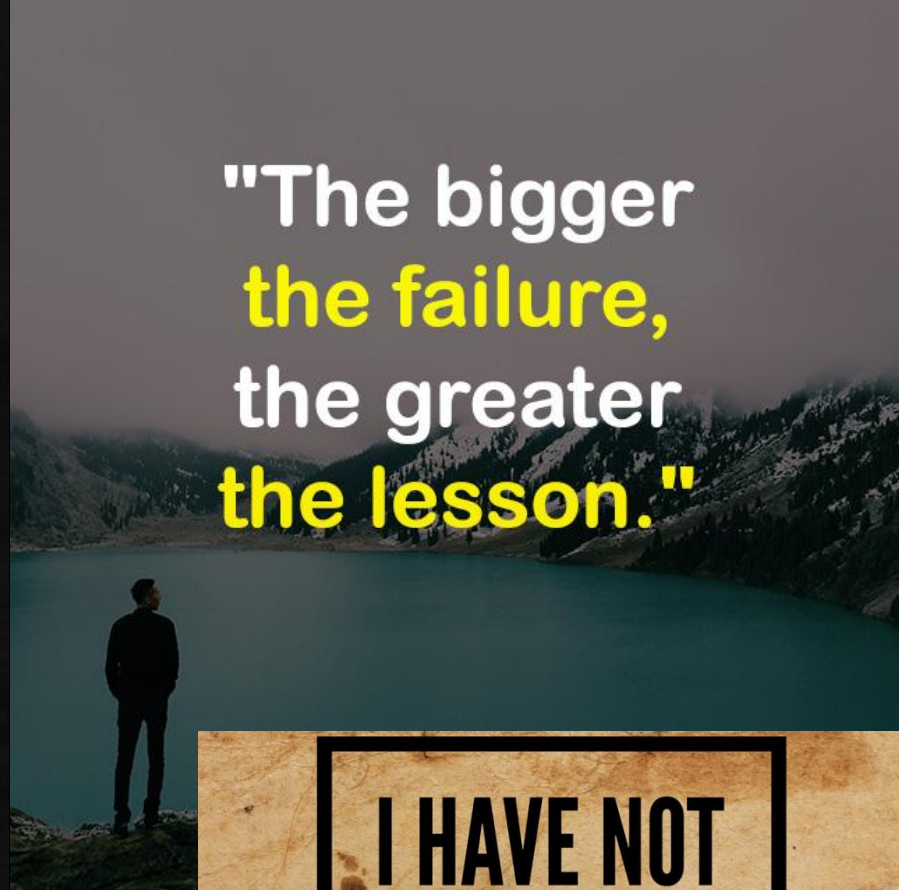
Success consists of going
from **failure to failure**
without loss of enthusiasm.

- Winston Churchill



Goalcast

**"The bigger
the failure,
the greater
the lesson."**



**I HAVE NOT
FAILED. I'VE
JUST FOUND
10,000 WAYS
THAT WON'T WORK.**

Thomas A. Edison

SUCCESS.com

The applications of Peters' model are presented via a 'solar system' of planets and their moons.

1. The Divided Planet

The differences between human, chimp and computer.

2. The Planet of Others

How $\{\text{human}_i, \text{chimp}_i\}$ may interact with $\{\text{human}_j, \text{chimp}_j\}$

3. The Planet Connect

How to make communication effective

4. The Planet of the Real World

Jungle vs Society. How to deal with instant and chronic stress

5. The Planet of Shadows

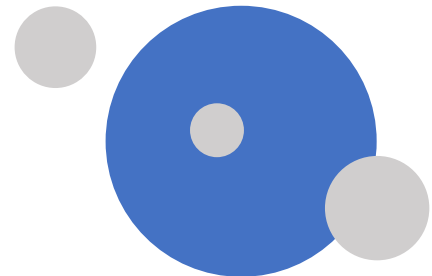
Mental health, and the difference between malfunction and dysfunction

6. The Planet of Success

Seven step plan. Dreams are not the same as goals

7. The Planet of Happiness

How to be: happy, confident, secure



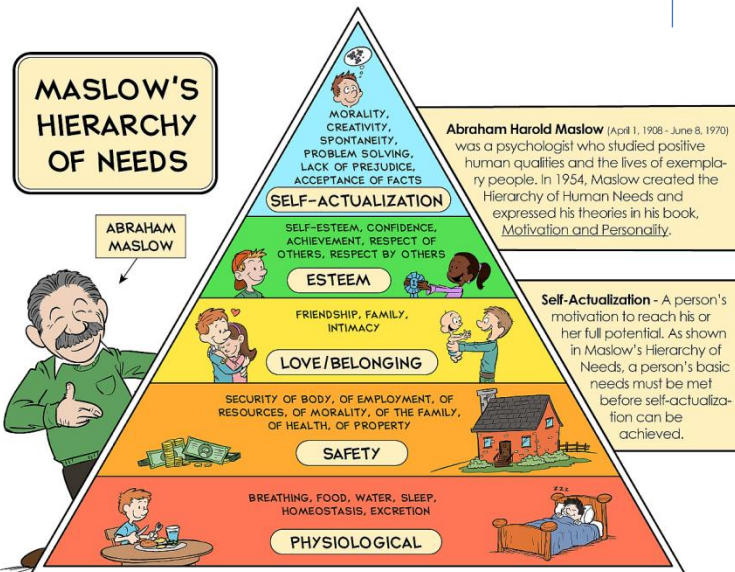
The Planet of Happiness

Having list:

- Achievements
- Possessions
- Positive emotions
- Physical fitness
- Intellectual stimulation

Being list:

- **Self worth** (your assessment of your worth as a person)
- **Self image** (how you see your personality & presence)
- **Self confidence** (what you believe you are capable of doing)
- **Self esteem** (how you compare yourself to others)



← **Maslow** proposes a *hierarchy* of our needs, rather than a list.

However, Peters is perhaps more specific about *what is on the happiness list*.

MASLOW'S HIERARCHY OF NEEDS

ABRAHAM MASLOW



SELF-ACTUALIZATION

MORALITY,
CREATIVITY,
SPONTANEITY,
PROBLEM SOLVING,
LACK OF PREJUDICE,
ACCEPTANCE OF FACTS

ESTEEM

SELF-ESTEEM, CONFIDENCE,
ACHIEVEMENT, RESPECT OF
OTHERS, RESPECT BY OTHERS

LOVE/BELONGING

FRIENDSHIP, FAMILY,
INTIMACY

SAFETY

SECURITY OF BODY, OF EMPLOYMENT, OF
RESOURCES, OF MORALITY, OF THE FAMILY,
OF HEALTH, OF PROPERTY

PHYSIOLOGICAL

BREATHING, FOOD, WATER, SLEEP,
HOMEOSTASIS, EXCRETION

Abraham Harold Maslow (April 1, 1908 - June 8, 1970) was a psychologist who studied positive human qualities and the lives of exemplary people. In 1954, Maslow created the Hierarchy of Human Needs and expressed his theories in his book, Motivation and Personality.

Self-Actualization - A person's motivation to reach his or her full potential. As shown in Maslow's Hierarchy of Needs, a person's basic needs must be met before self-actualization can be achieved.

The Moon of Confidence

- Confidence based on **ability** gives power to the **chimp**
- Confidence based on **opportunity to give your best** gives power to the **human**

The Moon of Security

- Chimp is *paranoid* and sees either **catastrophic mortal danger**, or **100% secure relaxation**. i.e. binary, extreme views.
- Human is *aware that all risk cannot be avoided and must be accepted*. Human has a *responsibility to manage the chimp*, **via the programming of an appropriate Autopilot**.

Remember, the chimp gets information first, and the Computer works 20x faster than a human. So a chimp-activated Autopilot may occur *before the human is even aware of what is going on*.

This is perhaps the most important take-home message of this presentation.
The human is responsible for programming Autopilots to help manage their chimp. Autopilots increase the chance of better responding to day-to-day stimuli, *particularly* those associated with stressful situations.



**'The mind
programme
that helped
me win my
Olympic Golds'
Sir Chris Hoy**

SUMMARY

[Wiki summary of The Chimp Paradox](#)

The One Page Summary

i.e. based upon modern neuroscience



Peter's presents a highly simplified, but *physically realistic* model of the **psychological mind**.
A *trio* of **independent thinking systems**: (1) human; (2) chimp; (3) computer.

You can then *apply this model to help manage*: (i) **yourself in isolation** and (ii) **yourself in the context of others**. Peter's model is both powerful and interesting because is based upon a model mechanism of *machinery that we all possess*, rather than ideals and stories that may or may not be generally applicable. i.e. and often don't address *why* we might think & act in a particular way.

The **Chimp Paradox** describes the **high likelihood of conflict between the human and chimp systems**, and how this is often the root cause of undesirable behaviour.



speed = x1

Human

Rational thinking
Society rules
Self-development agenda



speed = x5

Chimp

Emotional thinking
Jungle rules
Self-survival agenda

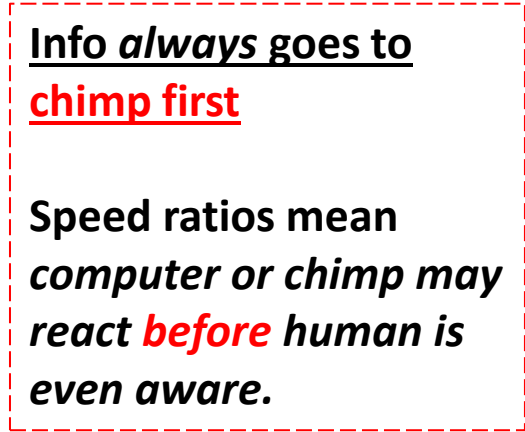


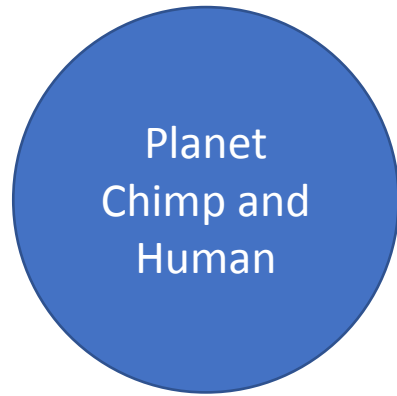
speed = x20

Computer

Executes *pre-programmed* thoughts and behaviours
Also a library: Information, Beliefs, Values

Controlling thinking system

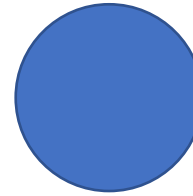




Divided planet



The Guiding Moon

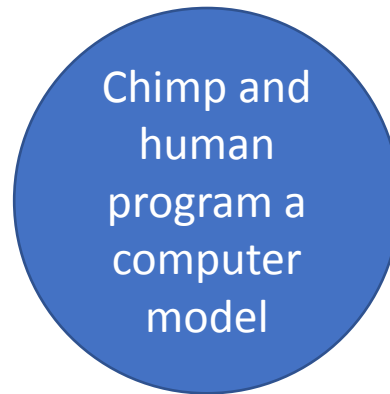


The Troop Moon

The Planet of Others



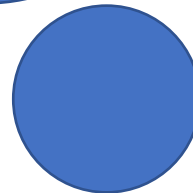
The Planet Connect



Planet of the
Real World

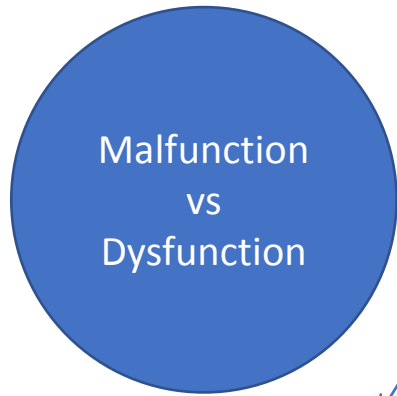


Chronic Stress Moon



Autopilots!

Instant Stress Moon



Planet of Shadows

I'd call this the **Planet of Health** but perhaps Peters is alluding to the negative



Planet of Happiness

Confidence

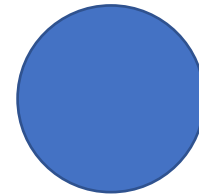


Security

Regal moon



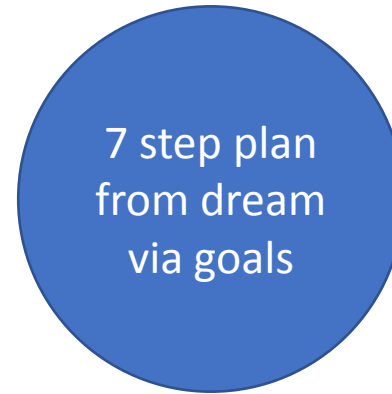
Commitment Screen



CORE moon



Carrot moon



Planet of Success

N NORMAL

E EXPECTED

A ACCEPTED

T TAKEN CARE OF



1 DREAM

2 FOUNDATION STONES

3 COMMITMENT

4 PLAN STAGES

5 OIL THE WHEELS

6 AUDIT



DEAL CONSTRUCTIVELY

- RECOGNISE
- SLOW THINKING - PAUSE
- STEP BACK - ESCAPE
- PERSPECTIVE
- PLAN



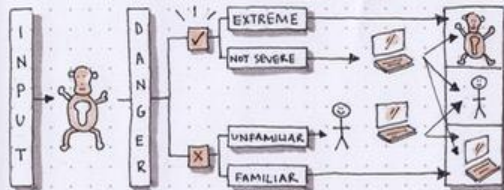
SELF
EVENTS
OTHERS

A ACCEPT

M MOVE ON

P PLAN

Use humour & laughter



DR. STEVE PETERS

The Chimp Paradox

- EMOTIONAL
- THINKS INDEPENDENTLY
- CAN MAKE DECISIONS
- NOTHING TO DO WITH YOU
- PART OF YOUR MACHINERY
- HUMAN & CHIMP OFTEN BATTLE
- CHIMP IS MOST POWERFUL

- WIN
- EXPRESS EMOTION
- ATTACK
- DEFENSIVE
- NOT GIVE WAY
- EXCUSE OF VICTIM

Chimp's agenda

- FOCUS TO REPRODUCE
- FOCUS TO SURVIVE
- BLACK & WHITE
- PARANOID
- VIGILANT TO DANGER

Survival

thoughts or feelings you don't want = hijacked chimp

- F FIGHT
- F FLIGHT
- F FREEZE

EMOTIONAL THINKING
CHIMP

X5



JUNGLE

X20

STORE THOUGHTS BEHAVIOURS

COMPUTER

Source

YOU
HUMAN

X1

SOCIETY

Purpose

- UNDERSTAND OTHERS
- ALLOW OTHERS' EXPRESSION
- GATHER BY LISTENING
- LOOK FOR SOLUTIONS
- USE FACTS

Confidence DO YOUR BEST

the person you want to be is who you really are

Security IS RELATIVE

1 WHO'S IN CHARGE

[do I want these feelings/thoughts..]

2 UNDERSTAND PROCESS



3 "MANAGE" THE CHIMP & DEVELOP THE HUMAN

NURTURE & CALM THEN MANAGE

EXERCISE RELEASE

BOX ADDRESS

BANANA DISTRACT



AUTOPILOT

- POSITIVE
- HELPFUL
- "COULD"

GREMLIN

- UNHELPFUL
- DESTRUCTIVE
- SOFT-WIRED
- POST 8 YRS
- "EXPECTATIONS"
- "SHOULD"

GOBLIN

- UNHELPFUL
- DESTRUCTIVE
- HARD-WIRED
- PRE 8 YRS

STONE OF LIFE

VALUES TO LIVE BY

what should I do with my life?

- LIFE IS NOT FAIR
- GOAL POSTS MOVE
- NO GUARANTEES

MINDSET: HOW YOU...

- SEE YOURSELF
- SEE OTHERS
- SEE THE WORLD

FULFILLMENT

- ACHIEVEMENT
- SATISFACTION



SUN

PURPOSE

IMPACT WORLD

DO ACTION

RELATE

SELF

PLANET OF OTHERS

TIME PLACE PERSON AREA WAY

• COMMIT

- OWNERSHIP
- RESPONSIBLE
- EXCELLENCE

• HUMAN

- COMPUTER
- CHIMP

Don't think your chimp is bad. Sometimes you really need a chimp.





QUESTIONS

Misc
illustration
elements

